

Lesson Module Checklist

- Slides –
- Properties –
- Flash cards –
- First minute quiz –
- Web calendar summary –
- Web book pages –
- Commands –
- Lab –

- Email Tech file for Lab 9
- CCC Confer wall paper –

- Materials uploaded –
- Backup headset charged –
- Backup slides, CCC info, handouts on flash drive –

- Check that room headset is charged –



Dieskau



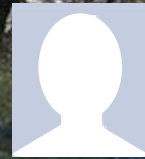
Jonathan



Instructor: **Rich Simms**
Dial-in: **888-450-4821**
Passcode: **761867**



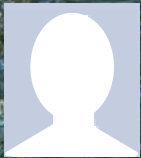
Ana



David



Obie



Dave



Cole



Corey



Nancy



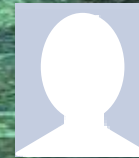
Ryan



Elia



Tasha



Darren



Scott



Devin



Everett



Juan



Raven



Rogan



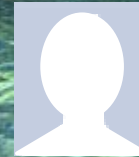
Mike



Mook



Melissa



Cameron



Jose



Jeff



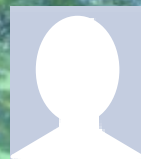
Matt



Kenneth



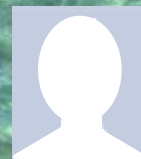
Ousmane



Ian



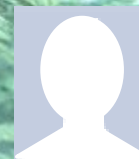
Solomon



Henry



Matthew



Mason



Chan

Quiz

Please answer these questions **in the order** shown:

***email answers to: risimms@cabrillo.edu
(within the first few minutes of class)***



- [] Has the phone bridge been added?
- [] Is recording on?
- [] Share slides, putty x 3, and chrome
- [] Disable spelling on PowerPoint

vi editor

Objectives	Agenda
<ul style="list-style-type: none">• Create and modify text files	<ul style="list-style-type: none">• Quiz• Questions from last week• grep• Review on processes• vi• Wrap up

Questions?

- Test 2?
- Lab 8?
- Previous course material?



Housekeeping

Previous material and assignment

1. Questions?

2. Lab 8 due tonight

at 11:59pm

```
at> cat files.out bigshell > lab08
```

```
at> cp lab08 /home/rsimms/turnin/lab08.$LOGNAME
```

```
at> Ctrl-D Don't wait till midnight tonight to see if this  
worked! Test with an earlier time.
```

3. Note: Lab 9 and five posts due next week

More on grep

grep usage

What is my account information in /etc/passwd?

```
/home/cis90/simben $ grep $LOGNAME /etc/passwd  
simben90:x:1000:90:Benji Simms:/home/cis90/simben:/bin/bash
```

or

```
/home/cis90/simben $ grep simben90 /etc/passwd  
simben90:x:1000:90:Benji Simms:/home/cis90/simben:/bin/bash
```

or

```
/home/cis90/simben $ cat /etc/passwd | grep $LOGNAME  
simben90:x:1000:90:Benji Simms:/home/cis90/simben:/bin/bash
```

My user account is simben90, my password is kept in /etc/shadow, my user ID is 1000, my primary group ID is 90, my full name is Benji Simms, my home directory is /home/cis90/simen, my shell is /bin/bash

grep usage

Is the CUPS daemon (print service) running right now?

```
/home/cis90/simben $ ps -ef | grep cups  
root          2729      1   0  Apr13  ?           00:00:00  cupsd  
simben90 15231 15180   0 05:44 pts/0      00:00:00  grep cups
```

Yes it is, with PID=2729

grep usage

Is the Apache web server (httpd) installed?

```
/home/cis90/simben $ rpm -qa | grep httpd  
httpd-2.2.3-31.el5
```

Yes, it has been installed already

grep usage

How many CIS 90 user accounts are there?

```
/home/cis90/simben $ grep cis90 /etc/passwd | wc -l  
37
```

There are 37

grep usage

When were that last 5 times I logged in?

```
/home/cis90/simben $ last | grep $LOGNAME | head -n5
simben90 pts/0          50-0-68-235.dsl. Mon Apr 23 05:39    still logged in
simben90 pts/6          10.64.25.2        Wed Apr 18 12:48 - 16:51    (04:02)
simben90 pts/5          10.64.25.2        Wed Apr 18 12:48 - 16:51    (04:02)
simben90 pts/4          10.64.25.2        Wed Apr 18 12:48 - 16:51    (04:03)
simben90 pts/1          50-0-68-235.dsl. Wed Apr 18 09:06 - 10:23    (01:17)
```


grep usage

```
/home/cis90/simmsben $ ls /bin/*sh
```

```
/bin/bash /bin/csh /bin/jsh /bin/ksh /bin/rbash /bin/sh /bin/tcsh
```

```
/home/cis90/simmsben $ csh
```

```
[simmsben@opus ~]$ bash
```

```
[simmsben@opus ~]$ sh
```

```
sh-3.2$ jsh
```

```
Enter Command: ksh
```

Which shell is the biggest (Lab 8)?

```
$ ps -l
```

F	S	UID	PID	PPID	C	PRI	NI	ADDR	SZ	WCHAN	TTY	TIME	CMD
0	S	1200	20540	20539	0	75	0	-	1168	wait	pts/1	00:00:00	bash
0	S	1200	20618	20540	0	75	0	-	1330	rt_sig	pts/1	00:00:00	csh
0	S	1200	20639	20618	0	75	0	-	1169	wait	pts/1	00:00:00	bash
0	S	1200	20663	20639	0	75	0	-	1167	wait	pts/1	00:00:00	sh
0	S	1200	20666	20663	0	75	0	-	380	wait	pts/1	00:00:00	jsh
0	S	1200	20669	20666	0	76	0	-	1236	wait	pts/1	00:00:00	ksh
0	R	1200	20673	20669	0	76	0	-	1054	-	pts/1	00:00:00	ps

```
$ ps -l | grep csh
```

```
0 S 1200 20618 20540 0 75 0 - 1330 rt_sig pts/1 00:00:00 csh
```

```
$ ps -l | grep csh > bigshell
```

```
$ cat bigshell
```

```
0 S 1200 20618 20540 0 75 0 - 1330 rt_sig pts/1 00:00:00 csh
```



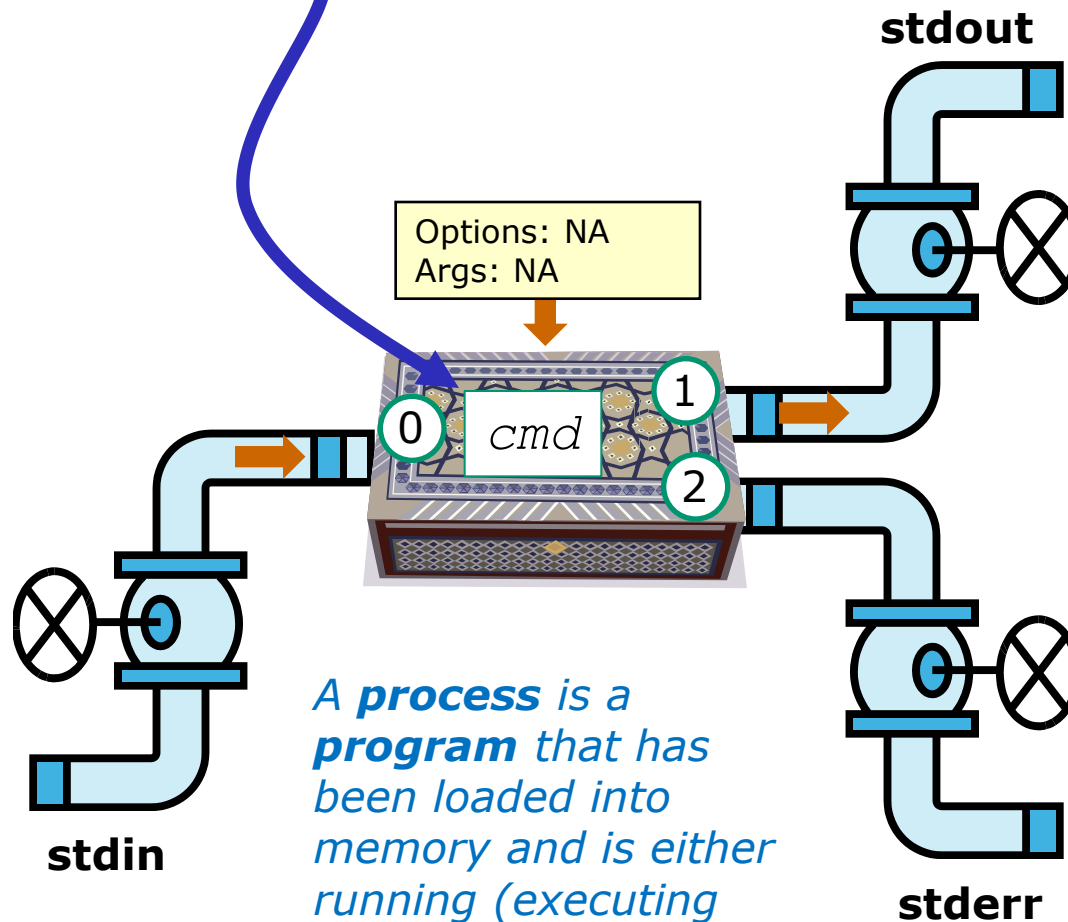
grep practice

- How many CIS 172 accounts are there on Opus?
- Is the cronjob daemon (crond) running right now?
- Has the mysql-server package been installed on Opus?

Review of Processes

Program to process

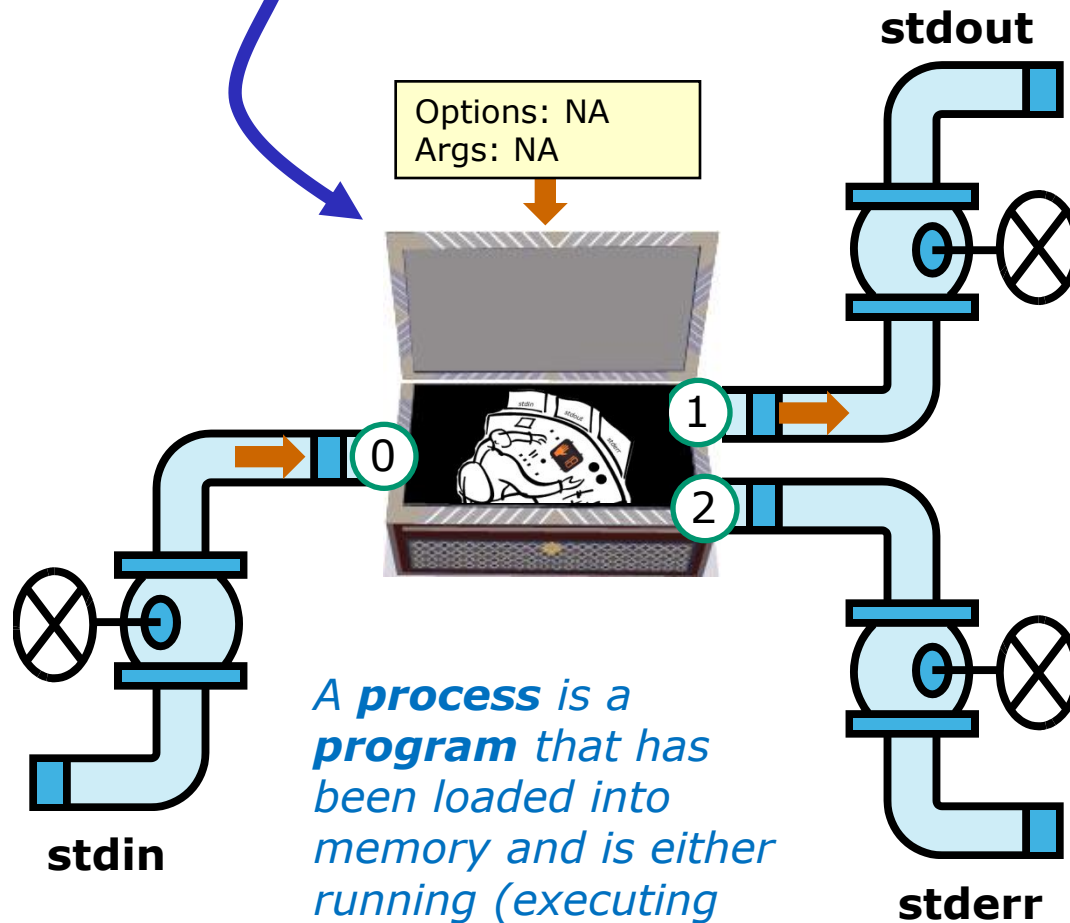
```
/home/cis90/roddyduk $cmd
```



A **process** is a **program** that has been loaded into memory and is either running (executing instructions) or waiting to run

