

Lesson Module Checklist

- Slides
- WB
- Flash cards
- Page numbers
- 1st minute quiz
- Web Calendar summary
- Web book pages
- Commands
- Lab 10 and Final Project uploaded
- riddle file copied to class bin directory
- allscripts updated
- myscript in depot
- flowers in depot
- sample myscripts for Benji and Homer
- Materials uploaded
- Backup slides, CCC info, handouts on flash drive
- Check that backup room headset is charged
- Spare 9v battery for mic

Introductions and Credits



Jim Griffin

- Created this Linux course
- Created Opus and the CIS VLab
- Jim's site: <http://cabrillo.edu/~jgriffin/>



Rich Simms

- HP Alumnus
- Started teaching this course in 2008 when Jim went on sabbatical
- Rich's site: <http://simms-teach.com>

And thanks to:

- John Govsky for many teaching best practices: e.g. the First Minute quizzes, the online forum, and the point grading system (<http://teacherjohn.com/>)



Daniel



Riley



Solomon



Instructor: **Rich Simms**
Dial-in: **888-450-4821**
Passcode: **761867**



Roger



Dillon



Pam



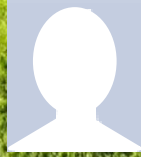
Aarron



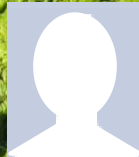
Liz



Gabe



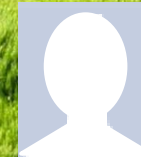
Greg



Liam



Michael L.



Ryan



Ben L.



Andrew



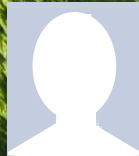
Ariana



Evan



Alex



Natalia



Perky



Samantha



Paul S.



Hilario



Tyrone



Ben C.



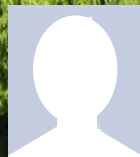
Justin



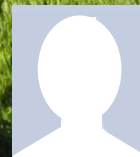
Jordan



Mark



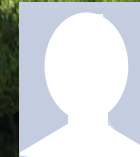
Ryan



MJ



Jay



Rich

Quiz

Please answer these questions **in the order** shown:

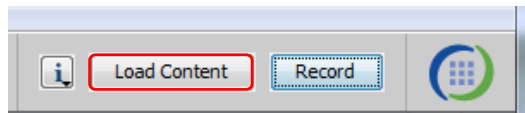
See electronic white board

email answers to: risimms@cabrillo.edu

(answers must be emailed within the first few minutes of class for credit)

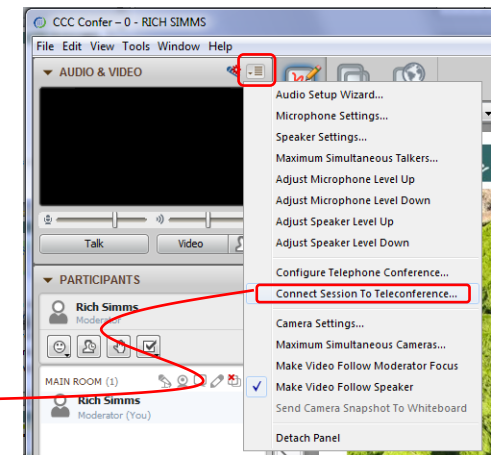
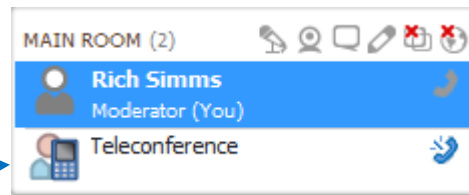


[] Preload White Board with *cis*lesson??*-WB*

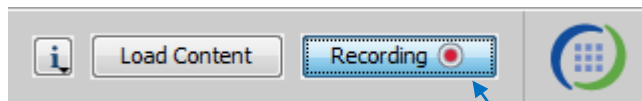


[] Connect session to Teleconference

Session now connected to teleconference



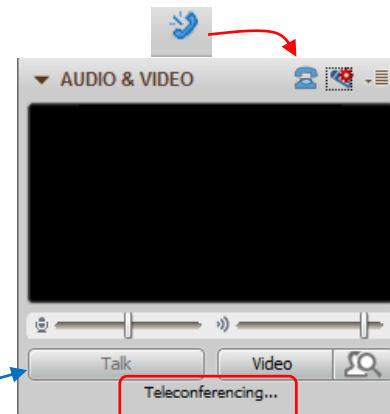
[] Is recording on?



Red dot means recording

[] Use teleconferencing, not mic

Should be greyed out





- [] Video (webcam) optional
- [] layout and share apps

The screenshot displays a desktop environment with several open applications. On the left is the "CCC Confer" window, showing a video feed of a person and a list of participants. In the center is a "Foxit Reader" window displaying a PDF document titled "cis90lesson07.pdf". To the right is a "Chrome" browser window showing a webpage with flashcard questions. Below the browser is a "vSphere Client" window showing a list of virtual machines. In the foreground, a "Putty" terminal window is open, showing a login prompt and a list of files. Red arrows point from the labels "foxit for slides", "chrome", and "vSphere Client" to their respective windows. The "Putty" window shows a terminal session with the following text:

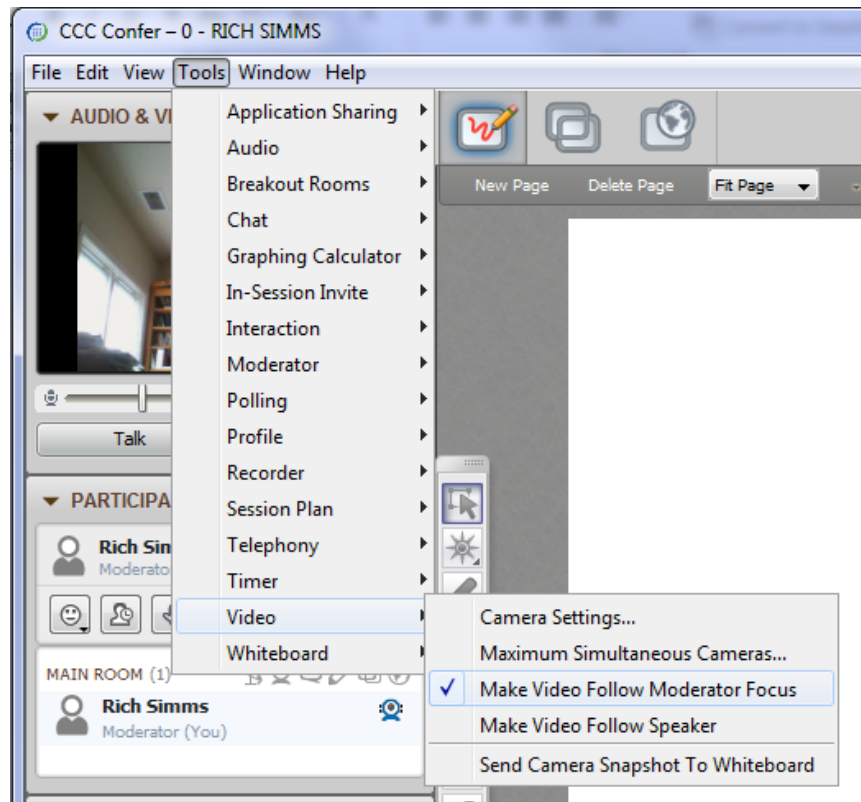
```
simben90@oslab:~  
login as: simben90  
simben90@oslab.cabrillo.edu's password:  
Access denied  
simben90@oslab.cabrillo.edu's password:  
Last login: Mon Oct 8 18:58:43 2012 from  
d.com  
  
Current directory  
source  
destination  
  
What command copies th  
  
Terminal type? [xterm]  
Terminal type is xterm.  
/home/cis90/simben $
```



[] Video (webcam) optional

[] Follow moderator

[] Double-click on postages stamps



Universal Fix for CCC Confer:

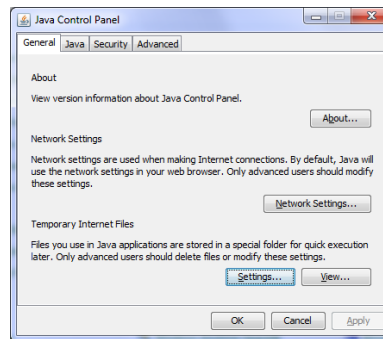
- 1) Shrink (500 MB) and delete Java cache
- 2) Uninstall and reinstall latest Java runtime



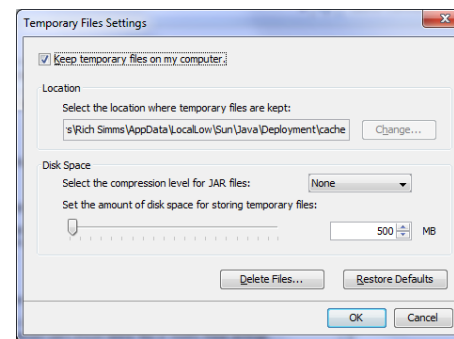
Control Panel (small icons)



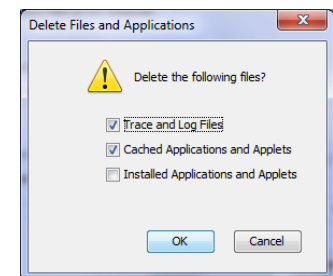
General Tab > Settings...



500MB cache size



Delete these



Google Java download



The Shell Environment

Objectives

- Be able to set, view and unset shell variables
- Describe the difference between the set and env commands
- Explain the importance of the export command.
- Describe three actions that are handled by the .bash_profile file
- Define user-defined aliases
- Explain the . (dot) command and the exec command.

Agenda

- Quiz
- Housekeeping
- Spell checking
- vi and /bin/mail
- Review pathnames
- Final project prep
- Variables
- The shell environment
- Aliases
- .bash_profile
- .bashrc

Questions



Questions?

Lesson material?

Labs? Tests?

How this course works?

- Graded work in home directories
- Answers in /home/cis90/answers

Who questions much, shall learn much, and retain much.

- Francis Bacon

If you don't ask, you don't get.

- Mahatma Gandhi

Chinese
Proverb

他問一個問題，五分鐘是個傻子，他不問一個問題仍然是一個傻瓜永遠。

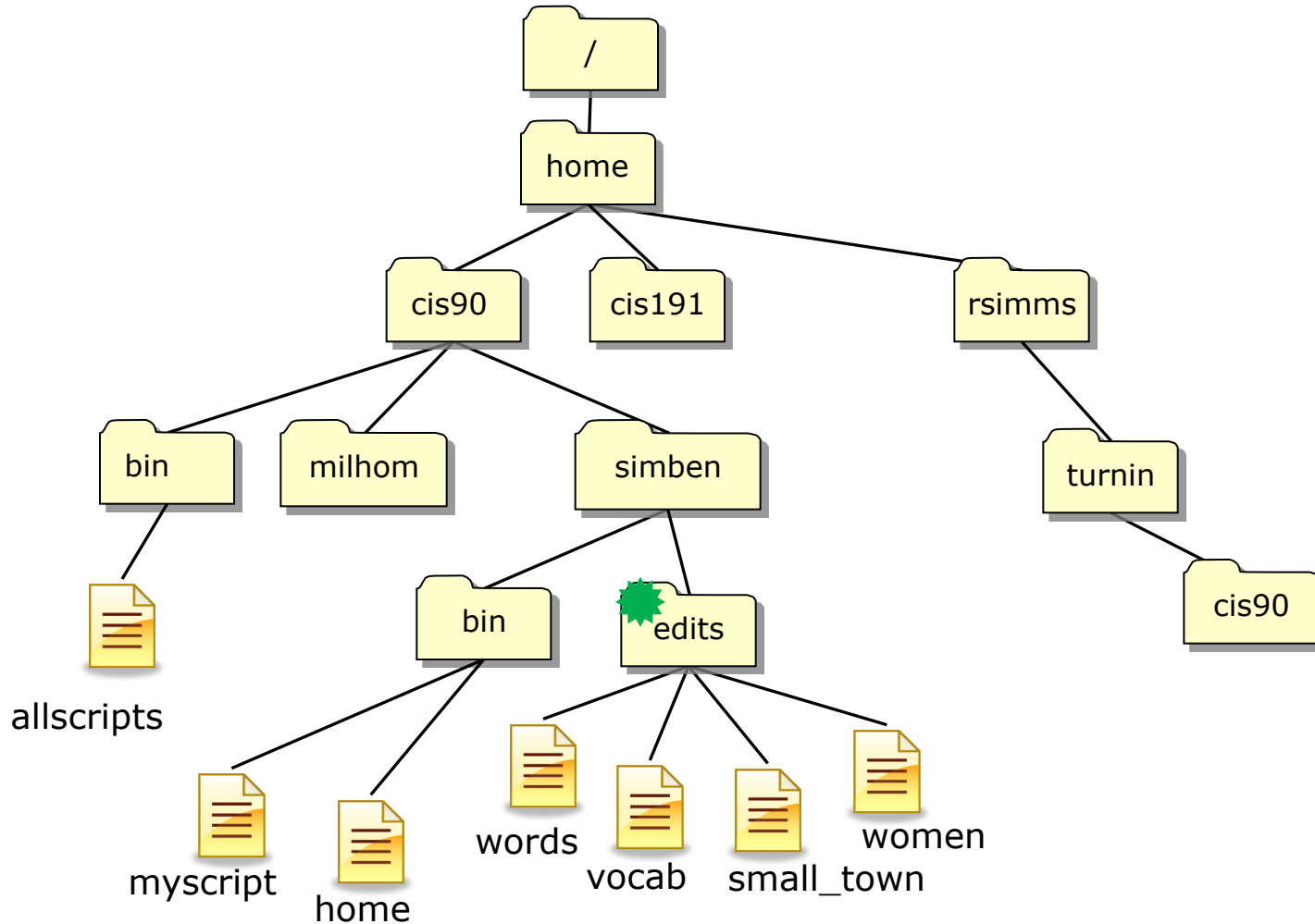
He who asks a question is a fool for five minutes; he who does not ask a question remains a fool forever.



Submitting Lab 9 & PATHNAMES!

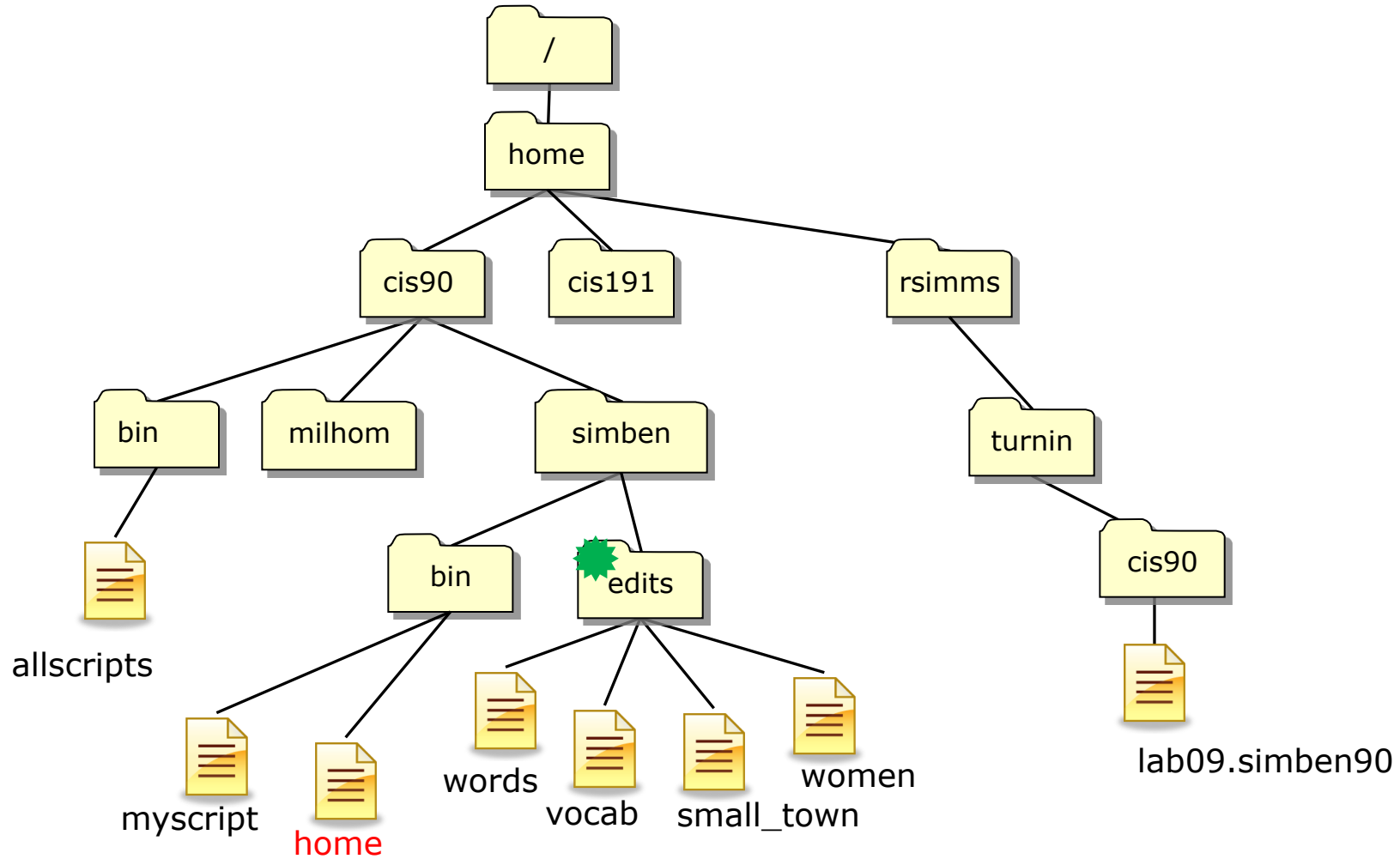
REMINDER

- You must **ALWAYS** use **VALID PATHNAMES** when specifying files as **ARGUMENTS** on a command.
- Pathnames can be relative or absolute.
- A common mistake in the past on Lab 9 is to ignore error messages and not submit all the files requested.