Program to process

```
/home/cis90/roddyduk $cmd
```



A **process** is a **program** that has been loaded into memory and is either running (executing instructions) or waiting to run

A Process at Work



A **process**

- reads from **stdin**
- writes to **stdout**
- puts error messages in **stderr**
- and may get interrupted from time to time by a **signal**

*A **process** is a **program** that has been loaded into memory and is either running (executing instructions) or waiting to run*

Example program to process: sort command

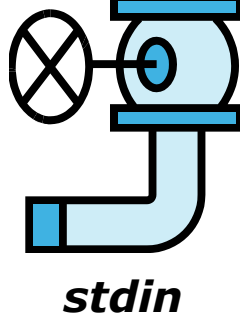
```
/home/cis90/roddyduk $ sort
duke
benji
star
homer
benji
duke
homer
star
/home/cis90/roddyduk $
```



/dev/pts/0

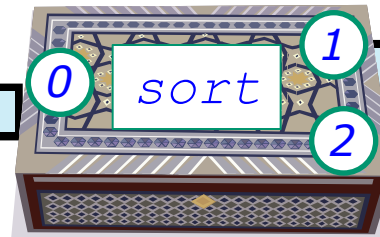


duke
benji
star
homer



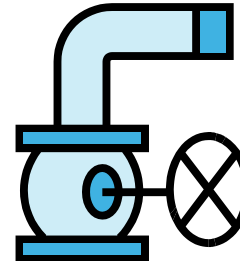
stdin

Options: NA
Args: NA

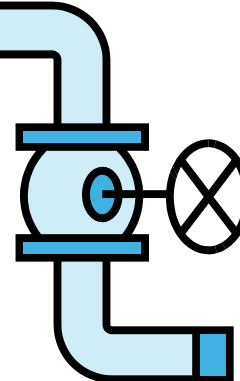


A command like **sort** is a **program** when it is stored on the drive. It is a **process** when it is copied to memory by the kernel and either running or waiting to run.

stdout



stderr



/dev/pts/0

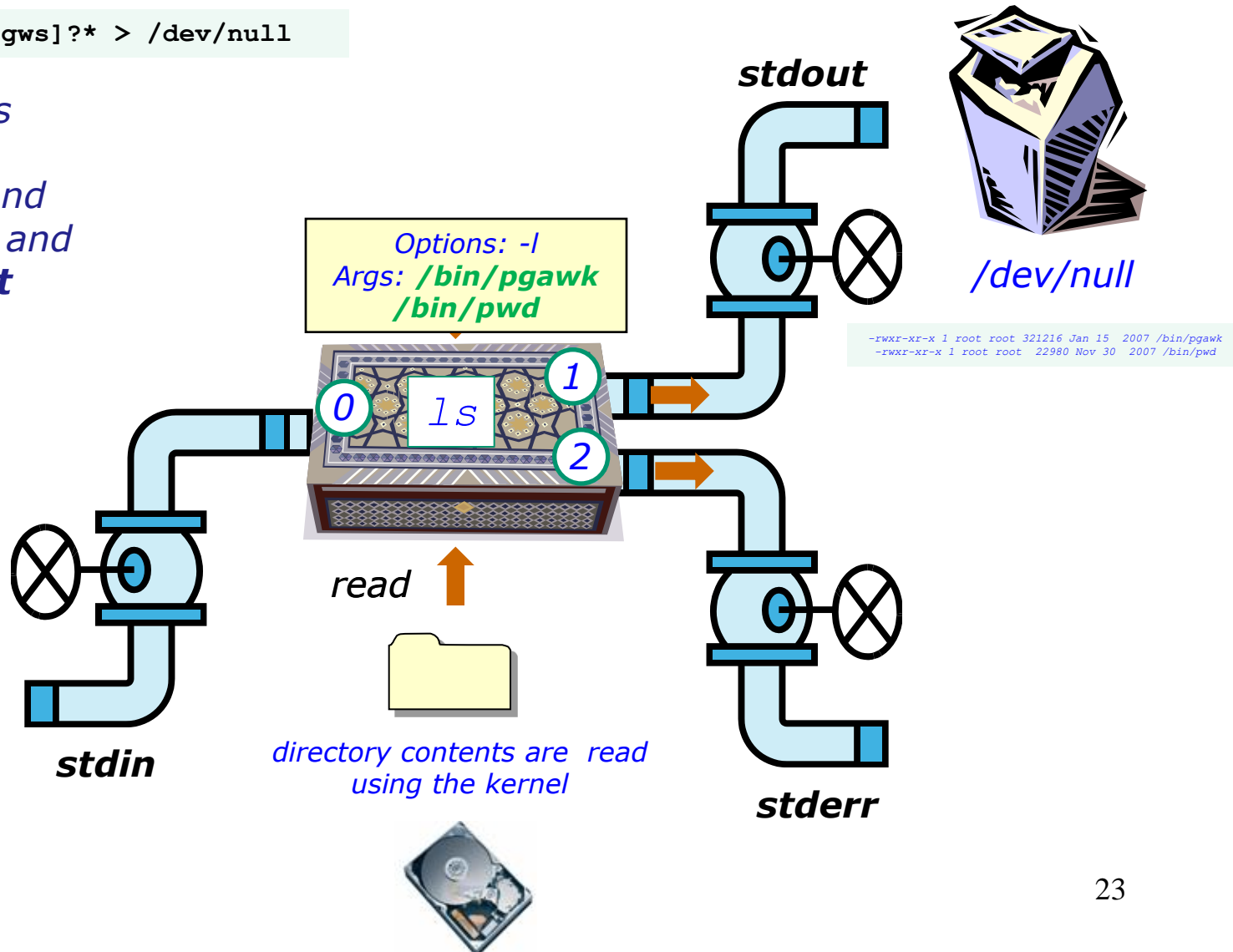


benji
duke
homer
star

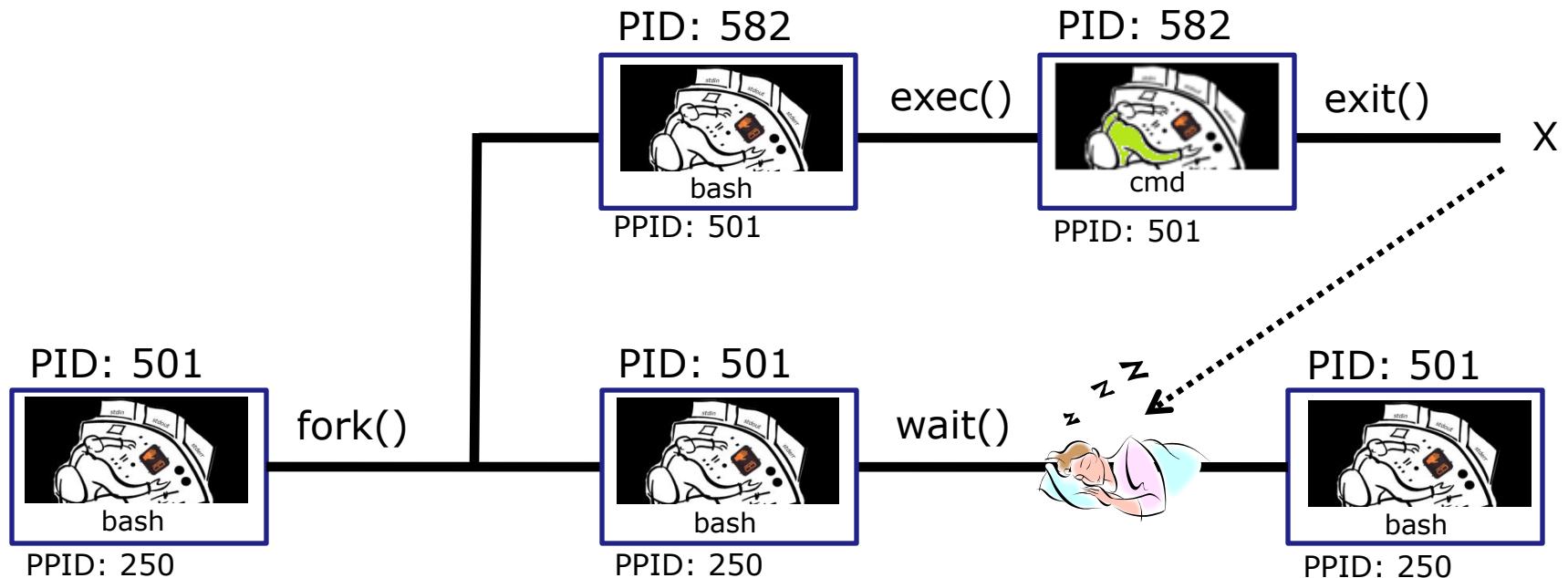
example program to process

```
$ ls -l /bin/p[gws]?* > /dev/null
```

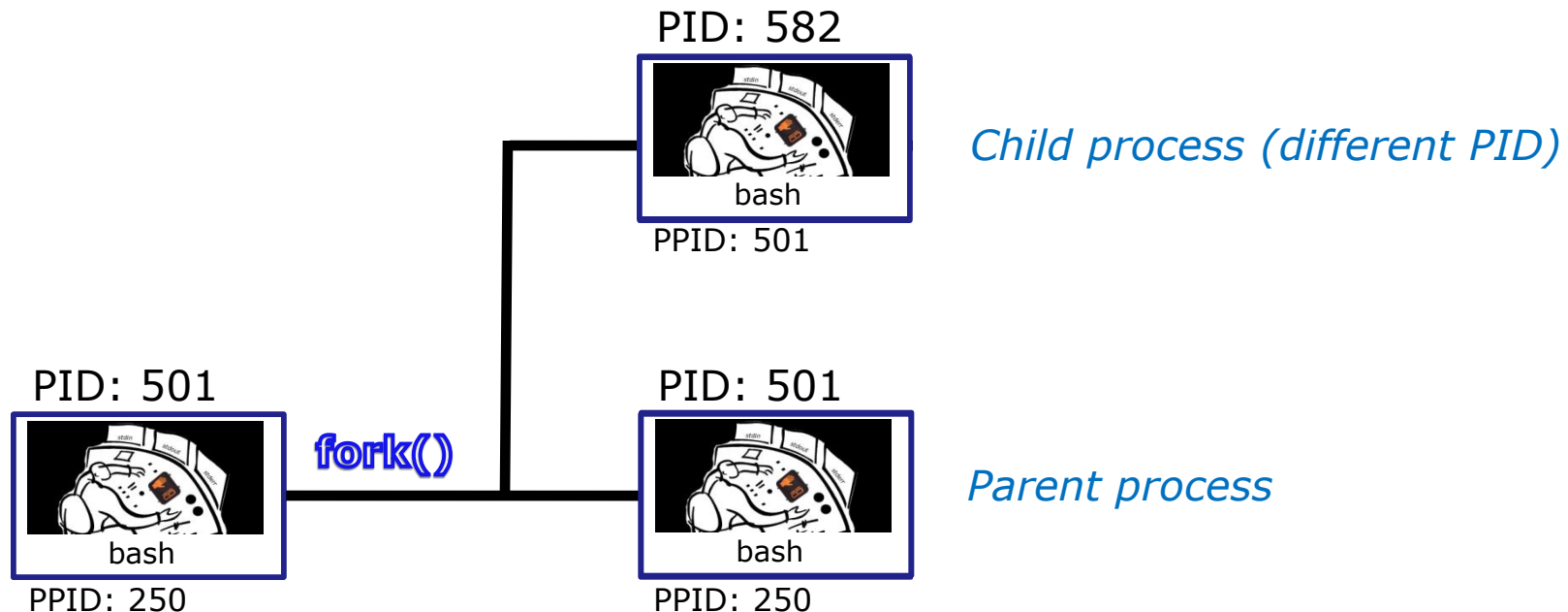
Note: *ls* gets its input from the command line and the OS (kernel) and writes to **stdout** (redirected to **/dev/null**) and **stderr**.



Process Lifecycle



Process Lifecycle

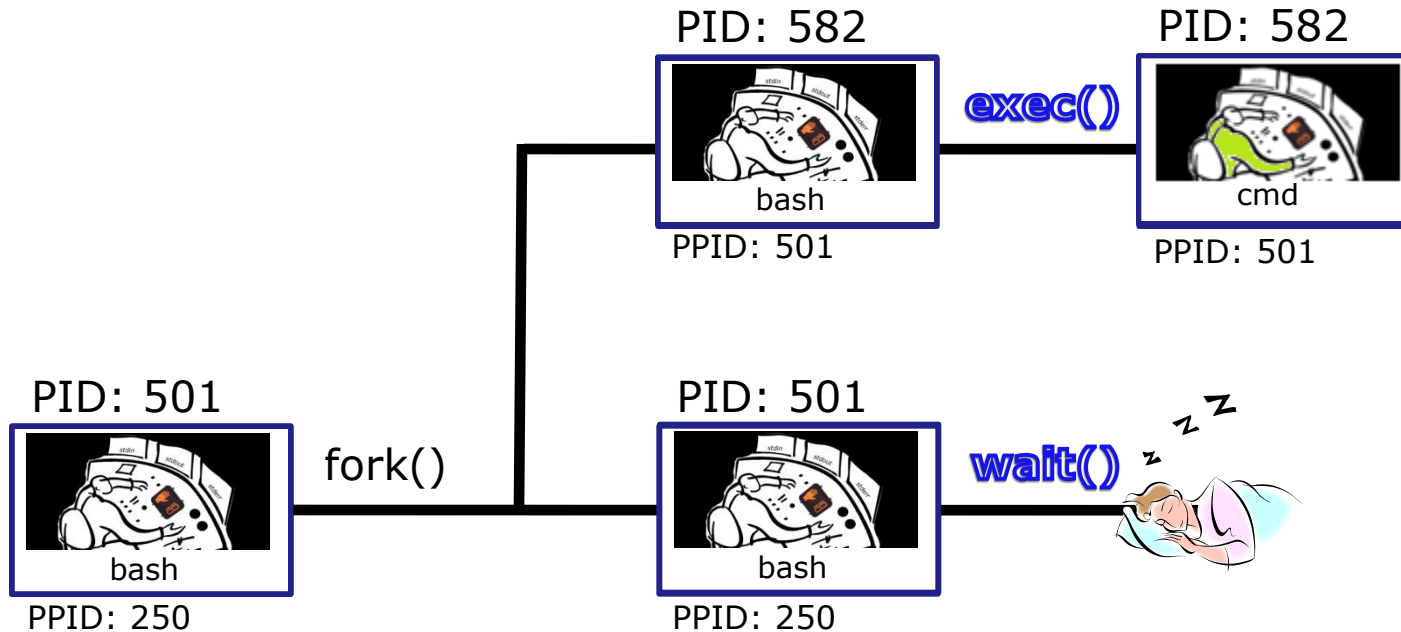


1) When a program is loaded into memory a new process must be created.

This is done by the **parent** process (bash) making a copy of itself using the fork system call.

The new **child** process is a duplicate of the **parent** but it has a different PID.

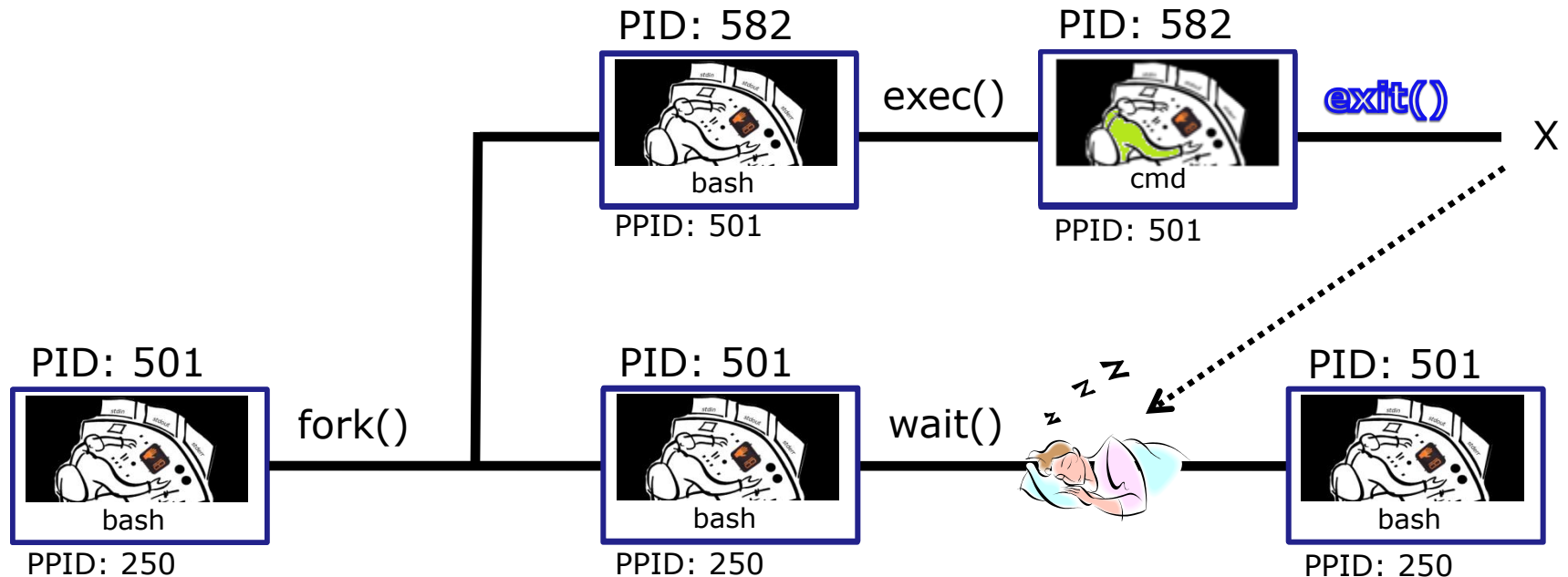
Process Lifecycle



2) An `exec` system call is issued to overlay the **child** process with the instructions of the requested command. The new instructions then are executed.

The **parent** process issues the `wait` system call and goes to sleep.

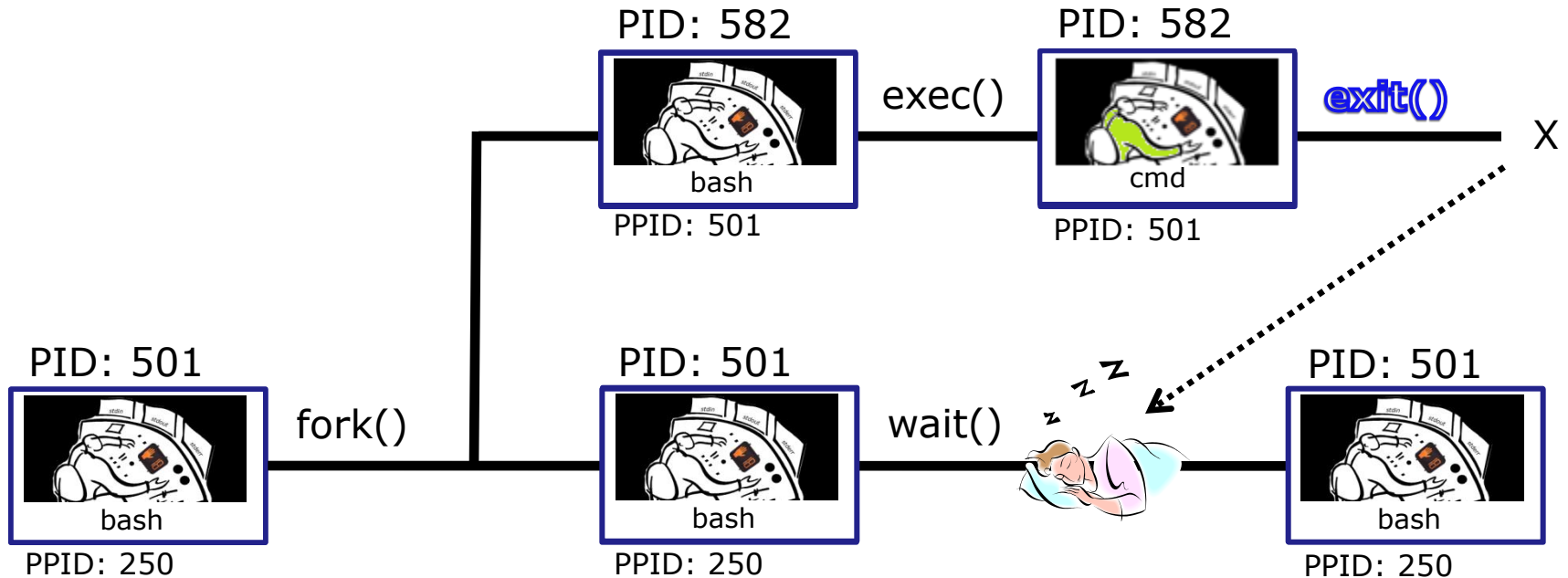
Process Lifecycle



3) When the **child** process finishes executing the instructions it issues the `exit` system call. At this point it gives up all its resources becomes a **zombie**.

The **parent** is woken up and once the **parent** has informed the kernel it has finished working with the **child**, the **child** process is killed and removed from the process table.

Process Lifecycle



3) If the **parent** process were to die before the **child**, the zombie will become an **orphan**. Fortunately the `init` process will adopt any orphaned **zombies**.

Process Information

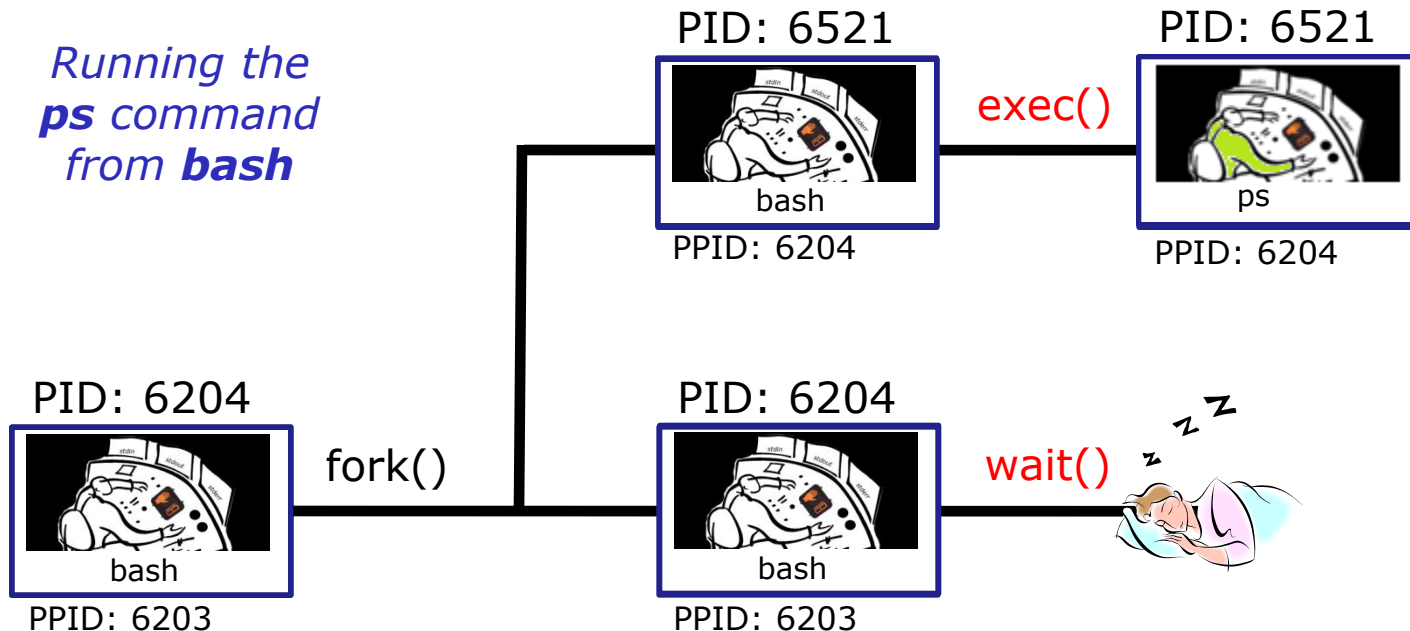
Use -l (long format) for additional information

```
[rsimms@opus ~]$ ps -l
```

F	S	UID	PID	PPID	C	PRI	NI	ADDR	SZ	WCHAN	TTY	TIME	CMD
0	S	201	6204	6203	0	75	0	-	1165	wait	pts/6	00:00:00	bash
0	R	201	6521	6204	0	77	0	-	1050	-	pts/6	00:00:00	ps

Running or sleeping
User ID
Process ID
Parent Process ID
Size in 1K blocks

Process Lifecycle



```
[rsimms@opus ~]$ ps -l
```

F	S	UID	PID	PPID	C	PRI	NI	ADDR	SZ	WCHAN	TTY	TIME	CMD
0	S	201	6204	6203	0	75	0	-	1165	wait	pts/6	00:00:00	bash
0	R	201	6521	6204	0	77	0	-	1050	-	pts/6	00:00:00	ps

2) An **exec** system call is issued to overlay the **child** process with the instructions of the requested command. The new instructions then are executed.