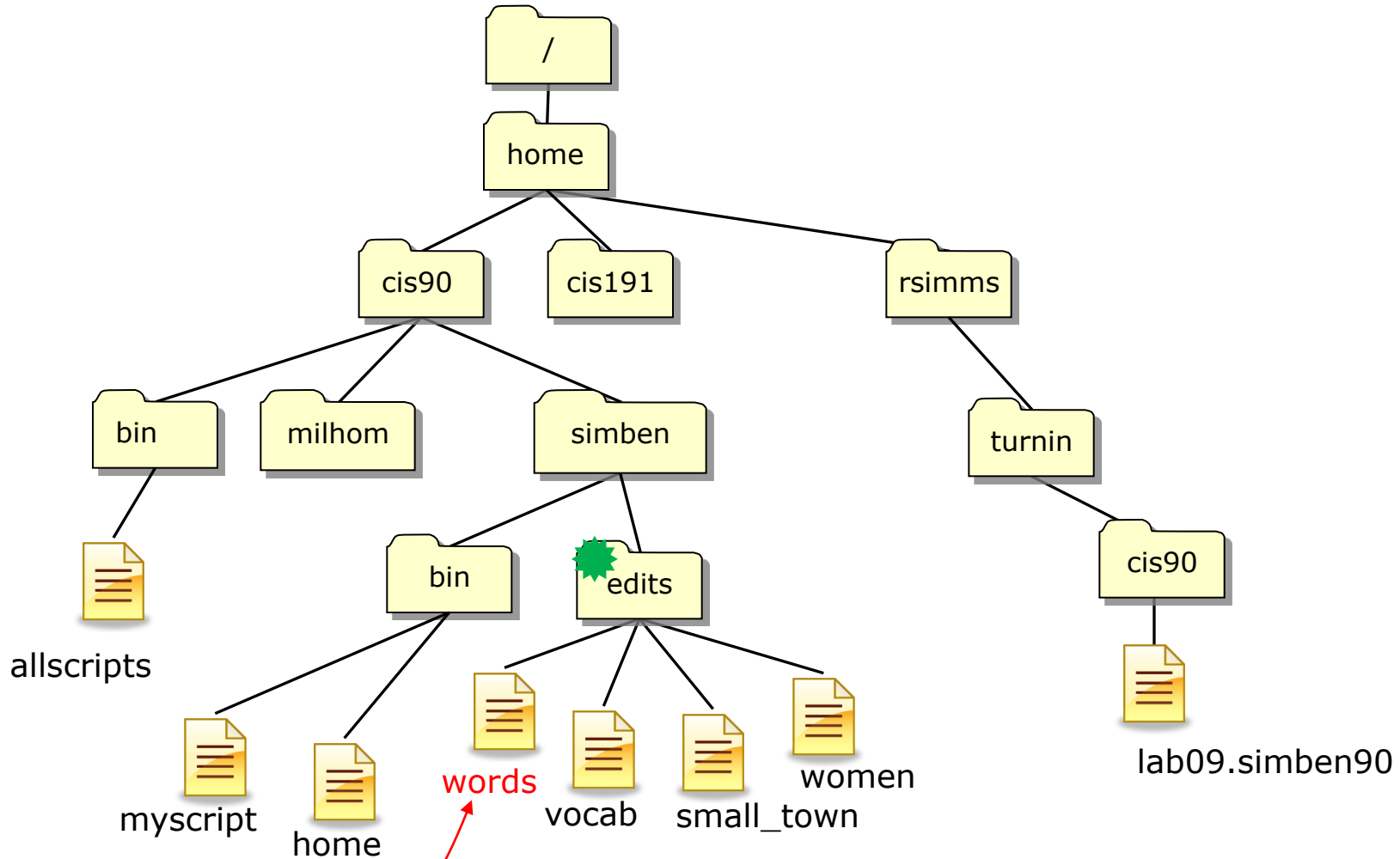
```
cat home words vocab small_town women > /home/rsimms/turnin/cis90/lab09.$LOGNAME
```

Why will this command NOT work for turning in Lab 9?



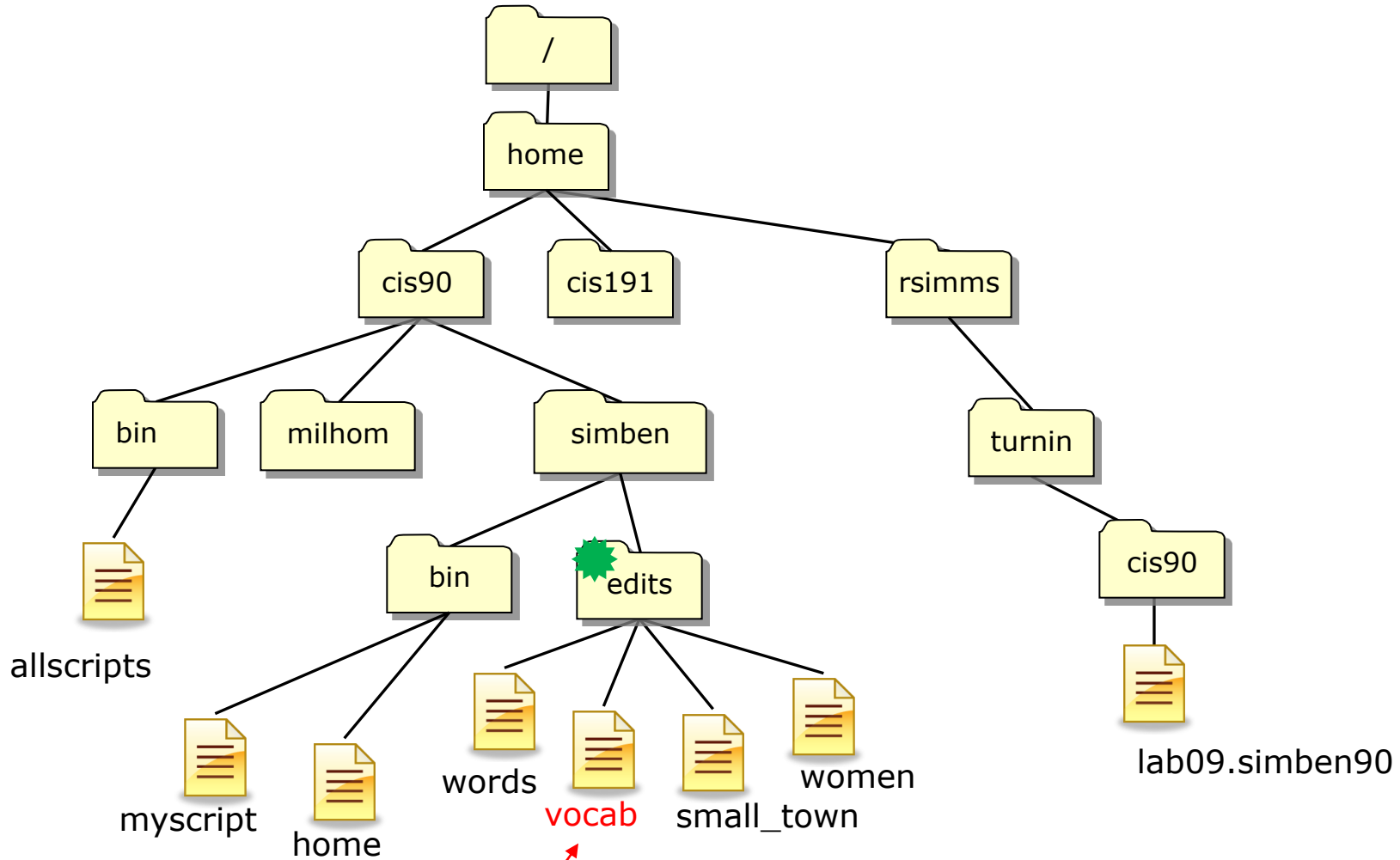
cat `../bin/home` words vocab small_town women > /home/rsimms/turnin/cis90/lab09.\$LOGNAME

relative pathname to home in the bin directory



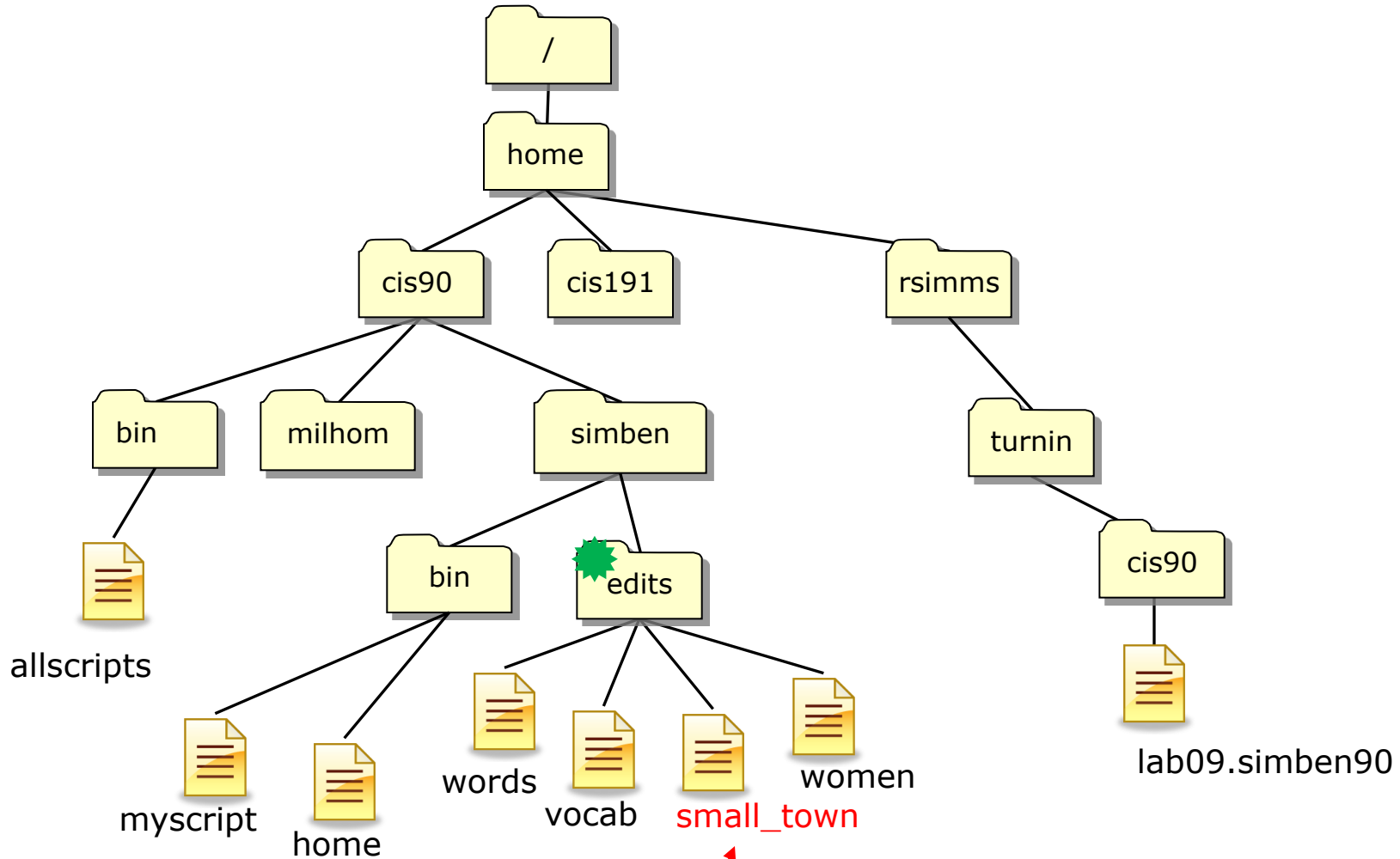
```
cat ../bin/home words vocab small_town women > /home/rsimms/turnin/cis90/lab09.$LOGNAME
```

relative pathname



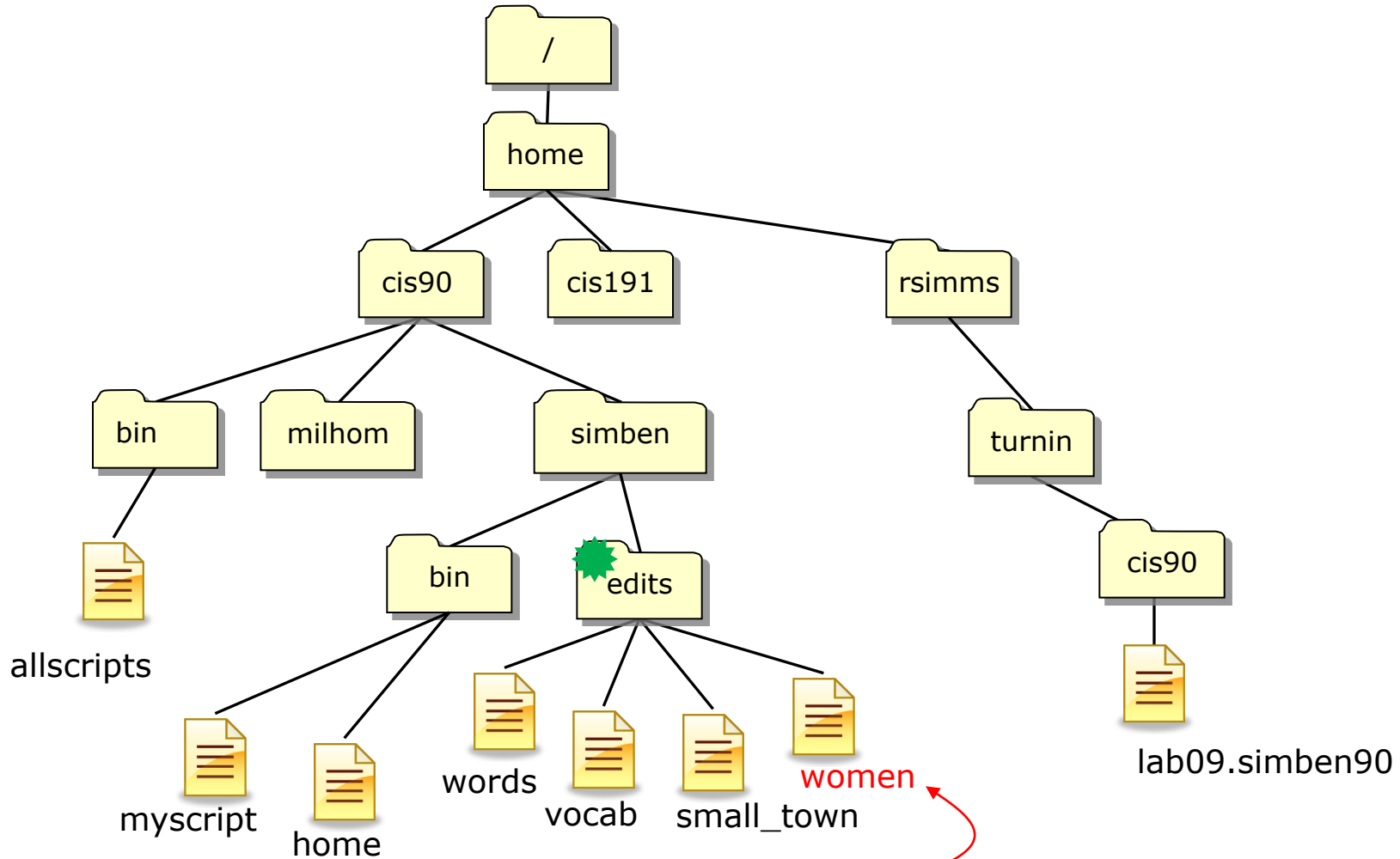
```
cat ../bin/home words vocab small_town women > /home/rsimms/turnin/cis90/lab09.$LOGNAME
```

relative pathname



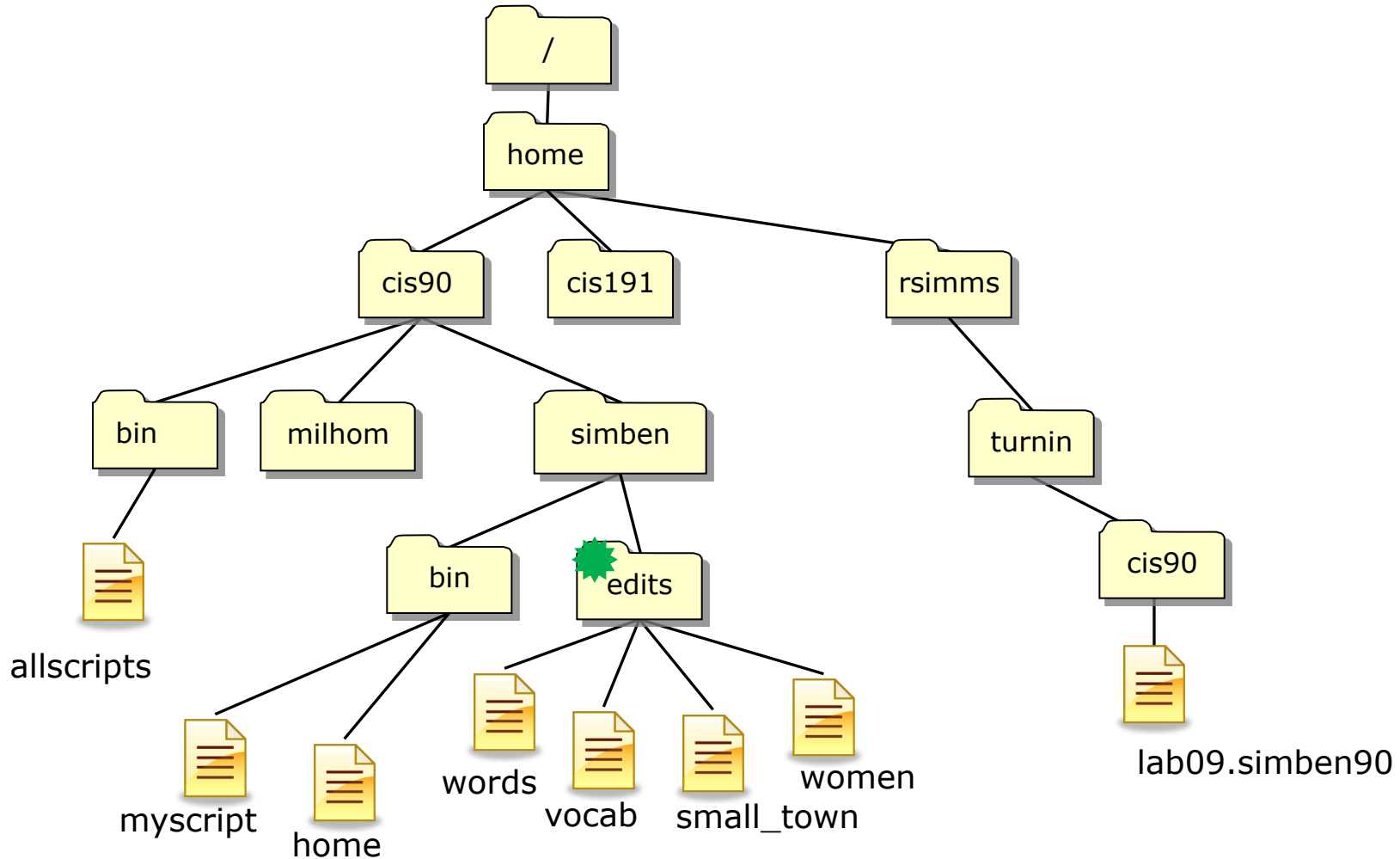
```
cat ../bin/home words vocab small_town women > /home/rsimms/turnin/cis90/lab09.$LOGNAME
```

relative pathname



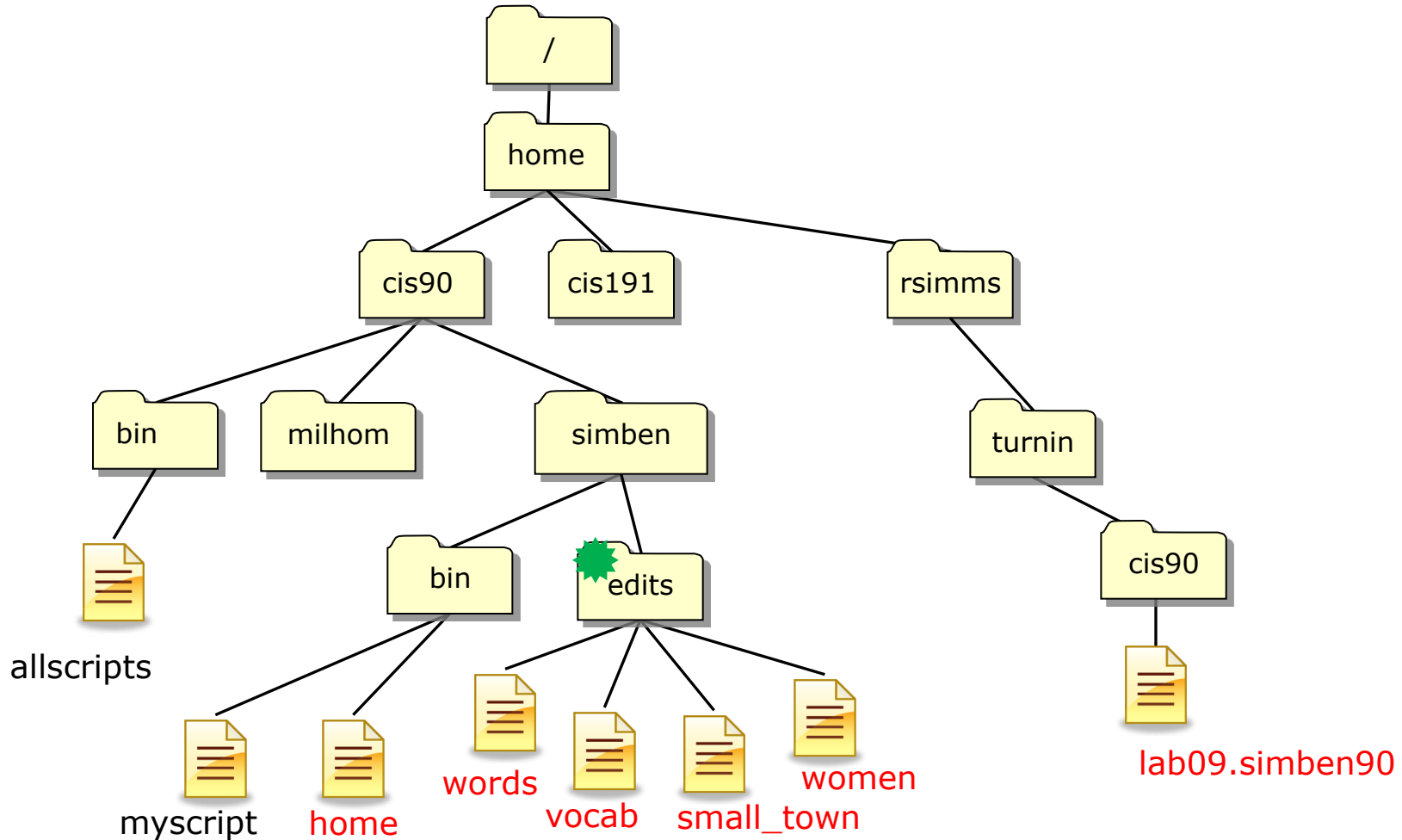
```
cat ../bin/home words vocab small_town women > /home/rsimms/turnin/cis90/lab09.$LOGNAME
```

relative pathname



```
cat ../bin/home words vocab small_town women > /home/rsimms/turnin/cis90/lab09.$LOGNAME
```

absolute pathname



A much better way to do this:

```
cat ../bin/home words vocab small_town women > lab09
less lab09
cp lab09 /home/rsimms/turnin/cis90/lab09.$LOGNAME
```

*Lets you review your
work so you know what
you are turning in*



Housekeeping

Previous material and assignment

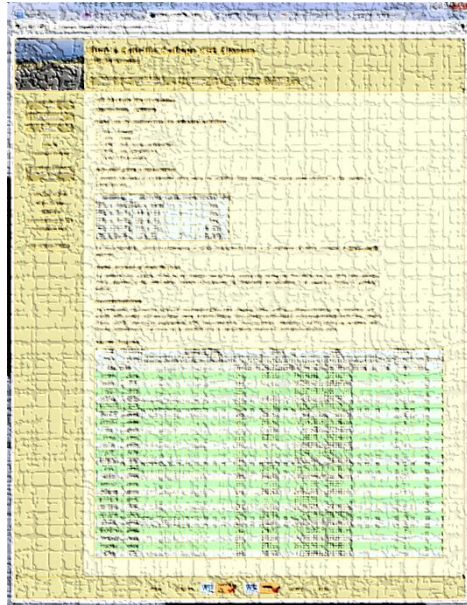
1. Lab 9 due 11:59_{PM} tonight
2. Five posts due 11:59_{PM} tonight

Reminder:

Only posts between in the CIS 90 forum between 4/12 and 5/9 (inclusive) are counted.

Managing your grade

Use the web page



<http://simms-teach.com/cis90grades.php>

Use Jesse's checkgrades script

```
adaldrida: 73% (268 of 364 points)
anborn: 101% (368 of 364 points)
arador: 50% (184 of 364 points)
aragorn: 58% (213 of 364 points)
balrog: 0% (0 of 364 points)
bilbo: 90% (330 of 364 points)
bombadil: 7% (28 of 364 points)
celebrian: 65% (237 of 364 points)
cirdan: 52% (190 of 364 points)
durin: 86% (316 of 364 points)
dwalin: 92% (335 of 364 points)
elrond: 104% (380 of 364 points)
eomer: 101% (370 of 364 points)
faramir: 106% (389 of 364 points)
frodo: 100% (364 of 364 points)
gimli: 64% (233 of 364 points)
goldberry: 86% (314 of 364 points)
gwaihir: 72% (264 of 364 points)
haldir: 64% (235 of 364 points)
ingold: 89% (327 of 364 points)
ioareth: 95% (346 of 364 points)
legolas: 101% (371 of 364 points)
marhari: 91% (334 of 364 points)
pallando: 77% (282 of 364 points)
quickbeam: 46% (171 of 364 points)
samwise: 96% (352 of 364 points)
sauron: 91% (333 of 364 points)
shadowfax: 78% (284 of 364 points)
strider: 103% (377 of 364 points)
theoden: 91% (332 of 364 points)
treebeard: 95% (349 of 364 points)
tulkas: 98% (360 of 364 points)
```

As of May 8, 2013

Managing your grade

Percentage	Total Points	Letter Grade	Pass/No Pass
90% or higher	504 or higher	A	Pass
80% to 89.9%	448 to 503	B	Pass
70% to 79.9%	392 to 447	C	Pass
60% to 69.9%	336 to 391	D	No pass
0% to 59.9%	0 to 335	F	No pass

Points gone by

- 8 quizzes - 24 points
- 2 tests - 60 points
- 2 forum periods - 40 points
- 8 labs - 240 points

364 points

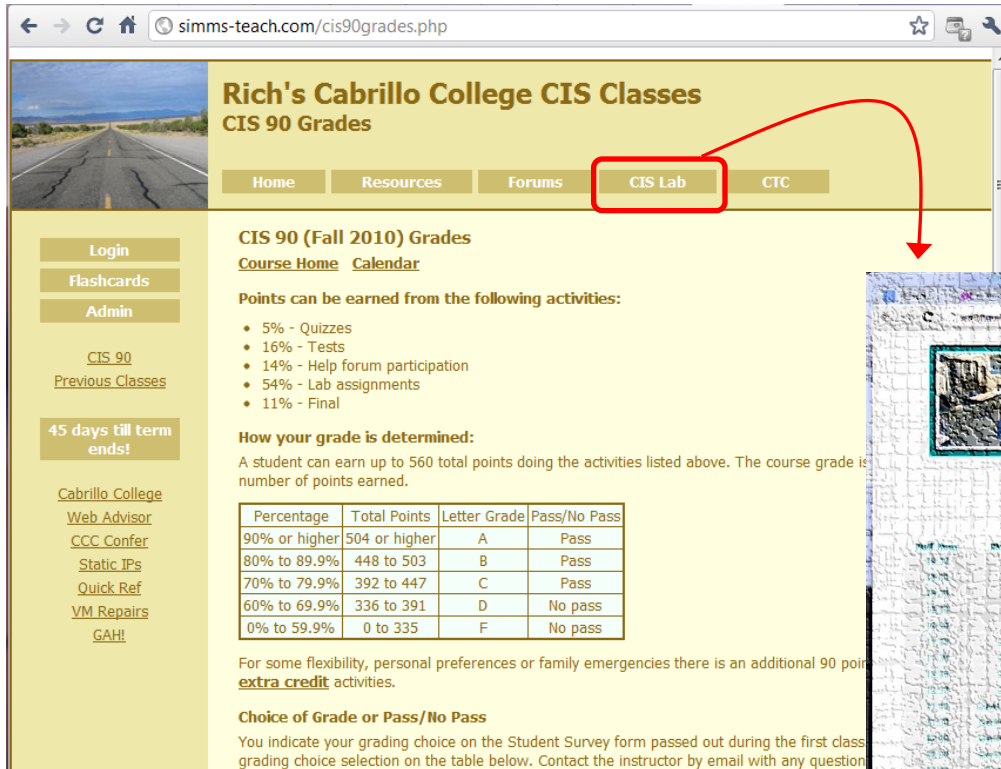
Points yet to earn

- 2 quizzes - 6 points
- 1 test - 30 points
- 2 forum periods - 40 points
- 2 labs - 60 points
- 1 final project - 60 points

196 points

- Plus extra credit - up to 90 points

Managing your grade Getting extra help for CIS 90



[simms-teach.com/cis90grades.php](#)

Rich's Cabrillo College CIS Classes CIS 90 Grades

Home Resources Forums **CIS Lab** CTC

Login
Flashcards
Admin

CIS 90
[Previous Classes](#)

45 days till term ends!

[Cabrillo College](#)
[Web Advisor](#)
[CCC Confer](#)
[Static IPs](#)
[Quick Ref](#)
[VM Repairs](#)
[GAH!](#)

CIS 90 (Fall 2010) Grades

[Course Home](#) [Calendar](#)

Points can be earned from the following activities:

- 5% - Quizzes
- 16% - Tests
- 14% - Help forum participation
- 54% - Lab assignments
- 11% - Final

How your grade is determined:

A student can earn up to 560 total points doing the activities listed above. The course grade is the number of points earned.

Percentage	Total Points	Letter Grade	Pass/No Pass
90% or higher	504 or higher	A	Pass
80% to 89.9%	448 to 503	B	Pass
70% to 79.9%	392 to 447	C	Pass
60% to 69.9%	336 to 391	D	No pass
0% to 59.9%	0 to 335	F	No pass

For some flexibility, personal preferences or family emergencies there is an additional 90 points **extra credit** activities.

Choice of Grade or Pass/No Pass

You indicate your grading choice on the Student Survey form passed out during the first class grading choice selection on the table below. Contact the instructor by email with any question

Come by the lab and get help from instructors and student assistants

Cabrillo Network & Systems Technology Lab

Apple Campus

[Cabrillo CC Network & Systems Technology Lab](#)

Fall 2012 Instructor and Lab Assistant Hours

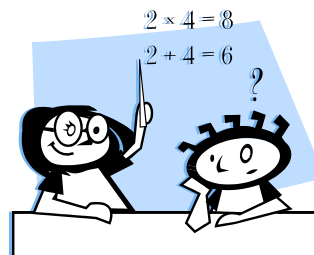
Open: Fall 2012 lab is closed Mondays and Spring 2013 (May 6, Mon.) the lab is closed.

Staff Hours	Thursday	Friday	Saturday	Sunday
10:00-12:00				
12:00-2:00				
2:00-4:00				
4:00-6:00				
6:00-8:00				
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2:00-4:00				
4:00-6:00				
6:00-8:00				
8:00-10:00				
10:00-12:00				
12:00-2:00				
2:00-4:00				
4:00-6:00				
6:00-8:00				
8:00-10:00				
10:00-12:00				
12:00-2:00				
2:00-4:00				
4:00-6:00				
6:00-8:00				
8:00-10:00				
10:00-12:00				
12:00-2:00				
2:00-4:00				
4:00-6:00				
6:00-8:00				
8:00-10:00				
10:00-12:00				
12:00-2:00				
2:00-4:00				
4:00-6:00				
6:00-8:00				
8:00-10:00				
10:00-12:00				
12:00-2:00				
2:00-4:00				
4:00-6:00				
6:00-8:00				
8:00-10:00				
10:00-12:00				
12:00-2:00				
2:00-4:00				
4:00-6:00				
6:00-8:00				
8:00-10:00				
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12:00-2:00				
2:00-4:00				
4:00-6:00				
6:00-8:00				
8:00-10:00				
10:00-12:00				
12:00-2:00				
2:00-4:00				
4:00-6:00				
6:00-8:00				
8:00-10:00				
10:00-12:00				
12:00-2:00				
2:00-4:00				
4:00-6:00				
6:00-8:00				
8:00-10:00				
10:00-12:00				
12:00-2:00				
2:00-4:00				
4:00-6:00				
6:00-8:00				
8:				

Managing your grade

Getting extra help for CIS 90

- Rich's Office Hours in Room 2501 (right after class) or TBA (contact me)
- Ask questions on the Forum at:
<http://oslab.cabrillo.edu/forum/>



Final Exam

Can **not** be taken online using CCC Confer

If you know you can't make this date you will need to contact the instructor, in advance, to arrange an exam **EARLIER** in the week.