The **parent** process issues the **wait** system call and goes to sleep.



Parent and child process practice

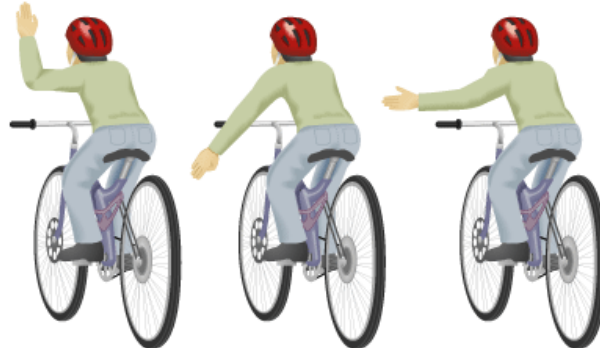
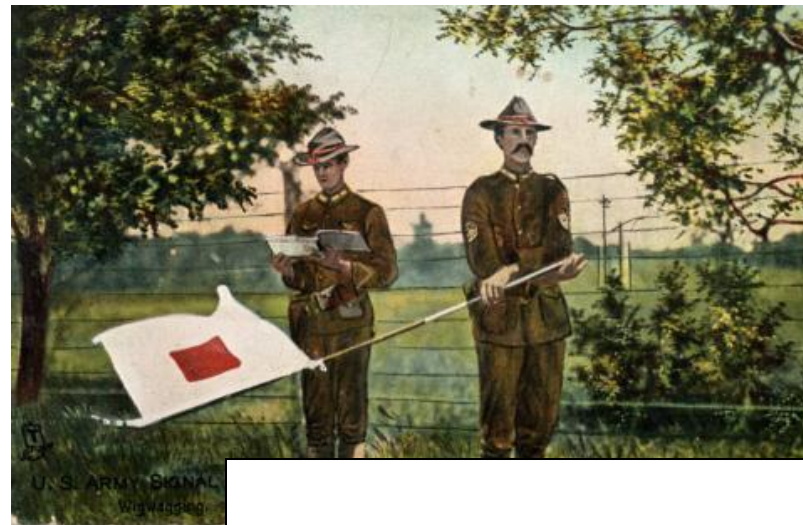
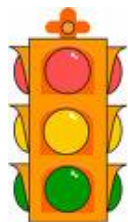
- Type **bash**
- Type **bash** again
- Type **bash** again
- Type **ps -l**
- Who is the parent of ps? Who is the parent of the parent of ps?
- Type **ps -ef**
- Track your family history as far back as you can go. Who is the most distant grandparent of ps?

Review of Signals

Signals

PLATE 4

COMMERCIAL CODE SIGNALS					
<p>EXAMPLES OF THE SEVERAL HOISTS WHICH CAN BE MADE HAVING TWO, THREE, OR FOUR FLAGS. When a word contains two letters of the same name, the second time of its occurrence it must begin or be in the 2nd Hoist; and on its 3rd occurrence, it must begin or be in the 3rd Hoist.</p>					
URGENT & IMPORTANT SIGNALS		COMPASS SIGNALS		3 FLAGS	
CODE FLAG OVER 1 FLAG OR 2 FLAG SIGNALS					
<p>CODE FLAG</p> <p>P</p> <p>"I Am about to Sail"</p>		<p>A</p> <p>C</p> <p>"Do Not"</p> <p>"abandon the Vessel"</p>		<p>A</p> <p>K</p> <p>X</p> <p>N 1/2 E</p> <p>S 3/4 W</p>	
LATITUDE & LONGITUDE SIGNALS		CODE FLAG OVER 2 FLAGS			
<p>CODE FLAG</p> <p>A</p> <p>O</p> <p>12° Latitude</p>		<p>Q</p> <p>H</p> <p>X</p> <p>North Latitude</p>		<p>Q</p> <p>Y</p> <p>Z</p> <p>23° Longitude</p> <p>East Longitude</p>	
NUMERICAL TABLE		GENERAL VOCABULARY		GEOGRAPHICAL SIGNALS ALPHABETICAL ORDER.	
CODE FLAG UNDER 2 FLAGS		3 FLAG SIGNAL		4 FLAG SIGNAL	
<p>Y</p> <p>S</p> <p>CODE FLAG</p> <p>10,000</p>		<p>I</p> <p>X</p> <p>K</p> <p>Tons of Coal</p>		<p>A</p> <p>E</p> <p>Y</p> <p>Z</p> <p>Glasgow, Scotland.</p>	
ALPHABETICAL SPELLING TABLE		NAMES OF VESSELS FROM CODE LIST.			
<p>SPELLING SIGNAL</p> <p>J</p> <p>O</p> <p>H</p> <p>N</p> <p>John</p>		<p>C</p> <p>B</p> <p>D</p> <p>N</p> <p>Abb</p>		<p>C</p> <p>S</p> <p>F</p> <p>P</p> <p>off</p>	
				<p>H</p> <p>C</p> <p>L</p> <p>B</p> <p>Grypside of Glasgow</p> <p>1058 Tons No 32696</p>	



Right turn

Slow or stop

Left turn

A Process at Work



A **process**

- reads from **stdin**
- writes to **stdout**
- puts error messages in **stderr**

- and may get interrupted from time to time by a **signal**

*A **process** is a **program** that has been loaded into memory and is either running (executing instructions) or waiting to run*

Signals



Signals are *asynchronous messages* sent to processes

They can result in one of three courses of action:

1. be ignored,
2. default action (die)
3. execute some predefined function.

How are signals sent?

Signals



Signals are asynchronous messages sent to processes

They can result in one of three courses of action:

1. be ignored,
2. default action (die)
3. execute some predefined function.

Signals are sent:



Using the kill command: **\$ kill -# PID**

- Where # is the signal number and PID is the process id.
- if no number is specified, SIGTERM (-15) is sent.



Using special keystrokes

- limited to just a few signals
- limited to when you have control of the keyboard

Use kill -l to see all signals

Signals

SIGHUP	1	Hangup (POSIX)	
SIGINT	2	Terminal interrupt (ANSI)	Ctrl-C
SIGQUIT	3	Terminal quit (POSIX)	Ctrl-\
SIGILL	4	Illegal instruction (ANSI)	
SIGTRAP	5	Trace trap (POSIX)	
SIGIOT	6	IOT Trap (4.2 BSD)	
SIGBUS	7	BUS error (4.2 BSD)	
SIGFPE	8	Floating point exception (ANSI)	
SIGKILL	9	Kill (can't be caught or ignored) (POSIX)	
SIGUSR1	10	User defined signal 1 (POSIX)	
SIGSEGV	11	Invalid memory segment access (ANSI)	
SIGUSR2	12	User defined signal 2 (POSIX)	
SIGPIPE	13	Write on a pipe with no reader, Broken pipe (POSIX)	
SIGALRM	14	Alarm clock (POSIX)	
SIGTERM	15	Termination (ANSI)	

Use kill -l to see all signals

Signals

SIGSTKFLT	16	Stack fault
SIGCHLD	17	Child process has stopped or exited, changed (POSIX)
SIGCONT	18	Continue executing, if stopped (POSIX)
SIGSTOP	19	Stop executing(can't be caught or ignored) (POSIX)
SIGTSTP	20	Terminal stop signal (POSIX) Ctrl-Z or Ctrl-F
SIGTTIN	21	Background process trying to read, from TTY (POSIX)
SIGTTOU	22	Background process trying to write, to TTY (POSIX)
SIGURG	23	Urgent condition on socket (4.2 BSD)
SIGXCPU	24	CPU limit exceeded (4.2 BSD)
SIGXFSZ	25	File size limit exceeded (4.2 BSD)
SIGVTALRM	26	Virtual alarm clock (4.2 BSD)
SIGPROF	27	Profiling alarm clock (4.2 BSD)
SIGWINCH	28	Window size change (4.3 BSD, Sun)
SIGIO	29	I/O now possible (4.2 BSD)
SIGPWR	30	Power failure restart (System V)

Use kill -l to see all signals

Signals

The result of sending a signal to a process:

- be ignored
- default action (die)
- execute some predefined function





Review of kill command usage

Jim's app script

*Signal 2's
(Ctrl-C) are
ignored*

```
rsimms@opus:/home/cis90/depot
#!/bin/sh
#
# app - script to demonstrate use of signals
#
# Usage:  run app with no options or parameters
#
# Send signals to it with keystrokes or kill command
#
# Notes:
# stty -echo stop the display of characters typed
# stty echo makes typed characters visible again
# stty susp ^Z sets suspend keystroke to Ctrl-Z (to stop foreground processes)
# stty susp @ sets suspend character to @ (to stop foreground processes)
#
trap '' 2 #Ignore SIGINT
trap 'echo -n quit it!' 3 #Handle SIGQUIT
trap 'stty echo susp ^Z;echo ee; echo cleanup;exit' 15 #Handle SIGTERM
clear
banner testing
stty -echo susp @
sleep 1
echo one
sleep 1
echo two
sleep 1
echo -n thr
while :
do sleep 1
done
~
```

13,1 41 All

Jim's app script

Signal 3's
(Cntrl-\) print
quit it
message

```
rsimms@opus:/home/cis90/depot
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clear
banner testing
stty -echo susp @
sleep 1
echo one
sleep 1
echo two
sleep 1
echo -n thr
while :
do sleep 1
done
~
```

Jim's app script

*Signal 15's
close
gracefully*

```
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do sleep 1
done
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```

13,1 43 All

Jim's app script

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clear
banner testing
stty -echo susp @
sleep 1
echo one
sleep 1
echo two
sleep 1
echo -n thr
while :
do sleep 1
done
~
```

*Redefines the
keystroke to
suspend a
job and move
it to the
background*

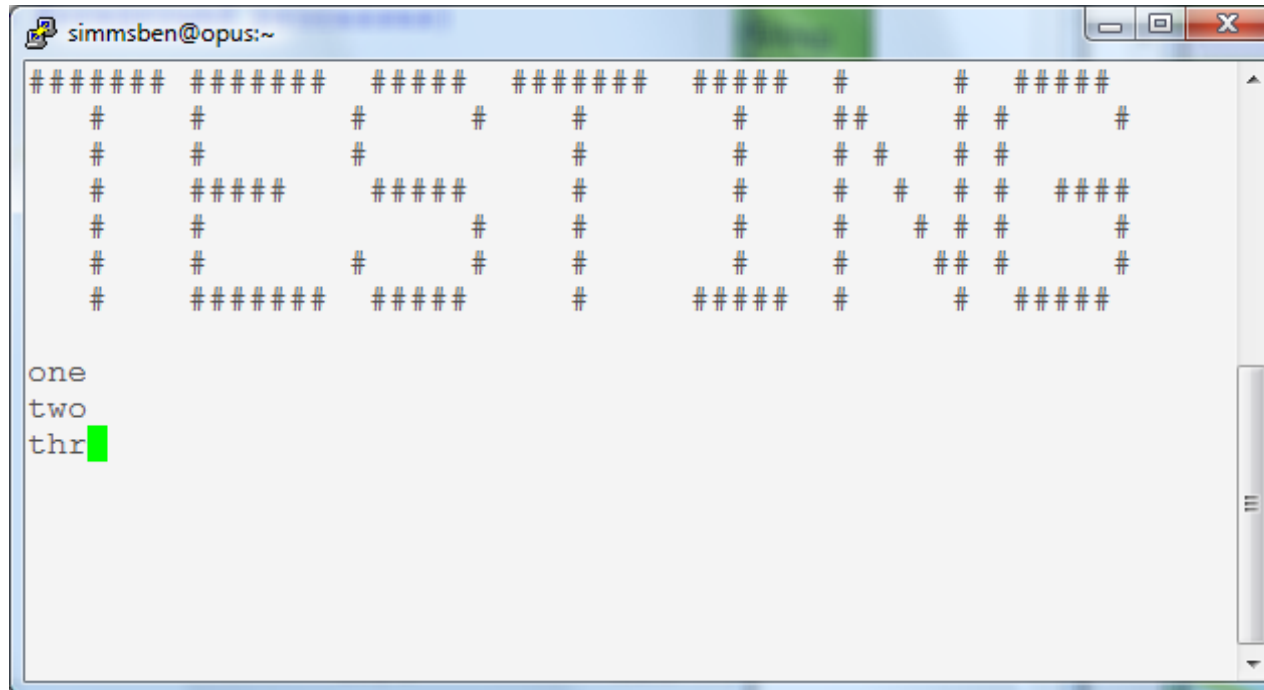
Jim's app script

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#
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done
~
```

*Endless
loop*

Signals

Benji runs app



Benji logs in and runs app ... uh oh, its stuck !

Signals

Benji runs app



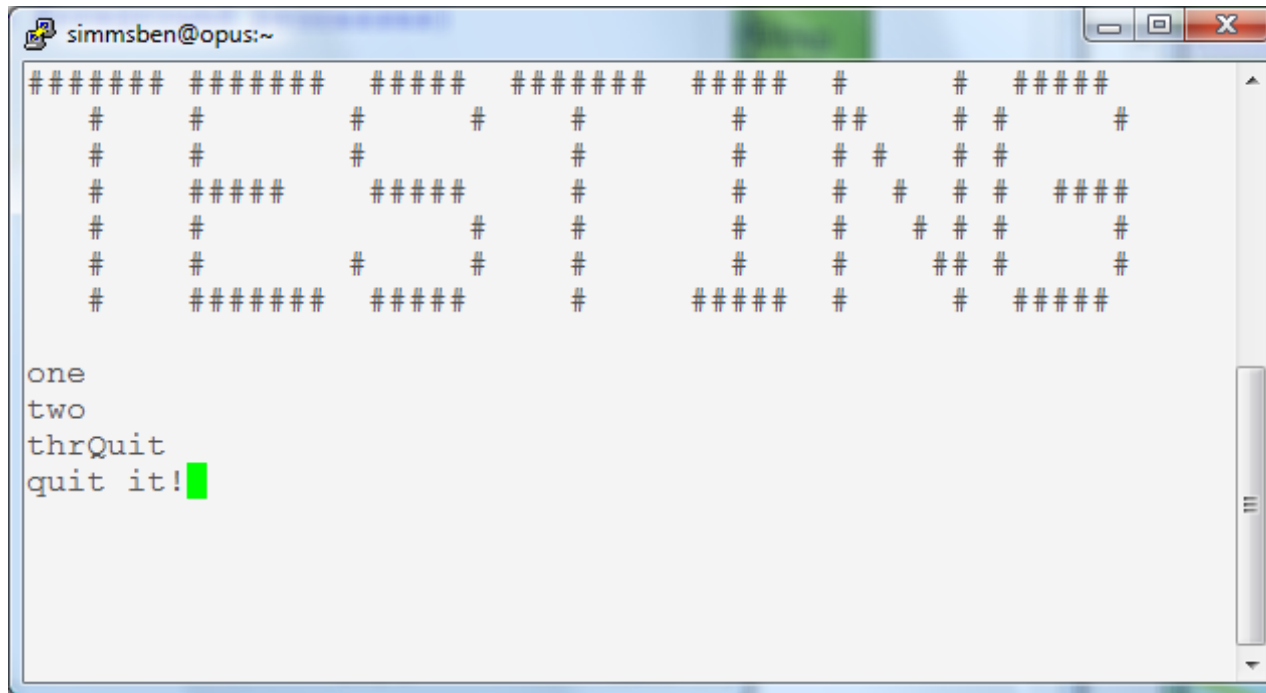
```
#####  #####  #####  #####  #####  #  #  #####
#      #      #      #      #      #  ##  #  #      #
#      #      #      #      #      #  #  #  #  #      #
#      #####  #####  #      #      #  #  #  #####
#      #      #      #      #      #  #  #  #  #      #
#      #      #      #      #      #  #  #  #  #      #
#      #####  #####  #      #####  #  #  #####
```

one
two
thr█

Benji tries using the keyboard to send a SIGINT/2 using Ctrl-C but nothing happens (because app is ignoring SIGINT)

Signals

Benji runs app



```
simmsben@opus:~  
#####  
#           #           #           #           #           #           #           #  
#           #           #           #           #           #           #           #  
#           #           #           #           #           #           #           #  
#           #####       #####       #           #           #           #####  
#           #           #           #           #           #           #           #  
#           #####       #####       #           #           #           #####  
#           #           #           #           #           #           #           #  
#           #####       #####       #           #           #           #####  
  
one  
two  
thrQuit  
quit it!█
```

*Benji tries using the keyboard to send a SIGQUIT/3 using Ctrl-\
but app reacts by saying "quit it"*

Signals

Benji runs app

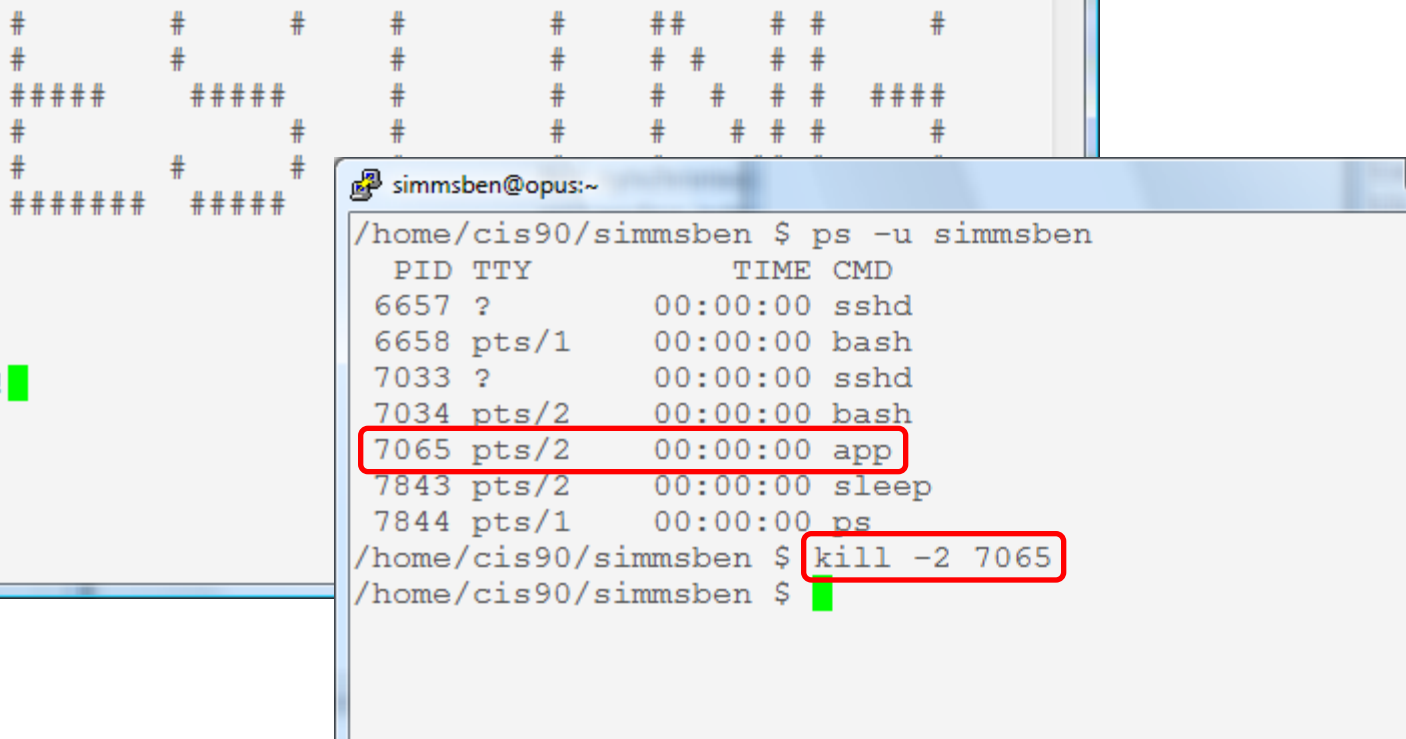


```
rodnyduk@opus:~  
/home/cis90/rodnyduk $ ps -u simmsben  
  PID TTY          TIME CMD  
 6657 ?            00:00:00 sshd  
 6658 pts/1        00:00:00 bash  
 7033 ?            00:00:00 sshd  
 7034 pts/2        00:00:00 bash  
 7065 pts/2        00:00:00 app  
 7579 pts/2        00:00:00 sleep  
/home/cis90/rodnyduk $ kill 7065  
-bash: kill: (7065) - Operation not permitted  
/home/cis90/rodnyduk $
```

Benji asks his friend Duke to kill off his stalled app process. Duke uses ps to look it up but does not have permission to kill it off

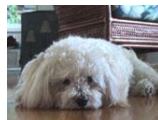
Signals

Benji runs app



The image shows two terminal windows. The top window, titled 'simmsben@opus:~', displays a grid of '#' characters. The bottom window, also titled 'simmsben@opus:~', shows the output of the 'ps -u simmsben' command. The output lists several processes, with the entry '7065 pts/2 00:00:00 app' highlighted by a red rectangle. Below this, the command 'kill -2 7065' is entered and highlighted by another red rectangle. The prompt in the bottom window is '/home/cis90/simmsben \$'.

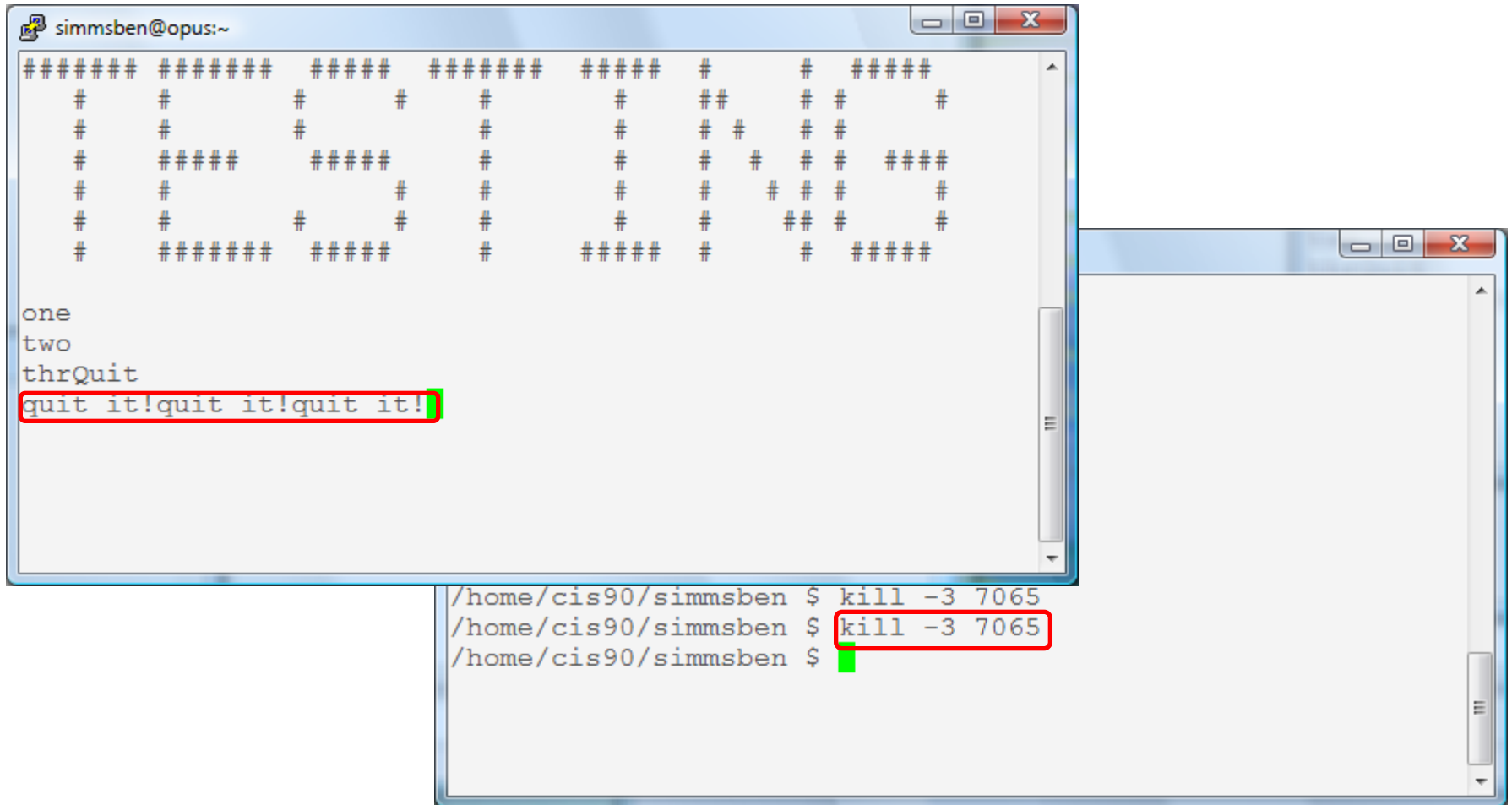
```
simmsben@opus:~  
#####  
# # # # # # # #  
# # # # # # #  
# # # # # # #  
# #####  
# # # # #  
# # # # #  
# # # # #  
# # # # #  
#####  
#####  
  