No makeups after the Wednesday exam

		Test #3 (the final exam)		
	6/6	Time <ul style="list-style-type: none"> 1:00PM - 3:50PM in Room 2501 Materials <ul style="list-style-type: none"> Presentation slides (download) Test (download) 		5 posts Lab X1 Lab X2



A Tangent on Spell (from last lesson)

Soquel is not in the UNIX dictionary

```
/home/cis90/simben $ echo Benji lives in Soquel > address  
/home/cis90/simben $ cat address  
Benji lives in Soquel
```

```
/home/cis90/simben $ spell address  
Soquel
```

Question: How can we add Soquel to the UNIX dictionary so it is ignored in future spell checks?

Question: How can we add Soquel to the UNIX dictionary so it is ignored in future spell checks?

```
/home/cis90/simben $ man spell
```

Hmmm. No man page for spell - weird!

No manual entry for spell

```
/home/cis90/simben $ type spell
```

Where is it on our path?

spell is hashed (/usr/bin/spell)

```
/home/cis90/simben $ file usr/bin/spell
```

So what kind of file is it?

/usr/bin/spell: Bourne shell script text executable

```
/home/cis90/simben $ cat /usr/bin/spell
```

Ah ha, it's a script, so lets look at it ...

#!/bin/sh

```
# aspell list mimicks the standard unix spell program, roughly.
```

```
cat "$@" | aspell list --mode=none | sort -u
```

*Well ... son of a gun, the
actual command is **aspell**!*

Question: How can we add Soquel to the UNIX dictionary so it is ignored in future spell checks?

ASPELL(1) Aspell Abbreviated User's Manual ASPELL(1)

NAME

aspell - interactive spell checker

SYNOPSIS

aspell [options] <command>

DESCRIPTION

aspell is a utility that can function as an ispell -a replacement, as an independent spell checker, as a test utility to test out Aspell features, and as a utility for managing dictionaries.

<snipped>

--home-dir=<directory>

Directory Location for personal wordlist files.

--per-conf=<file name>

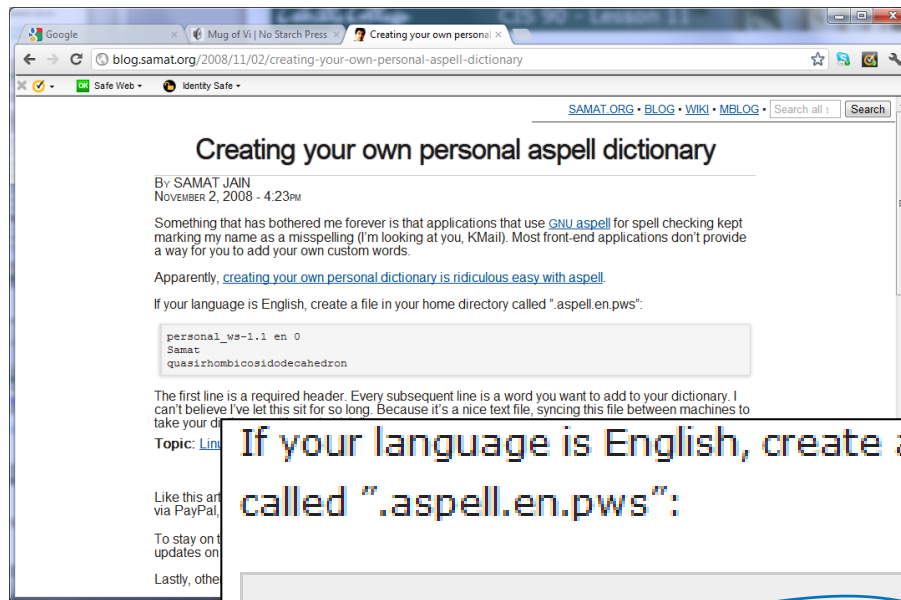
Personal configuration file. This file overrides options found in the global config file.

There must be a way to add Soquel ... the man page indicates it is possible but has no examples ... lets try google instead

Googling "linux aspell personal dictionary"

Bingo! Thank you Samat Jain!

<http://blog.samat.org/2008/11/02/creating-your-own-personal-aspell-dictionary>



If your language is English, create a file in your home directory called ".aspell.en.pws":

```
personal_ws-1.1 en 0
Samat
quasirhombicosidodecahedron
```

Add this line to the top

Now add any words you wish for the aspell program to ignore when doing spelling checks

Adding words to the UNIX dictionary

```
/home/cis90/simben $ echo "personal_ws-1.1 en 0" > .aspell.en.pws  
/home/cis90/simben $ echo Soquel >> .aspell.en.pws
```

```
/home/cis90/simben $ spell address  
/home/cis90/simben $
```

This is how you would add Soquel to your own custom dictionary to be used with the spell command

This is FYI and not required for Lab 9

```
/home/cis90/simben $ cat edits/spellk  
Spell Check
```

```
Eye halve a spelling chequer  
It came with my pea sea  
It plainly marques four my revue  
Miss steaks eye kin knot sea.  
Eye strike a key and type a word  
And weight four it two say  
Weather eye am wrong oar write  
It shows me strait a weigh.  
As soon as a mist ache is maid  
It nose bee fore two long  
And eye can put the error rite  
Its rare lea ever wrong.  
Eye have run this poem threw it  
I am shore your pleased two no  
Its letter perfect awl the weigh  
My chequer tolled me sew.
```

```
/home/cis90/simben $ spell edits/spellk  
chequer
```

How would you add "chequer"
(the British spelling) to your
personal dictionary?

*Copy the commands used into
the chat window when finished*

Ayshire moshpit and personal dictionaries

moshpit?



1. moshpit


a place at a gig where you can dance with however the ^{bleeped} you want with a bunch of people you don't know. the dancing will often include punches aimed in the air NOT at the person nearest to you however usually results in full contact. can be dangerous however everyone with a ticket should feel welcome in the mosh pit.



mosh pit *noun*

Definition of MOSH PIT

: an area in front of a stage where very physical and rough dancing takes place at a rock concert

 See [mosh pit](#) defined for English-language learners »

First Known Use of MOSH PIT

1988

Ayrshire?

Ayrshire



The Ayrshire breed originated in the County of Ayr in Scotland, prior to 1800. The county is divided into the three districts of Cunningham, in the more northern part, Kyle, which lies in the center, and Carrick, which forms the southern part of the county. During its development, it was referred to first as the Dunlop, then the Cunningham, and finally, the Ayrshire. How the different strains of cattle were crossed to form the breed known as Ayrshire is not exactly known. There is good evidence that several breeds were crossed with native cattle to create the foundation animals of the breed. In *Agriculture, Ancient and Modern*, published in 1866, Samuel Copland describes the native cattle of the region as "diminutive in size, ill-fed, and bad milkers." Prior to 1800 many of the cattle of Ayrshire were black, although by 1775 browns and mottled colors started to appear.

Ayrshires are red and white, and purebred Ayrshires only produce red and white offspring. Actually, the red color is a reddish-brown mahogany that varies in shade from very light to very dark. On some bulls, the mahogany color is so dark that it appears almost black in contrast to the white. There is no discrimination or registry restriction on color patterns for Ayrshires. The color markings vary from nearly all red to nearly all white. The spots are usually very jagged at the edges and often small and scattered over the entire body of the cow. Usually, the spots are distinct, with a break between the red and the white hair. Some Ayrshires exhibit a speckled pattern of red pigmentation on the skin covered by white hair. Brindle and roan color patterns were once more common in Ayrshires, but these patterns are rare today. [\[Oklahoma State University\]](#)

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Add more to your custom word list

```
cd  
echo "moshpit" >> .aspell.en.pws  
echo "Ayshire" >> .aspell.en.pws  
  
spell edits/small_town
```

Note: Please leave the two words Ayshire and moshpit (or mashpit) in the file words when you submit Lab 9



Lab 9

Subtle Things

(but very important)

In Lab 9 you create a script named home in your edits/ directory

```
/home/cis90/simben/edits $ cat home  
cd  
clear  
echo This is the home directory of $LOGNAME  
echo =====  
ls -F
```

WHY?

From your home directory

```
/home/cis90/simben $ home  
-bash: home: command not found
```

Move home from edits/ to bin/

```
/home/cis90/simben $ mv edits/home bin/
```

Again, from your home directory

```
/home/cis90/simben $ home  
This is the home directory of simben90
```

```
=====
```


bag/	etc/	lab07	monster2	snap2
bigfile	expressions	lab07.bak	monster3	tempdir/

< snipped >

*From your home directory,
the script does not work
until it is moved from
edits/ into bin/*

QUESTION: Why does the script work only after moving it from the edits/ directory to the bin/ directory?

**Answer: The edits directory is not on the path
but the local bin/ directory is**

- 1) Prompt
- 2) Parse
-  3) Search
- 4) Execute
- 5) Nap
- 6) Repeat

Remember the six steps of the shell

```
/home/cis90/simben $ home
```

```
-bash: home: command not found
```

*If the shell is unable to locate the command
on the path it prints "command not found"*

Because

```
/home/cis90/simben $ echo $PATH  
/usr/lib/qt-  
3.3/bin:/usr/local/bin:/bin:/usr/bin:/usr/local/sbin:/usr/sbin:/s  
bin:/home/cis90/simben/../../bin:/home/cis90/simben/bin:.
```

By moving the script into the user's local bin directory, which is on the path, the command can now be run from anywhere on the system

vi and
/bin/mail
(review)

Best Practice - /bin/mail and vi

```
/home/cis90/simben $ mail rodduk90
```

```
Subject: Good bones
```

```
Hey Duke,
```

```
I really appreciate thatbone you sent me last week.
```

```
Let me knwo if you want to go mark some fench posts  
this weekend.
```

```
Later,
```

```
Ben
```

*You are composing a message and you spot some typos ...
CRUD ... what can you do?*

/bin/mail and vi

```
/home/cis90/simben $ mail rodduk90
```

```
Subject: Good bones
```

```
Hey Duke,
```

```
I really appreciate thatbone you sent me last week.
```

```
Let me knwo if you want to go mark some fench posts  
this weekend.
```

```
Later,
```

```
Ben
```

```
~v
```

Well ... you could try the ~v command

CIS 90 - Lesson 12

/bin/mail and vi



The screenshot shows a terminal window titled "simmsben@opus:~". Inside the terminal, the vi editor is open, displaying an email message. The message text is as follows:

```
Hey Duke,  
I really appreciate that bone you sent me last week.  
Let me know if you want to go mark some fench posts  
this weekend.  
Later,  
Ben
```

Below the message, there are several tilde (~) characters representing empty lines. At the bottom of the editor, the status line shows the file path and cursor position: `"/tmp/RecVQYE2" 7L, 141C`. The window has standard Linux window controls (minimize, maximize, close) in the top right corner.

The message is loaded into vi where changes or additions can be made. <Esc>:wq is used to save and quit vi

/bin/mail and vi

```
/home/cis90/simben $ mail rodduk90
Subject: Good bones
Hey Duke,
I really appreciate thatbone you sent me last week.
Let me knwo if you want to go mark some fench posts
this weekend.
Later,
Ben
~v
(continue)
.
Cc:
/home/cis90/simben $
```

The earlier text with typos is still showing, however the corrected version is what is actually sent.

/bin/mail and vi

```
/home/cis90/rodduk $ mail
```

```
Mail version 8.1 6/6/93.  Type ? for help.
```

```
"/var/spool/mail/rodduk90": 1 message 1 unread
```

```
>U  1 simben90@opus.cabrill  Mon Nov 10 20:25  22/782  "Good bones"  
& 1
```

```
Message 1:
```

```
From simben90@opus.cabrillo.edu  Mon Nov 10 20:25:32 2008
```

```
Date: Mon, 10 Nov 2008 20:25:32 -0800
```

```
From: Benji Simms <simben90@opus.cabrillo.edu>
```

```
To: rodduk90@opus.cabrillo.edu
```

```
Subject: Good bones
```

Hey Duke,

I really appreciate that bone you sent me last week.
Let me know if you want to go mark some fence posts
this weekend.

Later,

Ben

*The message Duke reads has all the
typos fixed!*

&

Activity

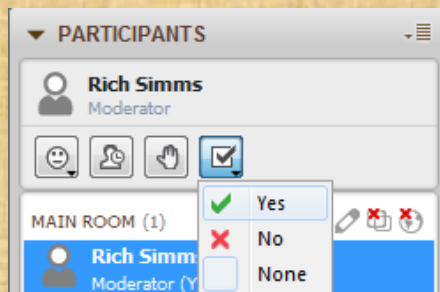
Try it!

Use /bin/mail and send yourself a message:

mail \$LOGNAME

Type a few lines into the message then use the **~v** command to correct or change them.

Read the email you sent yourself to see if your changes worked.



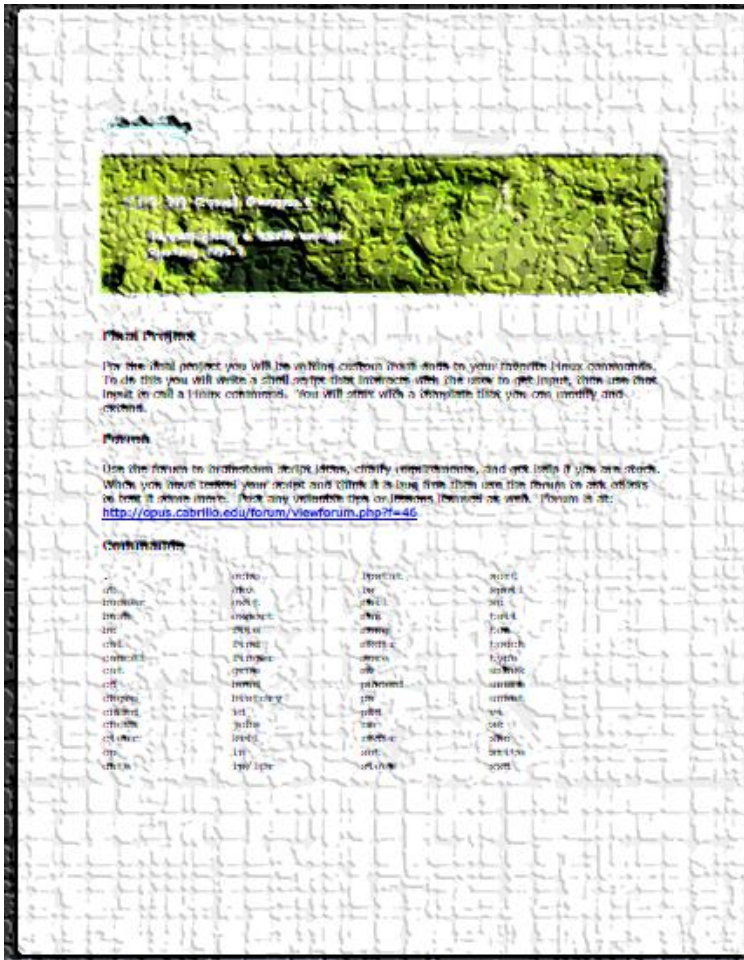
Did it work?

Start this activity by putting a **red x** in CCC Confer.