one  
two  
thrQuit  
quit it!  
  
simmsben@opus:~  
/home/cis90/simmsben $ ps -u simmsben  
  PID TTY          TIME CMD  
 6657 ?            00:00:00 sshd  
 6658 pts/1        00:00:00 bash  
 7033 ?            00:00:00 sshd  
 7034 pts/2        00:00:00 bash  
 7065 pts/2        00:00:00 app  
 7843 pts/2        00:00:00 sleep  
 7844 pts/1        00:00:00 ps  
/home/cis90/simmsben $ kill -2 7065  
/home/cis90/simmsben $
```



Benji logs into another Putty session and sends a SIGINT/2 using the kill command ... but nothing happens

Signals

Benji runs app



Benji ups the ante and sends several SIGQUIT/3 signals but the app process shrugs them off with "quit it!"

Signals

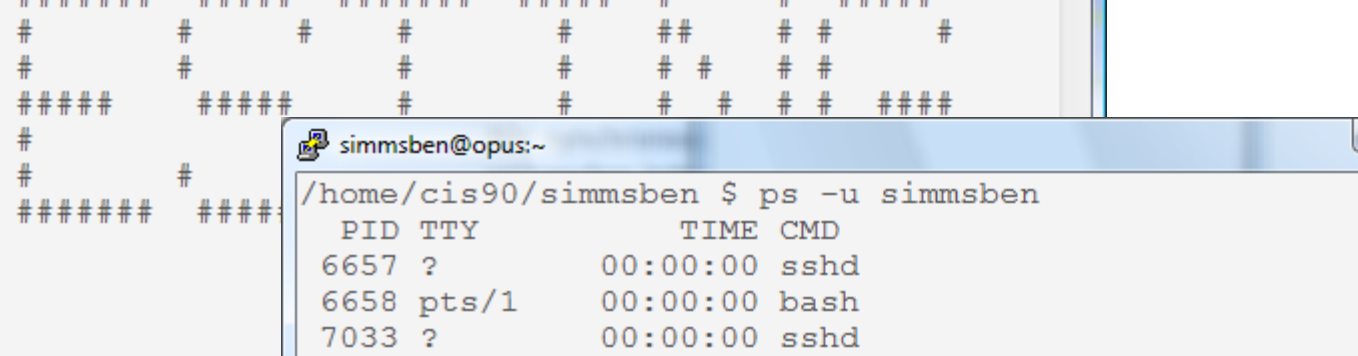
Benji runs app

The image shows two overlapping terminal windows from a Linux system. The top window, titled "simmsben@opus:~", displays the output of a script named "thrQuit". The output consists of a large ASCII art graphic made of hash symbols (#) forming a rectangular frame with internal patterns, followed by the text "one", "two", "thrQuit", "quit it!quit it!quit it!ee", "cleanup", and a prompt "/home/cis90/simmsben \$". The bottom window shows three command-line entries: "/home/cis90/simmsben \$ kill -3 7065", "/home/cis90/simmsben \$ kill -15 7065" (which is highlighted with a red rectangle), and "/home/cis90/simmsben \$ ". Both windows have standard Linux window controls at the top.

Benji decides to send a SIGTERM this time and the app process finishes, cleans up and exits

Signals

Benji runs app



The image shows two terminal windows. The background window, titled 'simmsben@opus:~', displays a password prompt 'one two thr' with a green cursor on 'thr'. The foreground window, also titled 'simmsben@opus:~', shows the command 'ps -u simmsben' being executed. The output of the command is a table of processes for the user 'simmsben'.

PID	TTY	TIME	CMD
6657	?	00:00:00	sshd
6658	pts/1	00:00:00	bash
7033	?	00:00:00	sshd
7034	pts/2	00:00:00	bash
8237	pts/2	00:00:00	app
8279	pts/2	00:00:00	sleep
8280	pts/1	00:00:00	ps



The same thing happens again another day. This time Benji does not care what happens with app ...

Signals

Benji runs app

The image shows two terminal windows. The top window, titled 'simmsben@opus:~', displays the contents of a file named 'one'. The file contains the text 'two' and 'thrKilled'. The bottom window, also titled 'simmsben@opus:~', shows the output of the 'ps -u simmsben' command. The output lists several processes, including 'ssh', 'bash', 'app', 'sleep', and 'ps'. The 'kill -9 8237' command is highlighted with a red box.

```

simmsben@opus:~
#####
# # # # # # # # # #
# # # # # # # # # #
# # # # # # # # # #
# # # # # # # # # #
# # # # # # # # # #
# # # # # # # # # #
# # # # # # # # # #

one
two
thrKilled
/home/cis90/simmsben $

simmsben@opus:~
/home/cis90/simmsben $ ps -u simmsben
  PID TTY          TIME CMD
 6657 ?            00:00:00 sshd
 6658 pts/1        00:00:00 bash
 7033 ?            00:00:00 sshd
 7034 pts/2        00:00:00 bash
 8237 pts/2        00:00:00 app
 8279 pts/2        00:00:00 sleep
 8280 pts/1        00:00:00 ps
/home/cis90/simmsben $ kill -9 8237
/home/cis90/simmsben $
  
```



So he sends a SIGKILL/9 this time ... and app never even sees it coming ... poof ... app is gone

Using &

to run a command
in the background

& Append to a command to run it in the background

Example 1

```
/home/cis90/simmsben $ find / -user 1200 2> duh | sort > huh
```

 No prompt

For long running commands or scripts you must wait for the command to finish before you type more commands

Example 2

```
/home/cis90/simmsben $ find / -user 1200 2> duh | sort > huh &
```

```
[1] 11601
```

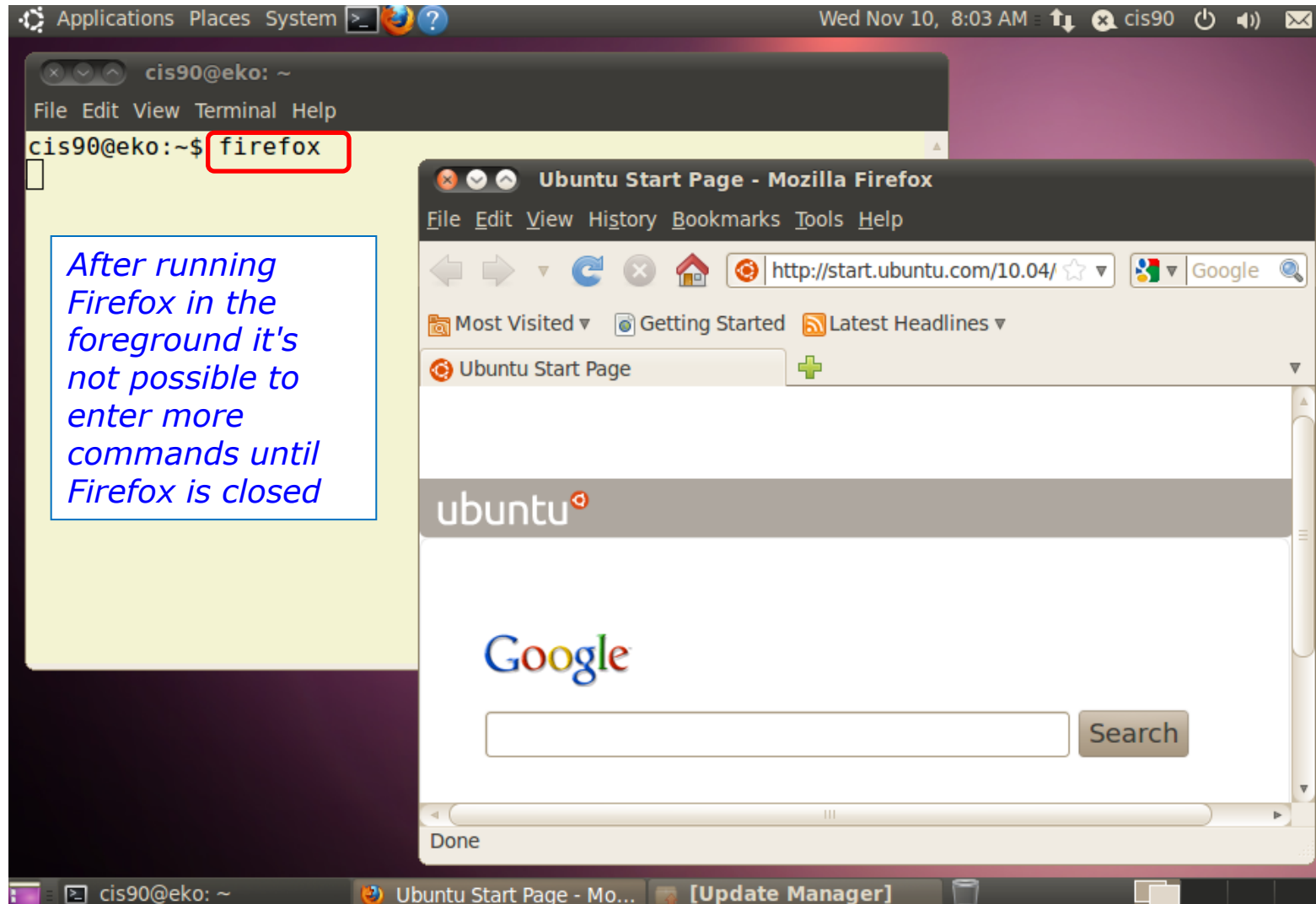
```
/home/cis90/simmsben $ date
```

```
Tue Nov 9 14:38:35 PST 2010
```

Hit enter to get the prompt and continue working while the find command runs in the background

Job Control

Using **&** to run a command in the background



Job Control

Using **&** to run a command in the background

The screenshot shows a Linux desktop environment. In the foreground, a terminal window titled 'cis90@eko: ~' is open. The terminal output is as follows:

```
cis90@eko:~$ firefox
cis90@eko:~$ firefox &
[1] 1465
cis90@eko:~$ ps
  PID TTY          TIME CMD
 1370 pts/0    00:00:00 bash
 1465 pts/0    00:00:00 firefox
 1470 pts/0    00:00:00 run-moz
 1474 pts/0    00:00:01 firefox
 1489 pts/0    00:00:00 ps
cis90@eko:~$
```

The command 'firefox &' is highlighted with a red box in the terminal. A blue text box with a white border contains the following text:

After running Firefox in the background, it is still possible to enter more commands.

In the background, a Mozilla Firefox browser window titled 'Ubuntu Start Page - Mozilla Firefox' is open. The address bar shows 'http://start.ubuntu.com/1'. The page content includes the Ubuntu logo, the Google logo, and a search bar.

Job Control

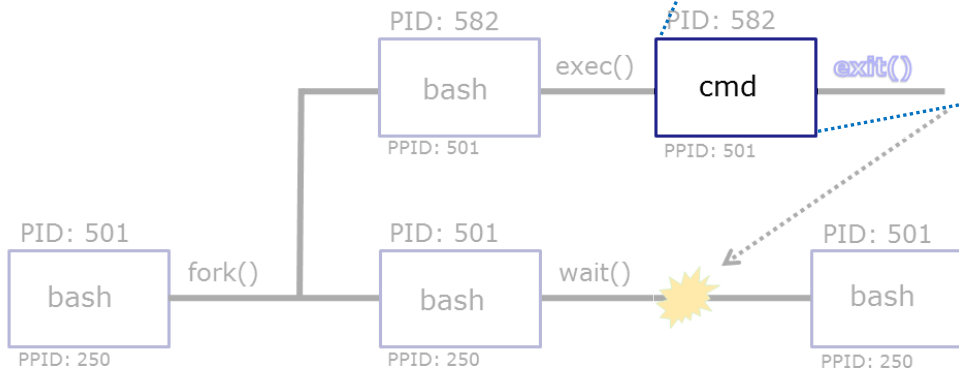
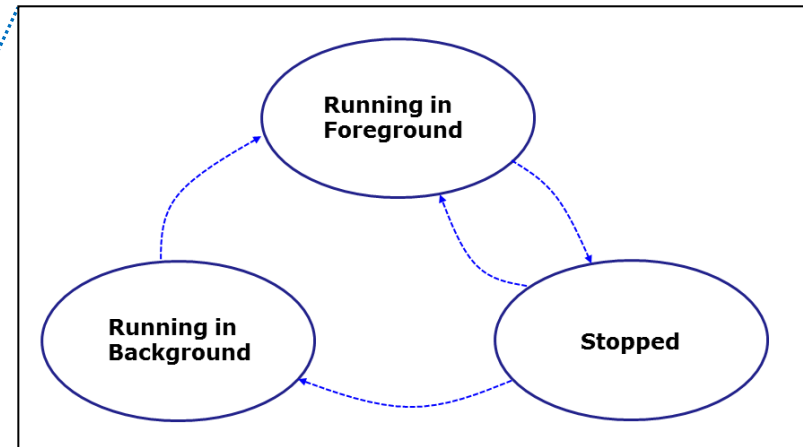
A feature of the bash shell

&	Append to a command to run it in the background
bg	Resumes a suspended job in the background
fg	Brings the most recent background process to the foreground
jobs	Lists all background jobs

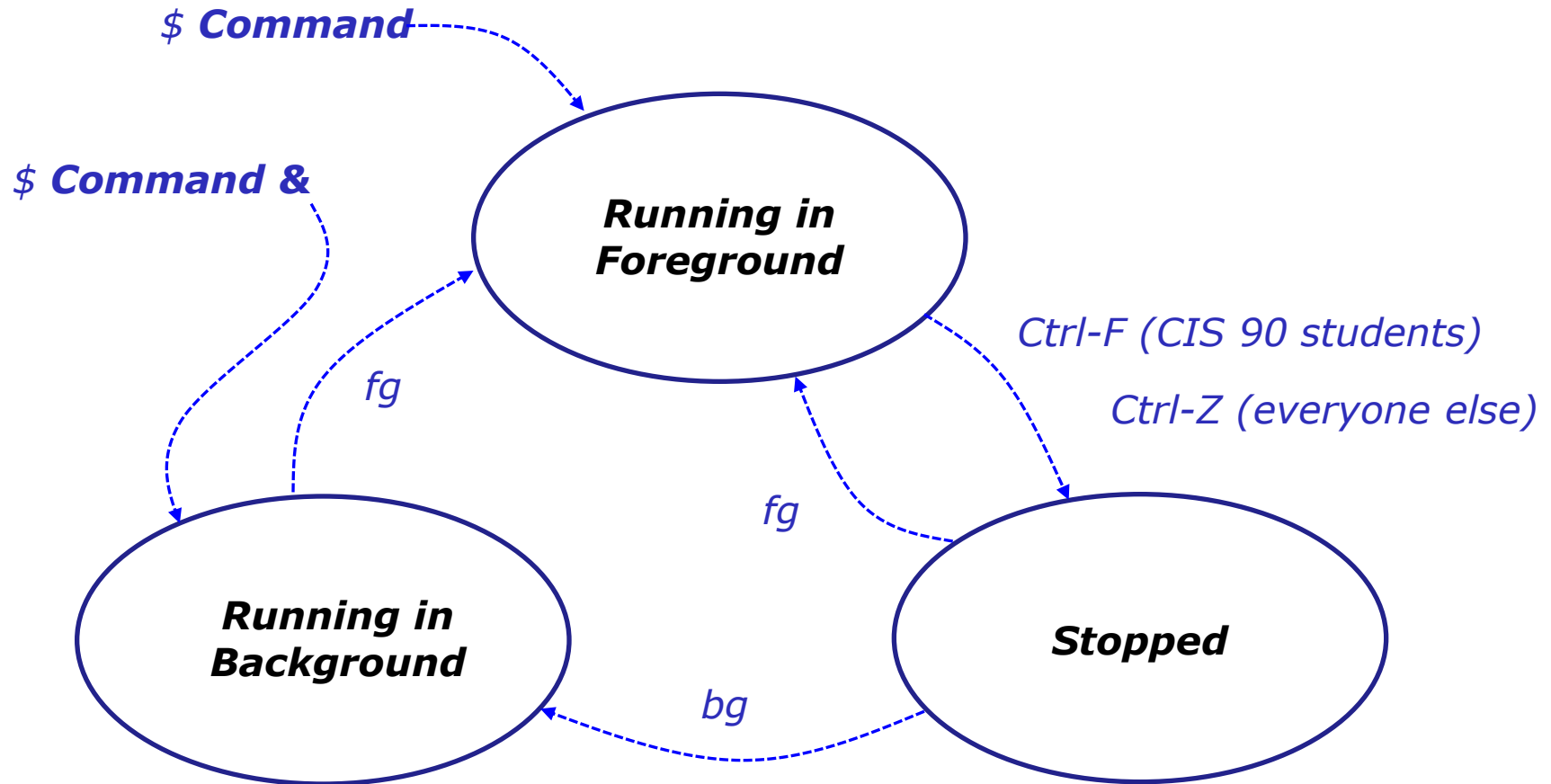
*Use **jobs**, **bg**, **fg** to list and resume jobs in the foreground or background*

Job Control A feature of the bash shell

When a process is **running** (status=R) the user can **stop** it (status=T) and choose whether it runs in the **background** or **foreground**



Job Control A feature of the bash shell



Use the **jobs** command to view
stopped and background jobs

Job Control

Find out with keystroke combination is configured to suspend a process

```
/home/cis90ol/simmsben $ stty -a
speed 38400 baud; rows 24; columns 80; line = 0;
intr = ^C; quit = ^\; erase = ^?; kill = ^U; eof = ^D; eol = <undef>;
eol2 = <undef>; swtch = <undef>; start = ^Q; stop = ^S; susp = ^F; rprnt = ^R;
werase = ^W; lnext = ^V; flush = ^O; min = 1; time = 0;
-parenb -parodd cs8 -hupcl -cstopb cread -clocal -crtscts -cdtrdsr
-ignbrk -brkint -ignpar -parmrk -inpck -istrip -inlcr -igncr icrnl ixon -ixoff
-iuclc -ixany -imaxbel -iutf8
opost -olcuc -ocrnl onlcr -onocr -onlret -ofill -ofdel nl0 cr0 tab0 bs0 vt0 ff0
isig icanon iexten echo echoe echok -echonl -noflsh -xcase -tostop -echopr
echoctl echoke
/home/cis90ol/simmsben $
```

In this case it is Ctrl-F that will be used to suspend a process

How is yours configured?

Job Control

Managing jobs

```
/home/cis90ol/simmsben $ sleep 120
Ctrl-Z or Ctrl-F (to suspend process)
[1]+  Stopped                  sleep 120
/home/cis90ol/simmsben $ sleep 110
Ctrl-Z or Ctrl-F (to suspend process)
[2]+  Stopped                  sleep 110
/home/cis90ol/simmsben $ sleep 100
Ctrl-Z or Ctrl-F (to suspend process)
[3]+  Stopped                  sleep 100

/home/cis90ol/simmsben $ jobs
[1]    Stopped                  sleep 120
[2]-   Stopped                  sleep 110
[3]+   Stopped                  sleep 100
```

Lets start up 3 sleep commands and suspend each of them.

Note: The sleep command is a simple way to run a command that will take awhile to finish.

***sleep 120** will last 120 seconds before it is finished.*

Job Control

Managing jobs

```
/home/cis90ol/simmsben $ jobs
```

```
[1]      Stopped                sleep 120
[2]-     Stopped                sleep 110
[3]+     Stopped                sleep 100
```

```
/home/cis90ol/simmsben $ ps -l
```

F	S	UID	PID	PPID	C	PRI	NI	ADDR	SZ	WCHAN	TTY	TIME	CMD
0	S	1082	5364	5363	0	75	0	-	1168	wait	pts/2	00:00:00	bash
0	T	1082	5452	5364	0	75	0	-	929	finish	pts/2	00:00:00	sleep
0	T	1082	5453	5364	0	75	0	-	929	finish	pts/2	00:00:00	sleep
0	T	1082	5454	5364	0	75	0	-	929	finish	pts/2	00:00:00	sleep
0	R	1082	5459	5364	0	77	0	-	1054	-	pts/2	00:00:00	ps

Note, all three processes are sTopped

Job Control Managing jobs

```
/home/cis90ol/simmsben $ bg 2
[2]-  sleep 110 &
/home/cis90ol/simmsben $ jobs
[1]-  Stopped                sleep 120
[2]    Running               sleep 110 &
[3]+  Stopped                sleep 100
```

*Jobs can be resumed
in the background
using **bg***

```
/home/cis90ol/simmsben $ bg 1
[1]-  sleep 120 &
/home/cis90ol/simmsben $ jobs
[1]    Running               sleep 120 &
[2]-  Running                sleep 110 &
[3]+  Stopped                sleep 100
```

*or in the foreground
using **fg***

```
/home/cis90ol/simmsben $ fg 3
sleep 100
```

*At this point we lose control of the keyboard again
until sleep 100 is finished*

Job Control

Managing jobs

```
/home/cis90ol/simmsben $ jobs  
[1]-  Done  
sleep 120  
[2]+  Done  
sleep 110
```

*Background jobs are
all done!*



Review of Load Balancing

Load Balancing

The **at** command:

- reads from stdin for a list of commands to run
- runs those commands at the specified time
- Any output from those commands will be emailed
- Use **atq** and **atrm** to manage scheduled commands

*Use **at** to schedule commands to run in the future*

Load Balancing

Managing queued jobs

at now + 5 minutes

at now + 1 hour

at 7:58AM

at 7:47PM 5/5/2012

at teatime

Ways to specify future times

Load Balancing

Managing queued jobs

```
/home/cis90/simben $ atq
25      2011-11-12 14:09 a simben90
28      2011-12-12 03:00 a simben90
27      2011-11-19 12:10 a simben90
26      2011-11-12 16:00 a simben90
24      2011-11-12 12:14 a simben90
```

*The **atq** command lists jobs queued to run in the future*

```
/home/cis90/simben $ atrm24
/home/cis90/simben $ atq
25      2011-11-12 14:09 a simben90
28      2011-12-12 03:00 a simben90
27      2011-11-19 12:10 a simben90
26      2011-11-12 16:00 a simben90
```

*The **atrm** command is used to remove jobs from the queue*

```
/home/cis90/simben $ jobs
```

*Note: The **jobs** command lists processes running or suspended in the background and is NOT used for **at** commands.*

Load Balancing

What the heck will this do?