If you get it to work correctly change your **red x** to a **green checkmark**

final project preview

Final Project

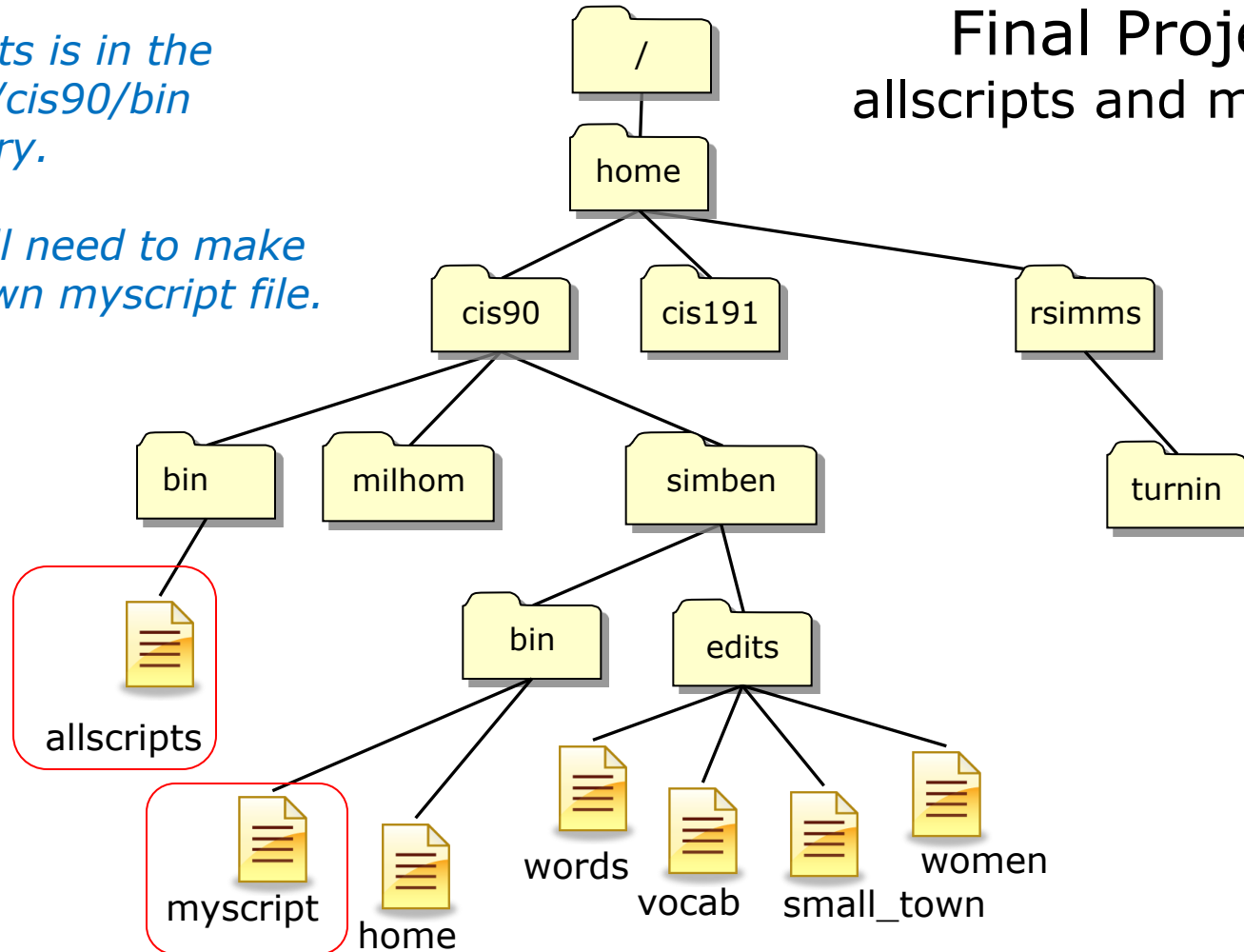


*You now have
the necessary
skills to begin
the final project!*

*allscripts is in the
/home/cis90/bin
directory.*

*You will need to make
your own myscript file.*

Final Project allscripts and myscript



```

/home/cis90/simben $ ls -l /home/cis90/bin/allscripts bin/myscript
-rwxr-xr-x 1 simben90 cis90 4296 Nov 13 13:07 bin/myscript
-rwxr-xr-x 1 rsimms   staff 4381 Nov 13 18:17 /home/cis90/bin/allscripts
  
```

```
rsimms@oslab:/home/cis90/bin
#!/bin/bash
#
# menu: A simple menu template
#
while true
do
    clear
    echo -n "
    *****
    *           Spring 2013 CIS 90 Online Projects           *
    *****
    1) Aaron
    2) Alex
    3) Andrew
    4) Ariana
    5) Ben C.
    6) Ben L.
    7) Benji
    8) Daniel
    9) Dillon
    10) Duke
    11) Evan
    12) Gabe
    13) Greg
    14) Hilario
    15) Homer
    16) Jay
    17) Jordan
    18) Justin
    19) Liam
    20) Liz
    21) Mark
    22) Michael
    23) MJ
    24) Natalia
    25) Pam
    26) Paul
    27) Perky
    28) Rich
    29) Riley
    30) Roger
    31) Ryan L.
    32) Ryan S.
    33) Samantha
    34) Solomon
    35) Tyrone

    99) Exit

    Enter Your Choice: "
    read RESPONSE
```

***allscripts** is a bash script that will run your project script.*

*The first part of **allscripts** uses a long **echo** command to print a selection menu of the CIS 90 students. The user will enter the number corresponding to the student whose script they want to run.*

```

Enter Your Choice: "
read RESPONSE
case $RESPONSE in
1) # Aaron
   /home/cis90/duaar/bin/myscript
   ;;
2) # Alex
   /home/cis90/melale/bin/myscript
   ;;
3) # Andrew
   /home/cis90/marand/bin/myscript
   ;;
4) # Ariana
   /home/cis90/masari/bin/myscript
   ;;
5) # Ben C.
   /home/cis90/cruben/bin/myscript
   ;;
6) # Ben L.
   /home/cis90/lovben/bin/myscript
   ;;
7) # Denjl
   /home/cis90/simben/bin/myscript
   ;;
8) # Daniel
   /home/cis90/blodan/bin/myscript
   ;;
9) # Dillon
   /home/cis90/deddl/bin/myscript
   ;;
10) # Duke
   /home/cis90/rodduk/bin/myscript
   ;;
11) # Evan
   /home/cis90/mckeve/bin/myscript
   ;;
12) # Gabe
   /home/cis90/gigab/bin/myscript
   ;;
13) # Greg
   /home/cis90/bengre/bin/myscript
   ;;
14) # Hilario
   /home/cis90/vashil/bin/myscript
   ;;
15) # Homer
   /home/cis90/homer/bin/myscript
   ;;

```

*The second part of **allscripts** is a case statement that will run the requested student's **myscript** file located in the student's bin directory.*

```

19) # Liam
   /home/cis90/joylia/bin/myscript
   ;;
20) # Liz
   /home/cis90/fareli/bin/myscript
   ;;
21) # Mark
   /home/cis90/wismar/bin/myscript
   ;;
22) # Michael
   /home/cis90/lejmic/bin/myscript
   ;;
23) # MJ
   /home/cis90/davmic/bin/myscript
   ;;
24) # Natalia
   /home/cis90/mennat/bin/myscript
   ;;

```

Note the use of an absolute path to run each students script

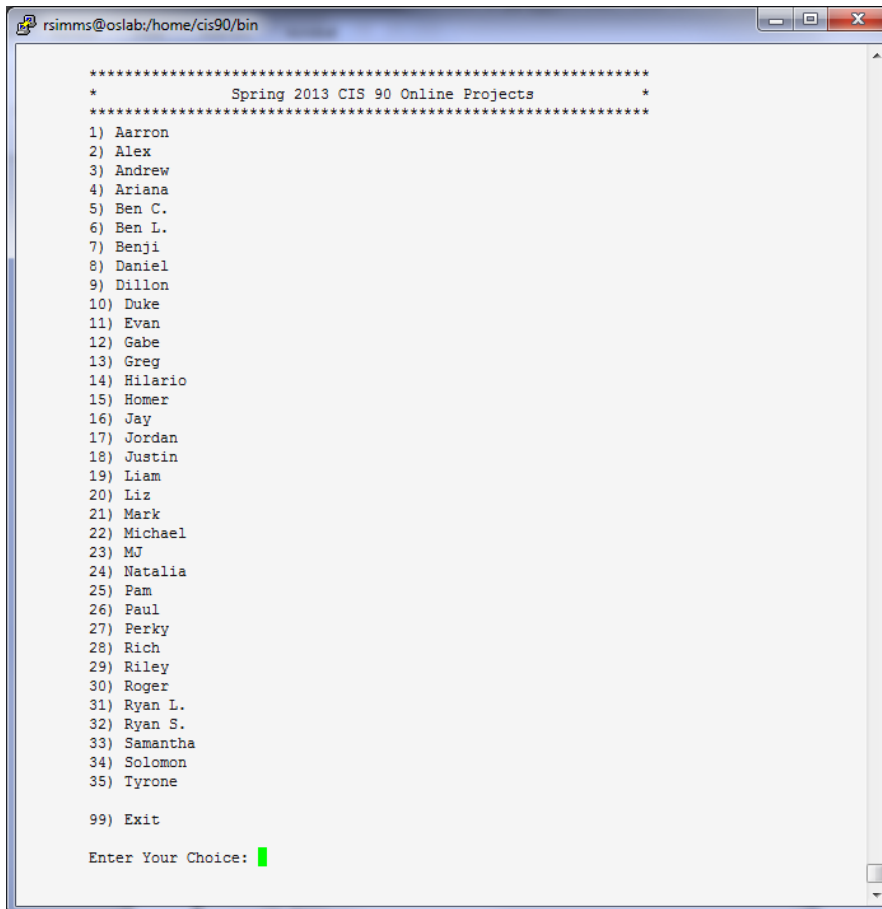
```

/home/cis90/rutben/bin/myscript
;;
34) # Solomon
   /home/cis90/bunsol/bin/myscript
   ;;
35) # Tyrone
   /home/cis90/wilyte/bin/myscript
   ;;
99) exit 0
*) echo "Please enter a number from above"

```

Final Project allscripts (continued)

Running **/home/cis90/bin/allscripts** looks like this



```
rsimms@oslab:/home/cis90/bin
*****
*           Spring 2013 CIS 90 Online Projects           *
*****
1) Aaron
2) Alex
3) Andrew
4) Ariana
5) Ben C.
6) Ben L.
7) Benji
8) Daniel
9) Dillon
10) Duke
11) Evan
12) Gabe
13) Greg
14) Hilario
15) Homer
16) Jay
17) Jordan
18) Justin
19) Liam
20) Liz
21) Mark
22) Michael
23) MJ
24) Natalia
25) Pam
26) Paul
27) Perky
28) Rich
29) Riley
30) Roger
31) Ryan L.
32) Ryan S.
33) Samantha
34) Solomon
35) Tyrone

99) Exit

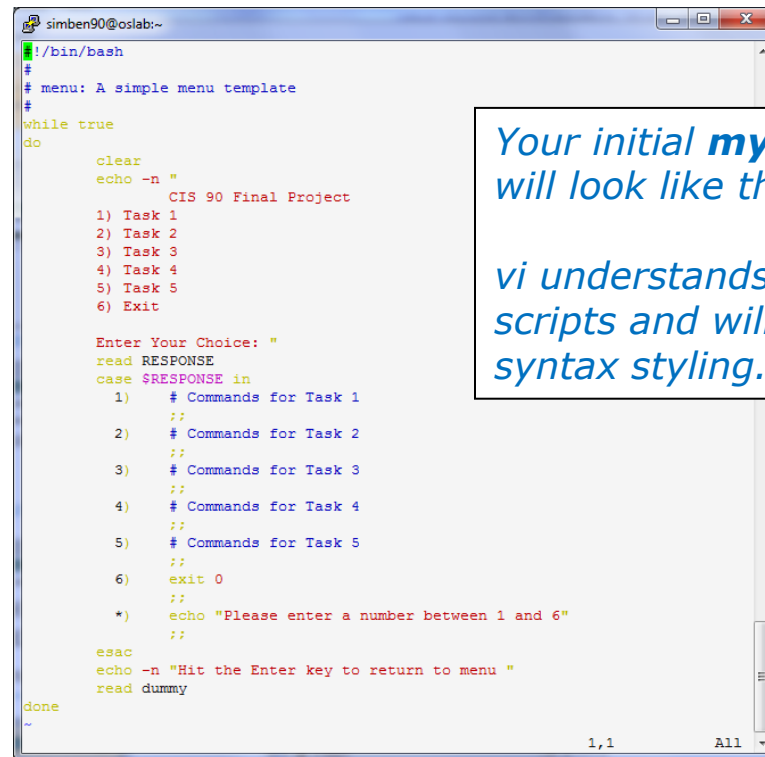
Enter Your Choice: █
```

*This script has been updated with everyone's name and pathnames to each student's **myscript** file*

Final Project myscript

/home/cis90/\${LOGNAME%90}/bin/myscript

Every student will be creating a **myscript** file in their bin directory for the final project.



```
simben90@oslab:~  
#!/bin/bash  
# menu: A simple menu template  
#  
while true  
do  
    clear  
    echo -n "  
        CIS 90 Final Project  
    1) Task 1  
    2) Task 2  
    3) Task 3  
    4) Task 4  
    5) Task 5  
    6) Exit  
    Enter Your Choice: "  
    read RESPONSE  
    case $RESPONSE in  
        1) # Commands for Task 1  
            ;;  
        2) # Commands for Task 2  
            ;;  
        3) # Commands for Task 3  
            ;;  
        4) # Commands for Task 4  
            ;;  
        5) # Commands for Task 5  
            ;;  
        6) exit 0  
            ;;  
        *) echo "Please enter a number between 1 and 6"  
            ;;  
    esac  
    echo -n "Hit the Enter key to return to menu "  
    read dummy  
done  
~
```

Your initial **myscript** file will look like this in vi

vi understands shell scripts and will use color syntax styling.

Final Project

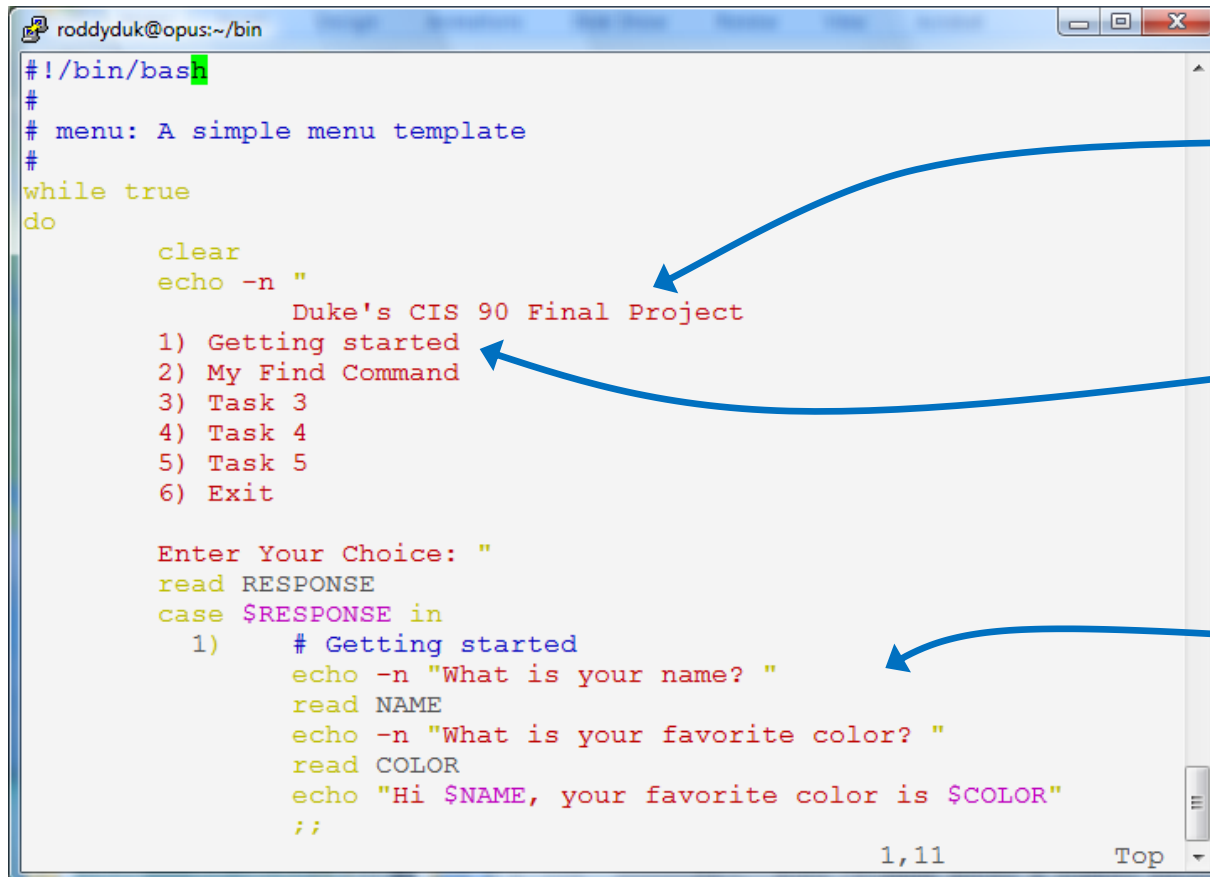
/home/cis90/\${LOGNAME%90}/bin/myscript

Getting Started

- 1) On Opus, cd to your home directory and enter:
cp ../depot/myscript bin/
- 2) Give your script execute permissions with:
chmod +x bin/myscript
- 3) Run the script:
myscript

Final Project

/home/cis90/\${LOGNAME%90}/bin/myscript



```
roddyduk@opus:~/bin
#!/bin/bash
#
# menu: A simple menu template
#
while true
do
    clear
    echo -n "
    Duke's CIS 90 Final Project
    1) Getting started
    2) My Find Command
    3) Task 3
    4) Task 4
    5) Task 5
    6) Exit

    Enter Your Choice: "
    read RESPONSE
    case $RESPONSE in
        1) # Getting started
            echo -n "What is your name? "
            read NAME
            echo -n "What is your favorite color? "
            read COLOR
            echo "Hi $NAME, your favorite color is $COLOR"
            ;;
    esac
done
```

Customize your menu title

Add a menu entry

Add some sample dialog code using variables

Final Project

/home/cis90/\${LOGNAME%90}/bin/myscript

A new command

```
read RESPONSE
case $RESPONSE in
  1)    # Getting started
        echo -n "What is your name? "
        read NAME
        echo -n "What is your favorite color? "
        read COLOR
        echo "Hi $NAME, your favorite color is $COLOR"
        ;;
```

another new command

Final Project

/home/cis90/\${LOGNAME%90}/bin/myscript

case statement begins here

```
read RESPONSE
case $RESPONSE in
  1)      # Getting started
          echo -n "What is your name? "
          read NAME
          echo -n "What is your favorite color? "
          read COLOR
          echo "Hi $NAME, your favorite color is $COLOR"
          ;;
```

*First case ends
here*

*First case of case
statement starts here*

Final Project

/home/cis90/\${LOGNAME%90}/bin/myscript

A variable (\$ means "the value of")

```
read RESPONSE
case $RESPONSE in
  1)    # Getting started
        echo -n "What is your name? "
        read NAME
        echo -n "What is your favorite color? "
        read COLOR
        echo "Hi $NAME, your favorite color is $COLOR"
        ;;
```

another variable

another variable

Variables (\$ means "the value of")

Final Project

/home/cis90/\${LOGNAME%90}/bin/myscript

```
read RESPONSE
case $RESPONSE in
  1)    # Getting started
        echo -n "What is your name? "
        read NAME
        echo -n "What is your favorite color? "
        read COLOR
        echo "Hi $NAME, your favorite color is $COLOR"
        ;;
```

Comments begin with a #

Final Project

/home/cis90/\${LOGNAME%90}/bin/myscript

```
roddyduk@opus:~/bin
#!/bin/bash
#
# menu: A simple menu template
#
while true
do
    clear
    echo -n "
        Duke's CIS 90 Final Project
    1) Getting started
    2) My Find Command
    3) Task 3
    4) Task 4
    5) Task 5
    6) Exit

    Enter Your Choice: "
    read RESPONSE
    case $RESPONSE in
        1) # Getting started
            echo -n "What is your name? "
            read NAME
            echo -n "What is your favorite color? "
            read COLOR
            echo "Hi $NAME, your favorite color is $COLOR"
            ;;
    esac
done
```

Customize your menu title

Customize the first menu entry

Add this sample dialog code using variables

*When finished, test both the **myscript** and **allscripts** "commands"*

Shell Variables

Shell Variables

SHELL LOGNAME HOME LANG
 SSH_TTY EUID PWD
 BASH_VERSION LINES COLORS PPID
 consoletype IFS
 MAILCHECK BASH_ENV SHELLOPTS HOSTNAME
 USER BASH PS4 TERM PIPESTATUS GROUPS
 HISTFILESIZE OPTIND BASH_VERSINFO
 BASH_ARGV PATH UID PS1
 SHLVL tmpid SSH_CONNECTION HISTFILE
 BASH_ARGC USERNAME OSTYPE
 HISTSIZE BASH_LINENO LESSOPEN
 HOSTTYPE OPTERR SSH_CLIENT
 COLUMNS LS_COLORS CVS_RSH
 INPUTRC BASH_SOURCE _ MACHTYPE
 PROMPT_COMMAND PS2
 DIRSTACK MAIL SSH_ASKPASS G_BROKEN_FILENAMES

*See all shell variables by typing **set***

Shell Variables

- Shell variables names consist of alpha-numeric characters.
- Variables defined by the Operating System are uppercase, e.g. TERM, PS1, PATH
- The **set** command will display all the shell's current variables and their values.
- Shell variables are initialized using the assignment operator:
For example: **TERM=vt100**
Note: Quotes must be used for white space: **VALUE="any value"**
- Variables may be viewed using the echo command:
e.g. **echo \$TERM**
The \$ in front of a variable name denotes the value of that variable.
- To remove a variable, use the unset command: **unset PS1**
- Shell variables hold their values for the duration of the session i.e. until the shell is exited

Shell Variables

/home/cis90/simben/Poems \$ **set**

```
BASH=/bin/bash
BASH_ARGC=()
BASH_ARGV=()
BASH_ENV=/home/cis90/simben/.bashrc
BASH_LINENO=()
BASH_SOURCE=()
BASH_VERSINFO=[0]="3" [1]="2" [2]="25" [3]="1"
[4]="release" [5]="i686-redhat-linux-gnu")
BASH_VERSION='3.2.25(1)-release'
COLORS=/etc/DIR_COLORS.xterm
COLUMNS=80
CVS_RSH=ssh
DIRSTACK=()
EUID=1160
GROUPS=()
G_BROKEN_FILENAMES=1
HISTFILE=/home/cis90/simben/.bash_history
HISTFILESIZE=1000
HISTSIZ=1000
HOME=/home/cis90/simben
HOSTNAME=opus.cabrillo.edu
HOSTTYPE=i686
IFS=$' \t\n'
IGNOREEOF=10
INPUTRC=/etc/inputrc
LANG=en_US.UTF-8
LESSOPEN='|/usr/bin/lesspipe.sh %s'
LINES=24
LOGNAME=simben
```

```
LS_COLORS='no=00:fi=00:di=00;34:ln=00;36:pi=40;33:so=00;35
:bd=40;33;01:cd=40;33;01:or=01;05;37;41:mi=01;05;37;41:ex=
00;32:*.cmd=00;32:*.exe=00;32:*.com=00;32:*.btm=00;32:*.ba
t=00;32:*.sh=00;32:*.csh=00;32:*.tar=00;31:*.tgz=00;31:*.a
rj=00;31:*.taz=00;31:*.lzh=00;31:*.zip=00;31:*.z=00;31:*.Z
=00;31:*.gz=00;31:*.bz2=00;31:*.bz=00;31:*.tz=00;31:*.rpm=
00;31:*.cpio=00;31:*.jpg=00;35:*.gif=00;35:*.bmp=00;35:*.x
bm=00;35:*.xpm=00;35:*.png=00;35:*.tif=00;35:'
MACHTYPE=i686-redhat-linux-gnu
MAIL=/var/spool/mail/simben
MAILCHECK=60
OLDPWD=/home/cis90/simben
OPTERR=1
OPTIND=1
OSTYPE=linux-gnu
PATH=/usr/kerberos/bin:/usr/local/bin:/bin:/usr/bin:/home/
cis90/simben/./bin:/home/cis90/simben/bin:.
PIPESTATUS=([0]="0")
PPID=26514
PROMPT_COMMAND='echo -ne
"\033]0;${USER}@${HOSTNAME%%.*}:${PWD/#$HOME/~}"; echo -ne
"\007"'
PS1='$PWD $'
PS2='> '
PS4='+ '
PWD=/home/cis90/simben/Poems
SHELL=/bin/bash
SHELLOPTS=braceexpand:emacs:hashall:histexpand:ignoreeof:i
nteractive-comments:monitor
SHLVL=1
SSH_ASKPASS=/usr/libexec/openssh/gnome-ssh-askpass
TERM=xterm
UID=1160
USER=simben
USERNAME=
_=env
consoletype=pty
```

The set command, with no arguments, will show all shell variables and their values

Showing the values of variables

Use: **echo \$varname**

Example 1

```
[rsimms@nosmo ~]$ echo $PATH  
/usr/kerberos/bin:/usr/local/bin:/bin:/usr/bin:/usr/X11R6/bin:/home/rsimms/bin
```

Example 2

```
[rsimms@nosmo ~]$ echo $TERM  
xterm
```

Example 3

```
[rsimms@nosmo ~]$ echo $HOME  
/home/rsimms
```

Example 4

```
[rsimms@nosmo ~]$ echo $PS1  
[\u@\h \W]\$
```

Using the echo command to show the values of variables

Setting the values of variables

Use: *varname=value*

(no spaces please around the =)

Example 1

```
[rsimms@nosmo ~]$ PS1="By your command >"
By your command >
By your command >PS1="What can I do for you $LOGNAME? "
What can I do for you rsimms?
What can I do for you rsimms?
```

Example 2

```
/home/cis90/simben/bin $ river="The Amazon"
/home/cis90/simben/bin $ echo $river
The Amazon
/home/cis90/simben/bin $ echo river
river
```

Creating Shell Variables

1

```
/home/cis90/simmen/bin $ echo $defrost $ac $fan
```

```
/home/cis90/simmen/bin $
```

the value of a variable that has not been created is null

2

```
/home/cis90/simmen/bin $ defrost=on
```

```
/home/cis90/simmen/bin $ ac=off
```

```
/home/cis90/simmen/bin $ fan=medium
```

create some new shell variables and assign values

3

```
/home/cis90/simmen/bin $ echo $defrost $ac $fan  
on off medium
```

*print the **values** of the shell variables*

```
/home/cis90/simmen/bin $ echo defrost ac fan  
defrost ac fan
```

*print the **names** of the shell variables*

Shell Variables

```
/home/cis90/simben $ defrost=on
/home/cis90/simben $ ac=off
/home/cis90/simben $ fan=medium
/home/cis90/simben $ set
```

*Note: Any new variables you initialize will show up in the output of the **set** command*

```

BASH=/bin/bash
BASH_ARGC=( )
BASH_ARGV=( )
BASH_ENV=/home/cis90/simben/.bashrc
BASH_LINENO=( )
BASH_SOURCE=( )
BASH_VERSION=[0]=3 "[1]=21 "[2]=*25 "[3]=*1 "[4]=*release" [5]=*1686-rdmat-linux-gnu")
BASH_VERSIONS="3.2.5(1)-release"
COLORS=/etc/DIR_COLORS.xterm
COLUMNS=84
CYS_RSH=ssh
DIRFACD=( )
EUID=1156
GROUPS=( )
C BROKEN_FILENAMEES=1
HISTFILE=/home/cis90/simben/.bash_history
HISTFILESIZE=1000
HISTSIZE=1000
HOME=/home/cis90/simben
HOSTNAME=opus.cabrillo.edu
HOSTTYPE=i486
IFS=" \t\n"
IGNOREEOF=10
INPUTRC=/etc/inputrc
LANG=en_US.UTF-8
LESSOPEN="|usr/bin/lesspipe.sh %s"
LINES=39
MAIL=/home/simben
LS_COLORS="ls=00:01:00:00:34:10:00:36:01:30:00:00:35:0d:00:33:01:0d:00:34:01:0e:00:10:01:00:37:41:01:01:05:37:41:0e:00:31:*.cmd=00:32:*.exe=00:32:*.com=00:32:*.htm=00:32:*.bat=00:32:*.sh=00:32:*.csh=00:32:*.tar=00:31:*.tgz=00:31:*.arj=00:31:*.taz=00:31:*.zip=00:31:*.silo=00:31:*.B=00:31:*.ps=00:31:*.bz=00:31:*.bz2=00:31:*.bz=00:31:*.rpm=00:31:*.rpm=00:31:*.pgm=00:31:*.gif=00:33:*.img=00:33:*.dwm=00:33:*.sgm=00:33:*.pgm=00:35:*.tif=00:31:"
MAILCHECK=60
OLDPWD=/home/cis90/simben/edits
OPTERR=1
OPTIND=1
OPTTYPE=linux-gnu
PATH=/usr/ksheros/bin:/usr/local/bin:/bin:/usr/bin:/home/cis90/simben/./bin:/home/cis90/simben/bin.:
PIESTATUS=[0]=0
PID=7254
PROMPT_COMMAND="echo -n \"[033]0;$USER[85](HOSTNAME%.*);[3PMD]$(HOME-)\"; echo -n \"[007]\"
PS1="PS0 $
PS2="> "
PWD=/home/cis90/simben
SHELL=/bin/bash
SHELLOPTS=braceexpand:emacs:hashall:histexpand:ignoreeof:interactive-comments:monitor
SHVL=1
SSH_ASKPASS=/usr/libexec/openssh/gnome-askpass
SSH_CLIENT="63.249.103.107 19059 22"
SSH_CONNECTION="63.249.103.107 19059 207.62.186.9 22"
SSH_TTY=/dev/pts/1
TERM=xterm
UID=1156
USER=simben
USERNAMES=

```

font reduced for the other variables to fit on slide

ac=off

```
defrost=on
```

```
fan=medium
```

Shell Variables

Using grep to find a variable in the output of the set command

```
/home/cis90/simben $ set | grep defrost  
defrost=on
```

The output of the set command is piped to the grep command which displays only lines containing "defrost"

Class Activity

Create and initialize three new variables:

defrost=on

ac=off

fan=medium

Show the names of the variables:

echo defrost ac fan

Show the values of the variables:

echo \$defrost \$ac \$fan

Display all variables and locate yours:

set

set | grep defrost

set | grep ac

set | grep fan

Removing Shell Variables

To remove a variable, use the unset command: **unset PS1**

```
/home/cis90/simben $ echo $defrost $ac $fan      show values  
on off medium
```

```
/home/cis90/simben $ unset defrost  
/home/cis90/simben $ echo $defrost $ac $fan      remove one of the  
off medium                                       variables
```

```
/home/cis90/simben $ unset ac fan               remove remaining  
/home/cis90/simben $ echo $defrost $ac $fan      variables
```

```
/home/cis90/simben $
```

Class Exercise

Delete your three new variables:

```
unset defrost  
unset ac fan
```

Show the names of the variables:

```
echo defrost ac fan
```

Show the values of the variables:

```
echo $defrost $ac $fan
```

Shell Variables

Variables are often used in scripts when you need a placeholder to store some data

1

```
/home/cis90/simben $ vi funscript
/home/cis90/simben $ cat funscript
#!/bin/bash
echo -n "Turn the Air Conditioning on or off? "
read ac
echo "Air Conditioning set to $ac"
exit
```

Create a script that uses a variable named "ac" to hold the status of an air conditioner.

Prompt the user and input what they type into the this variable.

2

```
/home/cis90/simben $ chmod +x funscript
```

Add execute permissions so the script can be run

3

```
/home/cis90/simben $ ./funscript
Turn the Air Conditioning on or off? off
Air Conditioning set to off
```

Run the script

Class Exercise

Now make this little user dialog script:

```
vi funscript
```

insert the following lines then save

```
#!/bin/bash  
echo -n "Turn the Air Conditioning on or off? "  
read ac  
echo "Air Conditioning set to $ac"  
exit
```

```
chmod +x funscript
```

```
./funscript
```

Environment Variables

Shell Variables

SHELL LOGNAME HOME LANG
 SSH_TTY EUID PWD
 BASH_VERSION LINES COLORS PPID
 consoletype IFS
 MAILCHECK BASH_ENV SHELLOPTS HOSTNAME
 USER BASH PS4 TERM PIPESTATUS GROUPS
 HISTFILESIZE OPTIND BASH_VERSINFO
 BASH_ARGV PATH UID PS1
 SHLVL tmpid SSH_CONNECTION HISTFILE
 BASH_ARGC USERNAME OSTYPE
 HISTSIZE BASH_LINENO LESSOPEN
 HOSTTYPE OPTERR SSH_CLIENT
 COLUMNS INPUTRC LS_COLORS CVS_RSH
 PROMPT_COMMAND BASH_SOURCE _ MACHTYPE
 DIRSTACK MAIL SSH_ASKPASS PS2
 G_BROKEN_FILENAMES

Use the **set** command to show all shell variables

Environment Variables

SHELL **SSH_TTY** **LOGNAME** **HOME** **LANG**
 BASH_VERSION EUID **PWD**
 MAILCHECK consoletype IFS LINES COLORS PPID
USER BASH **BASH_ENV** **HOSTNAME**
 HISTFILESIZE PS4 **TERM** PIPESTATUS GROUPS
 BASH_ARGV **PATH** UID BASH_VERSINFO PS1
SHLVL tmpid **SSH_CONNECTION**
 BASH_ARGC **USERNAME** OSTYPE HISTFILE
HISTSIZE BASH_LINENO **LESSOPEN**
 HOSTTYPE OPTERR **SSH_CLIENT**
 COLUMNS **LS_COLORS** **CVS_RSH**
 PROMPT_COMMAND **INPUTRC** BASH_SOURCE _ MACHTYPE
 DIRSTACK **MAIL** **SSH_ASKPASS** **G_BROKEN_FILENAMES**
 PS2

Use the **env** to see which of the shell variables have been exported and therefore environment variables (shown in bold/green above)

Environment Variables

- Environment variables are a special subset of the shell variables.
- Environment variables are shell variables that have been *exported*.
- The **env** command will display the current environment variables and their values. Using the **export** command with no arguments will also show all the environment variables.
- The **export** command is used to make a shell variable into an environment variable.

dog=benji; export dog
or **export dog=benji**

- The **export -n** command is used to make an environment variable back into a normal shell variable. E.g. **export -n dog** makes dog back into a regular shell variable.

Child processes are provided copies of the parent's environment variables.

Any changes made by the child will not affect the parent's copies.



Shell (Environment) Variables

env command - show all environment variables

```
[simben@opus ~]$ env
```

```
HOSTNAME=opus.cabrillo.edu
```

```
SHELL=/bin/bash
```

```
TERM=xterm
```

```
HISTSIZE=1000
```

```
SSH_CLIENT=63.249.103.107 20807 22
```

```
SSH_TTY=/dev/pts/0
```

```
USER=simben
```

```
LS_COLORS=no=00:fi=00:di=00;34:ln=00;36:pi=40;33:so=00;35:bd=40;33;01:cd=40;33;01:or=01;05;37;41:mi=01;05;37;41:ex=00;32:*.cmd=00;32:*.exe=00;32:*.com=00;32:*.btm=00;32:*.bat=00;32:*.sh=00;32:*.csh=00;32:*.tar=00;31:*.tgz=00;31:*.arj=00;31:*.taz=00;31:*.lzh=00;31:*.zip=00;31:*.z=00;31:*.Z=00;31:*.gz=00;31:*.bz2=00;31:*.bz=00;31:*.tz=00;31:*.rpm=00;31:*.cpio=00;31:*.jpg=00;35:*.gif=00;35:*.bmp=00;35:*.xbm=00;35:*.xpm=00;35:*.png=00;35:*.tif=00;35:
```

```
USERNAME=
```

```
PATH=/usr/kerberos/bin:/usr/local/bin:/bin:/usr/bin:/home/cis90/simben/../../bin:/home/cis90/simben/bin:.
```

```
MAIL=/var/spool/mail/simben
```

```
PWD=/home/cis90/simben
```

```
INPUTRC=/etc/inputrc
```

```
LANG=en_US.UTF-8
```

```
fan=medium
```

```
SSH_ASKPASS=/usr/libexec/openssh/gnome-ssh-askpass
```

```
HOME=/home/cis90/simben
```

```
SHLVL=2
```

```
BASH_ENV=/home/cis90/simben/.bashrc
```

```
LOGNAME=simben
```

```
CVS_RSH=ssh
```

```
SSH_CONNECTION=63.249.103.107 20807 207.62.186.9 22
```

```
LESSOPEN=|/usr/bin/lesspipe.sh %s
```

```
G_BROKEN_FILENAMES=1
```

```
_=/bin/env
```

The env command by itself will list all the environment (exported) variables

Shell (Environment) Variables

export command - show all exported variables

[simben@opus ~]\$ **export**

```
declare -x BASH_ENV="/home/cis90/simben/.bashrc"
declare -x CVS_RSH="ssh"
declare -x G_BROKEN_FILENAMES="1"
declare -x HISTSIZE="1000"
declare -x HOME="/home/cis90/simben"
declare -x HOSTNAME="opus.cabrillo.edu"
declare -x INPUTRC="/etc/inputrc"
declare -x LANG="en_US.UTF-8"
declare -x LESSOPEN="|/usr/bin/lesspipe.sh %s"
declare -x LOGNAME="simben"
declare -x
LS_COLORS="no=00:fi=00:di=00;34:ln=00;36:pi=40;33:so=00;35:bd=40;33;01:cd=40;33;01:or=01;05;37;41:mi=01;05;37;41:ex=00;32:*.cmd=00;32:*.exe=00;32:*.com=00;32:*.btm=00;32:*.bat=00;32:*.sh=00;32:*.csh=00;32:*.tar=00;31:*.tgz=00;31:*.arj=00;31:*.taz=00;31:*.lzh=00;31:*.zip=00;31:*.z=00;31:*.Z=00;31:*.gz=00;31:*.bz2=00;31:*.bz=00;31:*.tz=00;31:*.rpm=00;31:*.cpio=00;31:*.jpg=00;35:*.gif=00;35:*.bmp=00;35:*.xbm=00;35:*.xpm=00;35:*.png=00;35:*.tif=00;35:"
declare -x MAIL="/var/spool/mail/simben"
declare -x OLDPWD
declare -x
PATH="/usr/kerberos/bin:/usr/local/bin:/bin:/usr/bin:/home/cis90/simben/../../bin:/home/cis90/simben/bin:."
declare -x PWD="/home/cis90/simben"
declare -x SHELL="/bin/bash"
declare -x SHLVL="2"
declare -x SSH_ASKPASS="/usr/libexec/openssh/gnome-ssh-askpass"
declare -x SSH_CLIENT="63.249.103.107 20807 22"
declare -x SSH_CONNECTION="63.249.103.107 20807 207.62.186.9 22"
declare -x SSH_TTY="/dev/pts/0"
declare -x TERM="xterm"
declare -x USER="simben"
declare -x USERNAME=""
```

*The **export** command by itself will list all the exported (environment) variables.*

*Similar to **env** command but different output format*

Shell (Environment) Variables

export command - show all exported variables

To create your own environment variable use the **export** command

1

```
/home/cis90/simben $ env | wc -l
29
/home/cis90/simben $ export | wc -l
29
```

There are currently 29
environment (exported)
variables

2

```
/home/cis90/simben $ fan=medium
/home/cis90/simben $ export fan
```

Create a new shell variable named
fan and export it so it becomes an
environment variable

3

```
/home/cis90/simben $ env | wc -l
30
/home/cis90/simben $ export | wc -l
30
```

Now there are 30
environment variables

4

```
[simben@opus ~]$ export | grep fan
declare -x fan="medium"
[simben@opus ~]$ env | grep fan
fan=medium
[simben@opus ~]$ set | grep fan
fan=medium
```

use grep to show fan is an environment
(exported) shell variable

use grep to show fan is a
shell variable



Shell Environment

The Shell Environment

- The shell environment can be customized using the environment variables.
- Commands in the shell environment can be customized using aliases.
- Aliases and environment variable settings can be made permanent using the hidden *.bash_profile* and *.bashrc* files in the users home directory.
- Environment variables are exported so they are available to child processes.

Shell (Environment) Variables

Some famous environment variables

Shell Variable	Description
HOME	Users home directory (starts here after logging in and returns with a <code>cd</code> command (with no arguments)
LOGNAME	User's username for logging in with.
PATH	List of directories, separated by <code>:</code> 's, for the Shell to search for commands (which are program files) .
PS1	The prompt string.
PWD	Current working directory
SHELL	Name of the Shell program being used.
TERM	Type of terminal device , e.g. dumb, vt100, xterm, ansi, etc.

Customizing the shell prompt with PS1

PS1 settings	Result
<code>PS1='\$PWD \$'</code>	<code>/home/cis90/simben/Poems \$</code>
<code>PS1="\w \$"</code>	<code>~/Poems \$</code>
<code>PS1="\W \$"</code>	<code>Poems \$</code>
<code>PS1="\u@\h \$"</code>	<code>simben90@opus \$</code>
<code>PS1='\u@\h \$PWD \$'</code>	<code>simben90@opus /home/cis90/simben/Poems \$</code>
<code>PS1='\u@\h\$HOSTNAME \$PWD \$'</code>	<code>simben90@opus.cabrillo.edu /home/cis90/simben/Poems \$</code>
<code>PS1='\u \! \$PWD \$'</code>	<code>simben90 825 /home/cis90/simben/Poems \$</code>
<code>PS1="[\u@\h \W/\h\$"</code>	<code>[simben90@opus Poems/\$</code>
<code>PS1="Enter command: "</code>	<code>Enter command:</code>

Important: Use single quotes around variables that change. For example if you use `$PWD` with double quotes, the prompt will **not** change as you change directories!

bash shell tip

changing the prompt

Prompt Code	Meaning
\!	history command number
\#	session command number
\d	date
\h	hostname
\n	new line
\s	shell name
\t	time
\u	user name
\w	entire path of working directory
\W	only working directory
\\$	\$ or # (for root user)

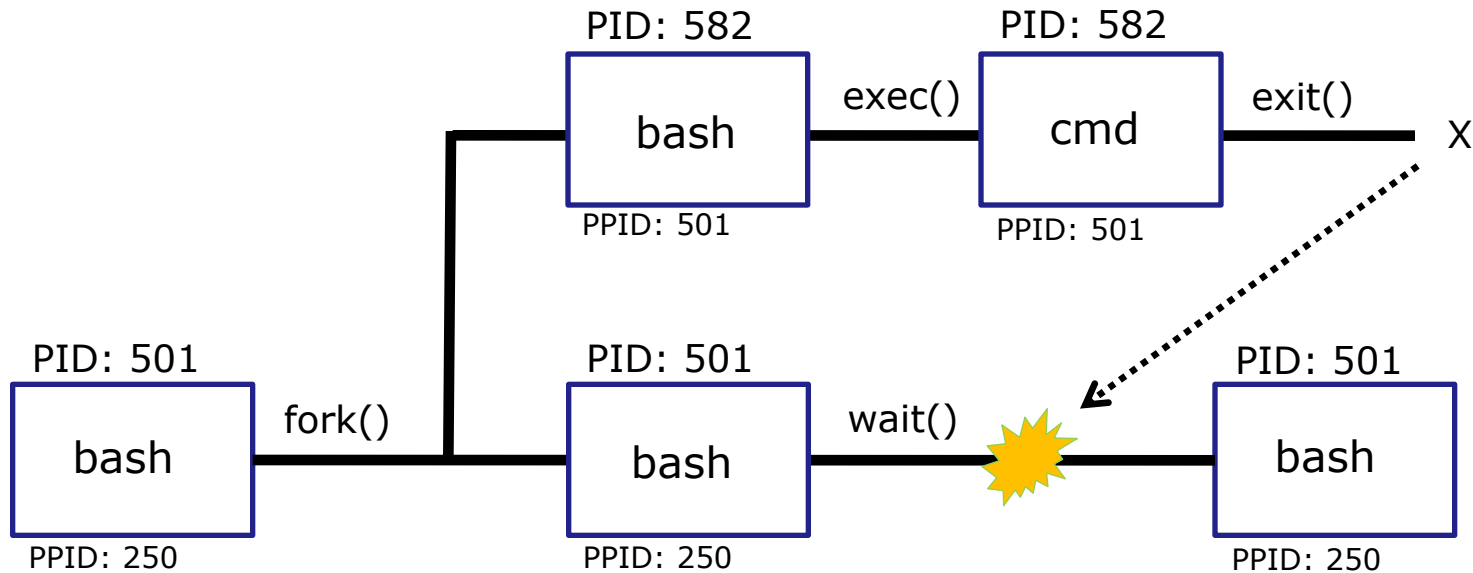
The prompt string can have any combination of text, variables and these codes.

variables and child processes

The rules of the road for variables

- When a shell forks a child, only copies of exported variables are made available to the child.
- A child can modify the variables it receives but those modifications will not change the parent's variables.

exporting variables



- When a shell forks a child, only copies of exported variables are made available to the child.
- A child can modify the variables it receives but those modifications will not change the parent's variables.

The rules of the road for variables

- When a shell forks a child, only copies of exported variables are made available to the child.
- A child can modify the variables it receives but those modifications will not change the parent's variables.

Only exported variables are available to the child

- 1

```
/home/cis90/simben $ window=down
/home/cis90/simben $ echo $window $LOGNAME
down simben90
```

Create a new variable named window
- 2

parent

```
/home/cis90/simben $ env | grep window
/home/cis90/simben $ set | grep window
window=down
/home/cis90/simben $ env | grep LOGNAME
LOGNAME=simben90
/home/cis90/simben $ set | grep LOGNAME
LOGNAME=simben90
```

*window is a shell variable that has **not** been exported.*

LOGNAME is an environment variable that has been exported.
- 3

child

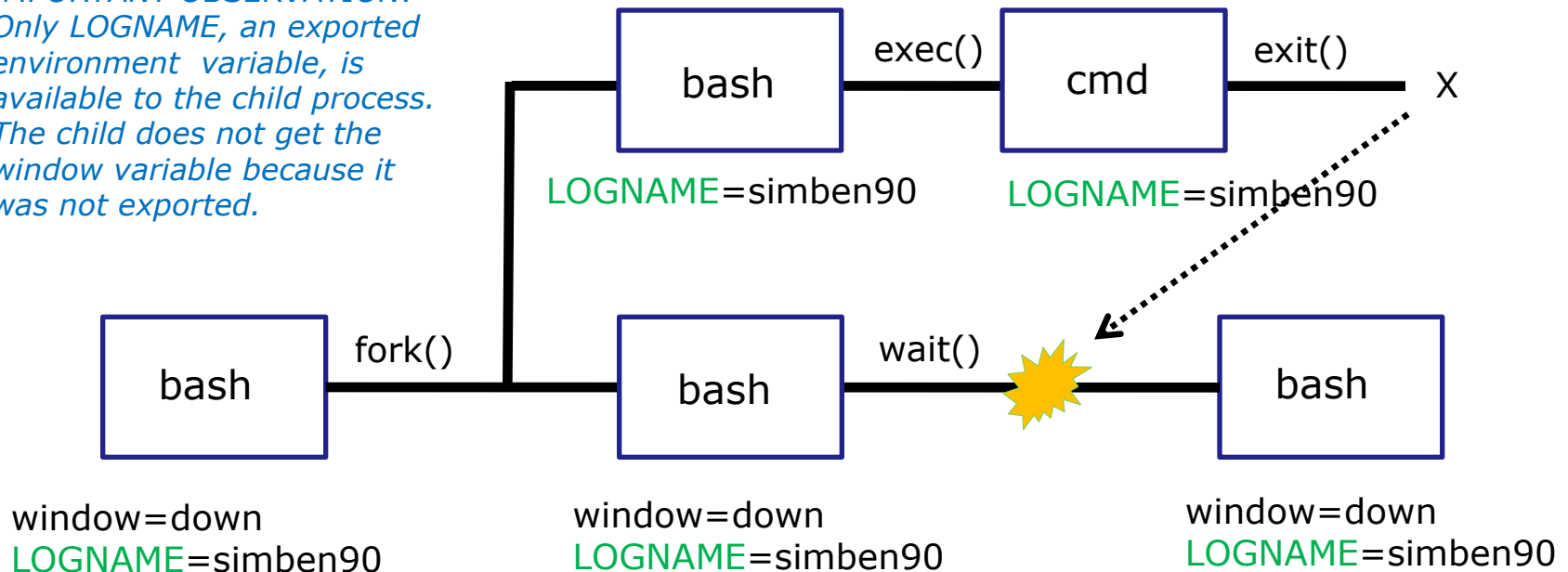
```
/home/cis90/simben $ bash
[simben@opus ~]$ echo $window $LOGNAME
simben90
[simben@opus ~]$ exit
exit
```

Running the bash command starts another bash process as a child of the current bash process. LOGNAME has a value, but there is no window variable.

IMPORTANT OBSERVATION: Only LOGNAME, an exported environment variable, is available to the child process. The child does not get the window variable because it was not exported.

Only exported variables are available to the child

*IMPORTANT OBSERVATION:
Only LOGNAME, an exported
environment variable, is
available to the child process.
The child does not get the
window variable because it
was not exported.*



- When a shell forks a child, not all of the variables are passed on to the child.
- Only copies of the parent's exported variables are passed to the child.

The rules of the road for variables

- When a shell forks a child, only copies of exported variables are made available to the child.
- A child can modify the variables it receives but those modifications will not change the parent's variables.

Changes made by the child do not affect the parent

- 1

parent

```
/home/cis90/simben $ echo $window
down
/home/cis90/simben $ export window
```

export window so it is available to children
- 2

child

```
/home/cis90/simben $ bash
[simben@opus ~]$ echo $window
down
```

a copy of window is now available to the child process
- 3

child

```
[simben@opus ~]$ window=up
[simben@opus ~]$ echo $window
up
[simben@opus ~]$ exit
exit
```

the child modifies the window variable
- 4

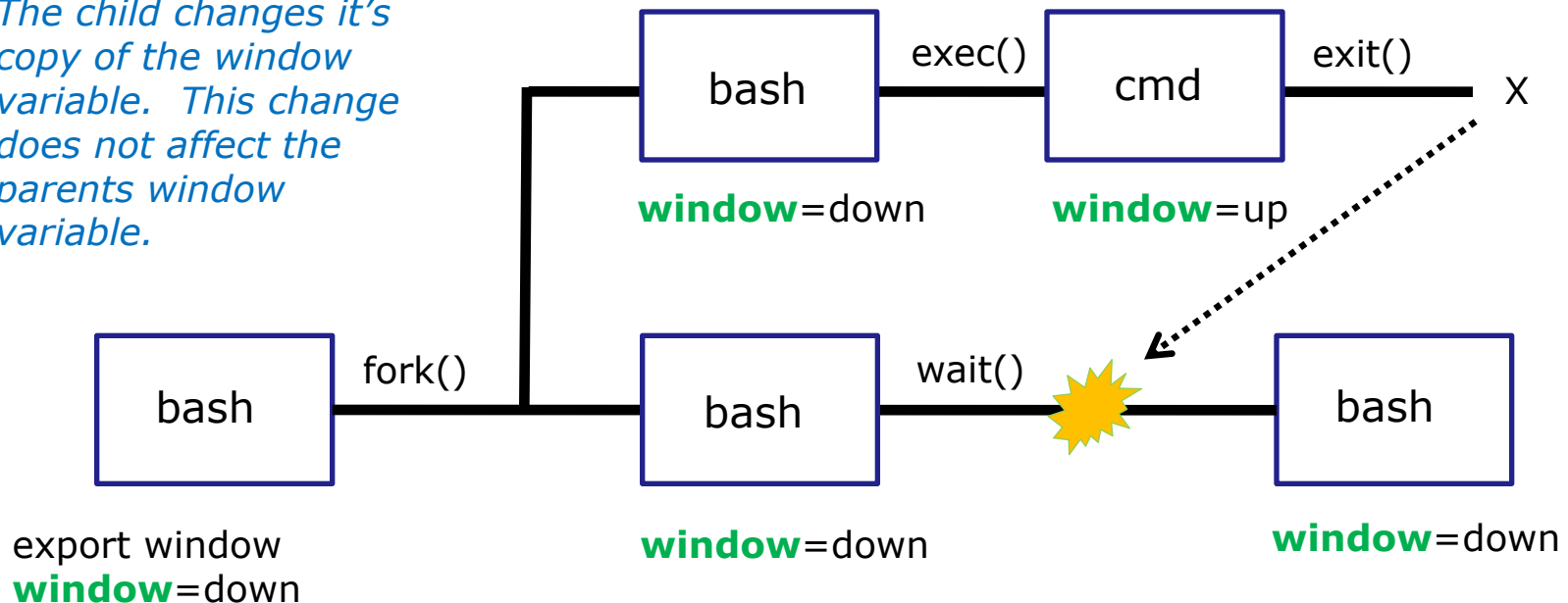
parent

```
/home/cis90/simben $ echo $window
down
```

The modifications made by the child do not affect the parent's variable

Changes made by the child do not affect the parent

The child changes its copy of the window variable. This change does not affect the parents window variable.



- A child can modify the variables it receives but those modifications will not change the parent's variables.

aliases

alias command

(a shell builtin)

```
alias [-p] [name[=value] ...]
```

Alias with no arguments or with the `-p` option prints the list of aliases in the form `alias name=value` on standard output. When arguments are supplied, an alias is defined for each name whose value is given. A trailing space in value causes the next word to be checked for alias substitution when the alias is expanded. For each name in the argument list for which no value is supplied, the name and value of the alias is printed. Alias returns true unless a name is given for which no alias has been defined.

Note aliases are not expanded by default in non-interactive shell, and it can be enabled by setting the `expand_aliases` shell option using `shopt`.

Now you can give your own name to commands!

alias command

Example: Make a new name for the cp command

1 /home/cis90/simben \$ **alias copy=cp**
/home/cis90/simben \$ **copy lab09 /home/rsimms/turnin/cis90/lab09.\$LOGNAME**
/home/cis90/simben \$

2 /home/cis90/simben \$ **type copy**
copy is aliased to `cp`
/home/cis90/simben \$

*The **type** command shows that copy is an alias*

3 /home/cis90/simben \$ **alias copy**
alias copy='cp'
/home/cis90/simben \$

*The **alias** command (without an "=" sign) shows what the alias is*

4 /home/cis90/simben \$ **unalias copy**
/home/cis90/simben \$ **alias copy**
-bash: alias: copy: not found

*Use **unalias** command to remove an alias*

alias command

Example: Make an alias, called s, that prints the first 5 lines of small_town

1

```
/home/cis90/simben $ alias s="clear; head -n5 ~/edits/small_town"  
/home/cis90/simben $ s  
HOW SMALL IS SMALL?
```

```
YOU KNOW WHEN YOU'RE IN A SMALL TOWN WHEN...
```

```
    The airport runaway is terraced.
```

```
    The polka is more popular than a moshpit on Saturday night.
```

```
/home/cis90/simben $
```

2

```
/home/cis90/simben $ type s  
s is aliased to `clear; head -n5 ~/edits/small_town`  
/home/cis90/simben $ alias s  
alias s='clear; head -n5 ~/edits/small_town'
```

*The **type** and **alias** commands show that s is an alias*

3

```
/home/cis90/simben $ unalias s  
/home/cis90/simben $
```

*Use **unalias** command to remove an alias*

Yes, an alias can be made using another alias

```
/home/cis90/simben $ alias show=cat
/home/cis90/simben $ alias mira=show
```

Make **show** an alias of **cat**
Make **mira** an alias of **show**

```
/home/cis90/simben $ show letter
```

reduced sized to fit on page

```
/home/cis90/simben $ mira letter
```

Now, either **show letter** or **mira letter** will cat out the letter file

reduced sized to fit on page

```
/home/cis90/simben $ unalias show
/home/cis90/simben $ alias mira
alias view='show'
/home/cis90/simben $ mira letter
-bash: show: command not found
/home/cis90/simben $
```

It can be broken too

single and double quotes (very subtle)

You can control whether bash does filename expansion when you create the alias or ... when the alias is used

double

↓

\$ ac=on
\$ fan=medium
\$ defrost=off

single

↓

<p>① \$ alias p="echo \$ac \$fan \$defrost" \$ alias p</p> <div style="border: 1px solid black; padding: 2px; margin: 5px 0;">alias p='echo on medium off'</div> <p>② \$ p on medium off</p> <p>③ \$ ac=off</p> <p>④ \$ p on medium off</p>	<p>\$ alias p='echo \$ac \$fan \$defrost' \$ alias p</p> <div style="border: 1px solid black; padding: 2px; margin: 5px 0;">alias p='echo \$ac \$fan \$defrost'</div> <p>\$ p on medium off</p> <p>\$ ac=off</p> <p>\$ p off medium off</p>
--	--

Note: using single quotes prevents bash from expanding the variables when creating up the alias

Class Exercise

Make some aliases

For example:

- **alias mypath="echo \$PATH"**
- **mypath**

- **alias probe=file**
- **probe /usr/bin/spell**

Now invent 1-2 of your own

bash startup files

bash startup files

*only
executed
when
logging in*

/etc/profile (system wide)

- adds root's special path

/etc/profile.d/*.sh (system wide)

- kerberos directories added to path
- adds color, vi aliases
- language, character sets

.bash_profile (user specific)

- set up your path, prompt and other environment variables

.bashrc (user specific)

- add your new aliases here

*Edit these files to
customize your
shell environment*

/etc/bashrc (system wide)

- changes umask to 0002 for regular users
- sets final prompt string

.bash_profile

.bash_profile

- The *.bash_profile* is a shell script that sets up a user's shell environment.
- This script is executed each time the user logs in.
- The *.bash_profile* is used for initializing shell variables and running basic commands like `umask` or `set -o` options.
- This script also runs the users *.bashrc* file

.bash_profile for CIS 90 (runs only at login)

```
[simben@opus ~]$ cat .bash_profile
# .bash_profile
```

```
# Get the aliases and functions
if [ -f ~/.bashrc ]; then
    . ~/.bashrc sources the .bashrc file
fi
```

*Appends the
CIS 90 bin,
the user's bin
and the
"current"
directories to
the path*

```
# User specific environment and startup programs
```

```
PATH=$PATH:$HOME/../../bin:$HOME/bin:.
```

```
BASH_ENV=$HOME/.bashrc
```

```
USERNAME=""
```

```
PS1='$PWD $ ' The special prompt used for CIS 90 students is specified
```

```
export USERNAME BASH_ENV PATH variables are exported
```

*umask value
is set*

```
umask 002
```

```
set -o ignoreeof EOF's are ignored
```

```
stty susp ^F Suspend character redefined from Z to F
```

*Terminal type is
requested and
set*

```
eval `tset -s -m vt100:vt100 -m : \?${TERM:-ansi} -r -Q`
```

```
[simben@opus ~]$
```

.bashrc

.bashrc

- The *.bashrc* is a shell script that is executed during user login and whenever a new shell is invoked
- Good place to add user defined aliases

.bashrc

The *.bashrc* is a shell script that is executed during user login and whenever a new shell is invoked. This file usually contains the user defined aliases.

```
[simben@opus ~]$ cat .bashrc
```

```
# .bashrc
```

```
# User specific aliases and functions
```

```
# Source global definitions
```

```
if [ -f /etc/bashrc ]; then
```

```
    . /etc/bashrc
```

sources the /etc/bashrc file

```
fi
```

```
alias print="echo -e"
```

creates a print alias, the -e option enables interpretation of backslash escapes

```
[simben@opus ~]$
```

Class Exercise

Modify .bashrc

Add a new permanent alias to your bash environment

alias me="finger \$LOGNAME"

When finished logout and login again and verify the alias is permanent.

■ and exec

. and exec

In normal execution of a UNIX command, shell-script or binary, the child process is unable to affect the login shell environment.

Sometimes it is desirable to run a shell script that will initialize or change shell variables in the parent environment. To do this, the shell (bash) provides a **.** (dot) or **source** command, which instructs the shell to execute the shell script itself, without spawning a child process to run the script, and then continue on where it left off.

. myscript
source myscript } *equivalent*

In this example, the commands in the file script are run by the parent shell, and therefore, any changes made to the environment will last for the duration of the login session.

If a UNIX command is run using the **exec** command, the bash code in the process is overlaid by the command code, when finished the process will terminate

exec clear

This will have the effect of clearing the screen and logging off the computer

grok this
lesson?

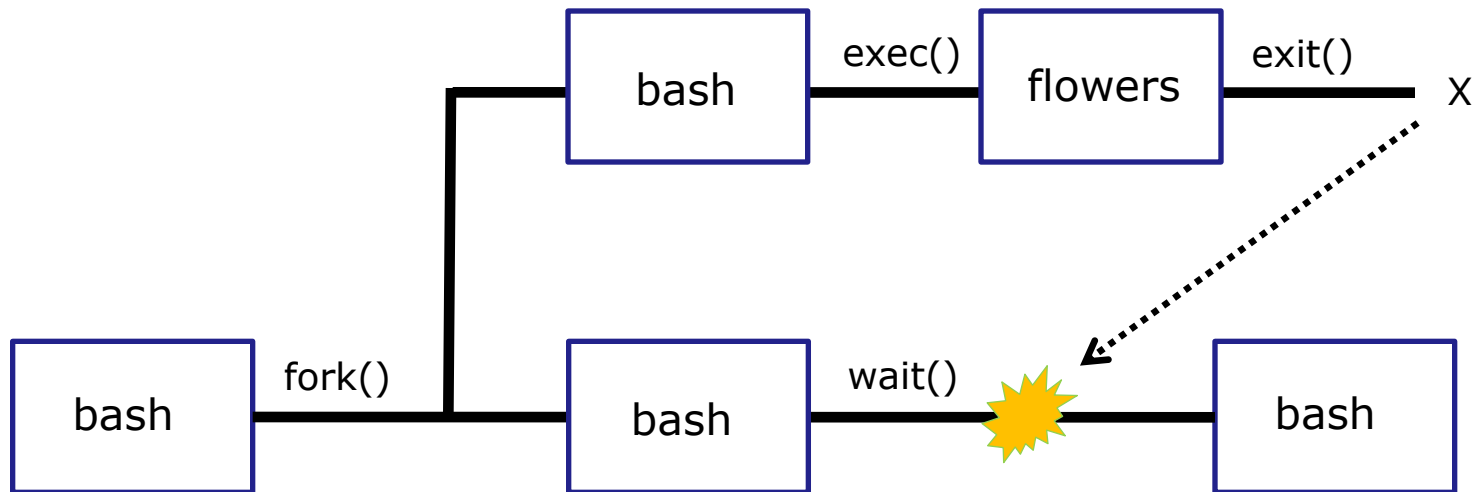
```
/home/cis90/bin/flowers
```

The screenshot shows a terminal window titled "simben90@oslab:~". The prompt is "# /bin/bash". The script contains several comments and commands:

```
# Useful alias:  
#   alias go='echo roses are \"$roses\" and violets are \"$violets\"'  
#  
echo  
echo "==> Entering child process <=="  
ps -f  
echo "==> showing variables in child <=="  
echo "    roses are '$roses'"  
echo "    violets are '$violets'"  
echo "==> setting variables in child <=="  
roses=black  
violets=orange  
echo "==> Leaving child process <=="  
echo  
~  
~  
~  
~  
~  
~
```

The status bar at the bottom indicates the file path "../bin/flowers" [readonly], line 16L, column 374C. On the right side, it shows "1,1" and "All".

running the flowers script



Use the flowers script in /home/cis90/bin to test your understanding of variables and child processes

Create alias to show variables

```
/home/cis90/simben $ alias go='echo roses are \"$roses\" and  
violets are \"$violets\"'
```

```
/home/cis90/simben $ go  
roses are "" and violets are ""
```

Copy and paste the alias command in the comments of flowers.

*This alias shows the value of the roses and violets variables by typing **go***

Create and initialize variables

```
/home/cis90/simben $ roses=red  
/home/cis90/simben $ go  
roses are "red" and violets are ""
```

Now the roses variable has been created and initialized

```
/home/cis90/simben $ violets=blue  
/home/cis90/simben $ go  
roses are "red" and violets are "blue"
```

Now the violets variable has been created and initialized

Unset variables

```
/home/cis90/simben $ unset roses  
/home/cis90/simben $ go  
roses are "" and violets are "blue"
```

Now the roses variable no longer exists

```
/home/cis90/simben $ unset violets  
/home/cis90/simben $ go  
roses are "" and violets are ""
```

Now the violets variable no longer exists

Create and initialize variables again

```
/home/cis90/simben $ roses=red; violets=blue  
/home/cis90/simben $ go  
roses are "red" and violets are "blue"
```

Now both variables have been created and initialized again

Run flowers script as a child process (variables not exported)

```
/home/cis90/simben $ go
roses are "red" and violets are "blue"
```

*The parent sees roses
and violets*

```
/home/cis90/simben $ flowers
```

```
==> Entering child process <==
```

UID	PID	PPID	C	STIME	TTY	TIME	CMD	
simben90	20864	20863	0	07:50	pts/0	00:00:00	-bash	<i>parent</i>
simben90	20956	20864	0	08:10	pts/0	00:00:00	-bash	<i>child (flowers)</i>
simben90	20963	20956	3	08:10	pts/0	00:00:00	ps -f	<i>ps command</i>

```
==> showing variables in child <==
```

```
    roses are ""
    violets are ""
```

*The child does not see
roses or violets*

```
==> setting variables in child <==
```

```
==> Leaving child process <==
```

```
/home/cis90/simben $ go
roses are "red" and violets are "blue"
```

*The variables are
unchanged after
running flowers script*

Run flowers script as a child process (roses variable exported)

```
/home/cis90/simben $ export roses
/home/cis90/simben $ go
roses are "red" and violets are "blue"
```

*The parent sees roses
and violets*

```
/home/cis90/simben $ flowers
```

```
==> Entering child process <==
```

UID	PID	PPID	C	STIME	TTY	TIME	CMD	
simben90	20864	20863	0	07:50	pts/0	00:00:00	-bash	<i>parent</i>
simben90	21023	20864	0	08:22	pts/0	00:00:00	-bash	<i>child (flowers)</i>
simben90	21030	21023	1	08:22	pts/0	00:00:00	ps -f	<i>ps command</i>

```
==> showing variables in child <==
```

```
    roses are "red"
```

```
    violets are ""
```

```
==> setting variables in child <==
```

```
==> Leaving child process <==
```

*The child now sees roses
since it was exported*

```
/home/cis90/simben $ go
roses are "red" and violets are "blue"
```

*The variables are
unchanged after
running flowers script*

Run flowers script as a child process (scripted sourced)

```
/home/cis90/simben $ go
roses are "red" and violets are "blue"
```

*The parent sees roses
and violets*

```
/home/cis90/simben $ source flowers
```

```
==> Entering child process <==
```

```
UID          PID  PPID  C STIME TTY
simben90 20864 20863  0 07:50 pts/0
simben90 21043 20864  0 08:24 pts/0
```

```
TIME CMD
00:00:00 -bash
00:00:00 ps -f
```

*script is not
running as child*

```
==> showing variables in child <==
```

```
roses are "red"
violets are "blue"
```

*The script now sees roses and
violets because it is running in
the parent process*

```
==> setting variables in child <==
```

```
==> Leaving child process <==
```

```
/home/cis90/simben $ go
roses are "black" and violets are "orange"
/home/cis90/simben $
```

*The variables are
changed after running
flowers script*

Wrap up

Lab 10 - the last one!



Lab 10: The Shell Environment

In this lab you will customize your login environment to suit your needs and preferences. By modifying environment variables and editing your `.bash_profile` and `.bashrc` files, you will customize your shell environment in a number of different ways.

Forum

Browse to: <http://opus.cabrillo.edu/forum/viewforum.php?f=45>

Check the forum for any late breaking news about this lab. The forum is also the place to go if you get stuck, have a question or want to share something you have learned about this lab.

Procedure


Log on to Opus so that you have a command line shell at your service. Start this lab from your home directory.

Environment Variables

1. Display the contents of your `PWD` environment variable. Change to your `bin` subdirectory and display the same variable. How did it change?
2. Change back to your home directory.
3. Display the contents of your `PATH` environment variable. Note the colon (`:`) separating the different directory names. What is the last directory in which the system searches for commands?
4. Make a new environment variable called `GREETING` and assign it an appropriate salutation. Don't forget to use quotes if your message has whitespace in it.
5. Use the `env` command to see if it is in your environment. Is it there? What must you do to put it in the environment?
6. Export the variable `GREETING` and use `env` to verify it's there.
7. Invoke a new bash shell process by typing:
`bash`
Now use the `unset` command to unset the variable `PS1`. What Happened?
8. Reset the `PS1` variable by entering the following command:
`PS1="Yes master: "`
What happens to your primary prompt?

Extra Credit Special

1) *Why did the prompt change?*



```
/home/cis90/simben $ bash  
[simben@opus ~]$ exit  
exit  
/home/cis90/simben $
```

2) *What command could be issued prior to the bash command above that would prevent the prompt from changing?*

*For 2 points extra credit, email risimms@cabrillo.edu answers to **both** questions before the next class starts*

New commands:

.
alias
unalias
set
env
export
exec
source

- source the commands
- create or show an alias
- remove an alias
- show all variables
- show environment variables
- export variable so child can use
- replace with new code
- same as .

New Files and Directories:

.bash_profile
.bashrc

- executed at login
- executed at login and new shells

Next Class

Assignment: Check Calendar Page on web site to see what is due next week.

Lab 10

Quiz questions for next class:

- How do you make an alias setting permanent?
- What must you do to a variable so a child can use it?
- How would you use an alias to make a command named copy ... that would do what the cp command does?

Backup