```
/home/cis90/simben $ at 7:18AM 4/23/2012
```

```
at> echo "Wake up Sarah" | mail -s "Reminder" simben90
```

```
at> <EOT>
```

```
job 373 at 2012-04-23 07:18
```

```
/home/cis90/simben $
```

Type Ctrl-D to end adding more commands

Load Balancing

What the heck will this do? Try it!

```
/home/cis90/simben $ tty  
/dev/pts/0
```

```
/home/cis90/simben $ echo 'echo " " > /dev/pts/0' > hola  
/home/cis90/simben $ echo 'banner "hola" > /dev/pts/0' >> hola  
/home/cis90/simben $ cat hola  
echo " " > /dev/pts/0  
banner "hola" > /dev/pts/0
```

```
/home/cis90/simben $ at now + 2 minutes < hola  
job 375 at 2012-04-23 07:31  
/home/cis90/simben $ atq  
375      2012-04-23 07:31 a simben90  
/home/cis90/simben $
```

text editors

There are lots of text editors ...

Windows

notepad
notepad++
textpad

Text editors and word processors are different!

Mac

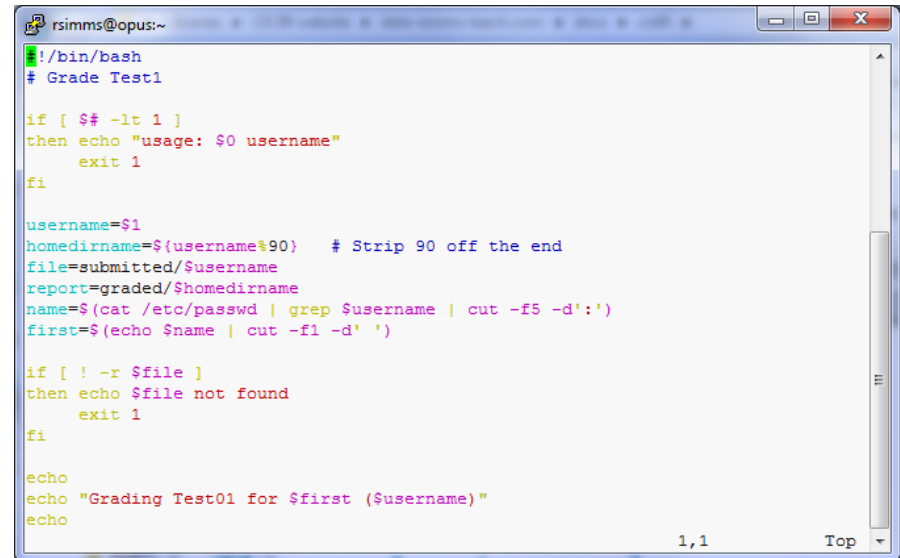
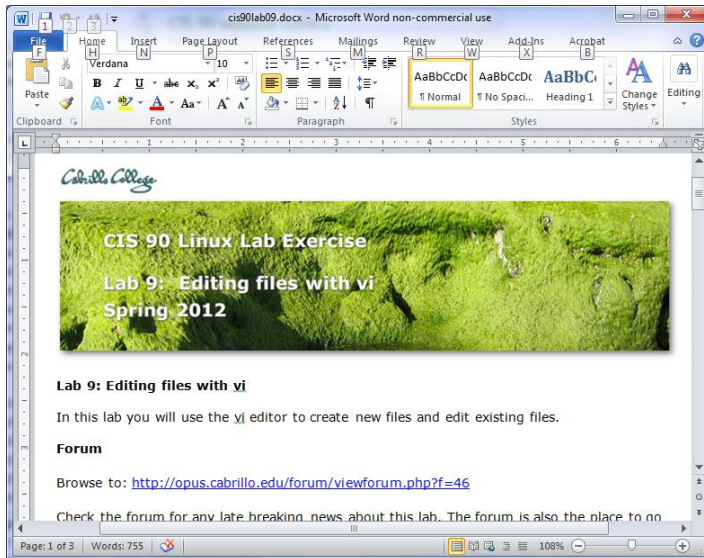
TextWrangler

- *Word processors are used by many different people to create documents containing text and graphics.*

Linux

gedit
emacs
nano
vi

- *Text editors are used by programmers to develop software and web designers to create web sites.*



Word processors allow a rich set of formatting (fonts, sizes, styles, color) and graphics to be added to documents.

Text editors use color to show the language syntax

On Opus we are actually running VIM

```
/home/cis90/simben $ type -a vi  
vi is aliased to `vim'  
vi is /bin/vi  
/home/cis90/simben $ type vim  
vim is hashed (/usr/bin/vim)
```

vim is an enhanced version of vi

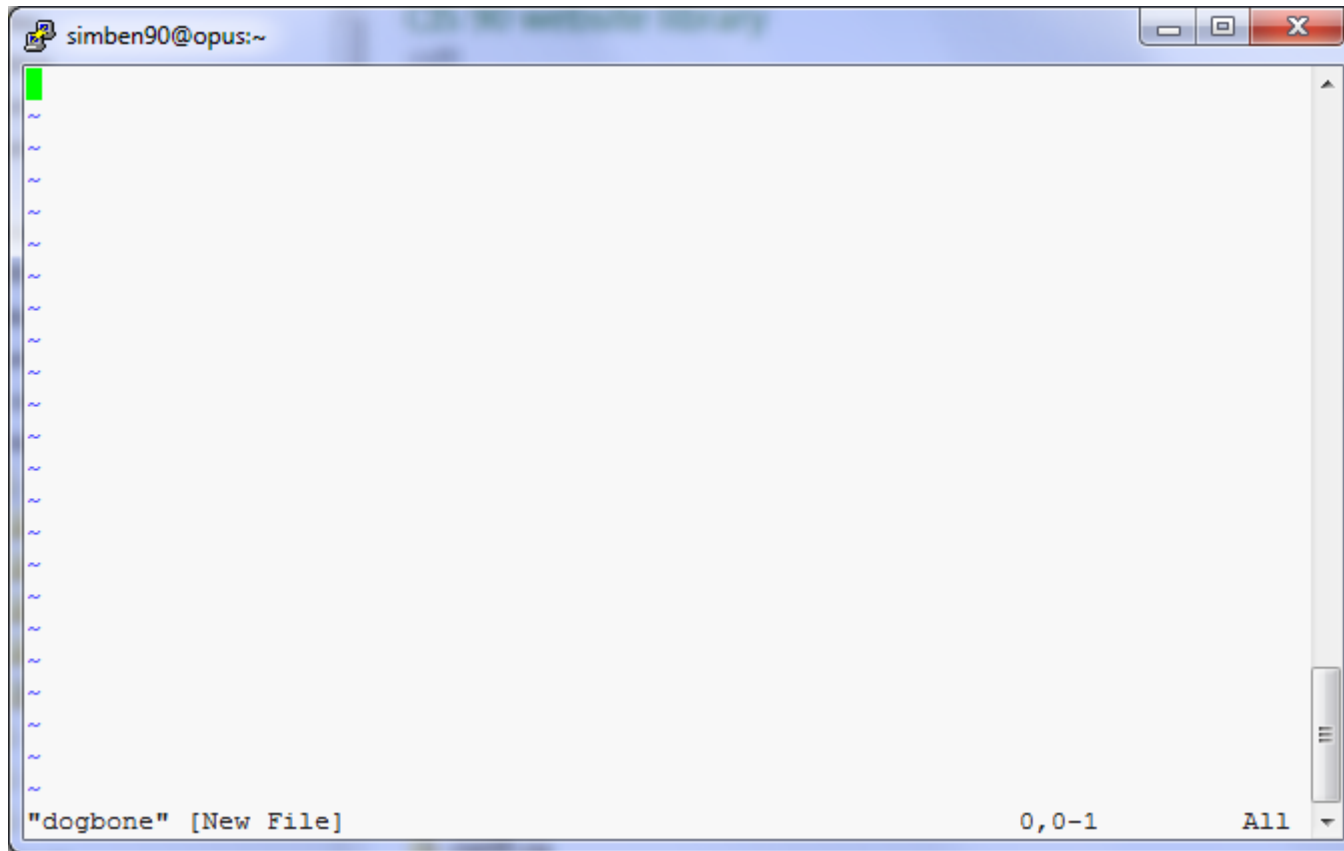
vi 101


```
/home/cis90/simben $
```

```
/home/cis90/simben $ vi dogbone
```

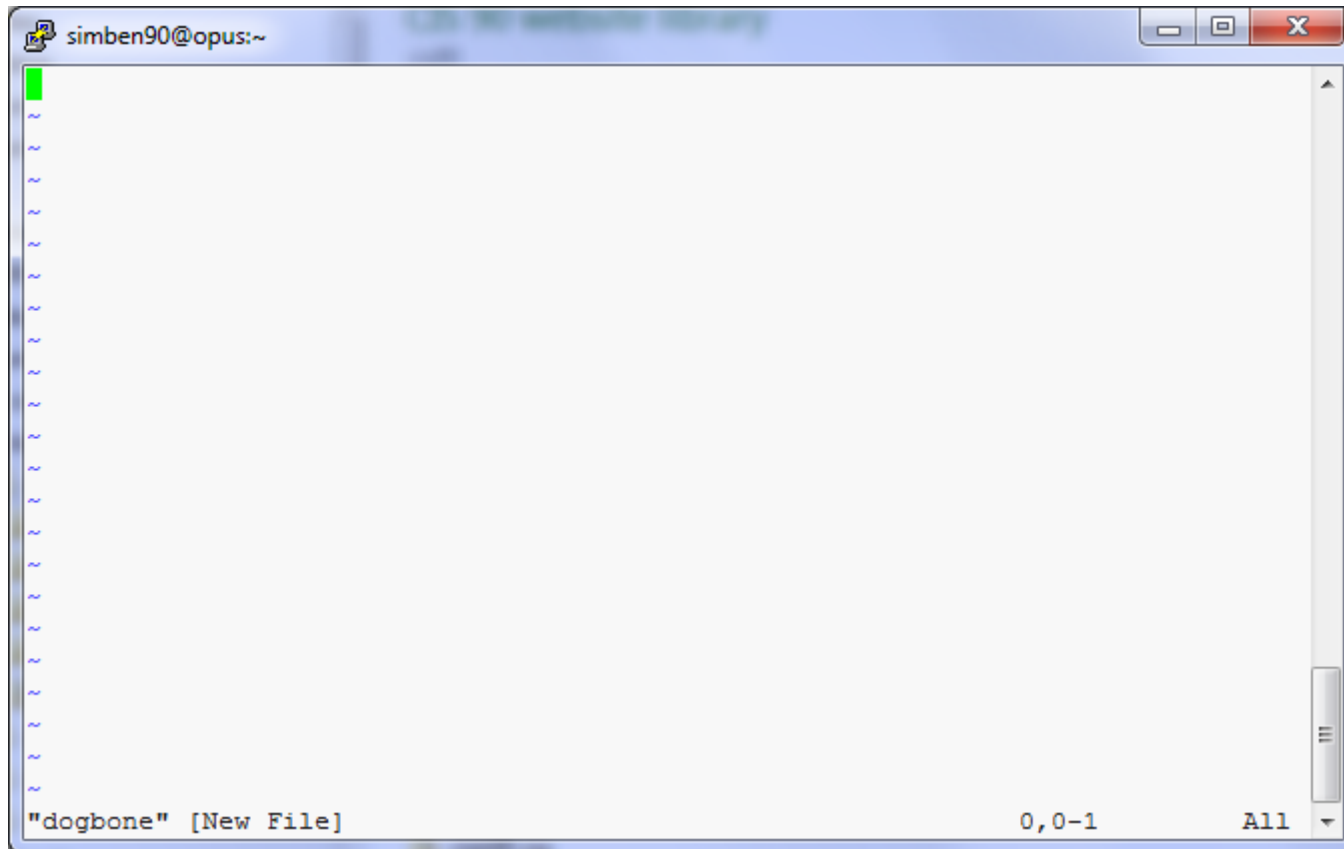
Type this

See this ...



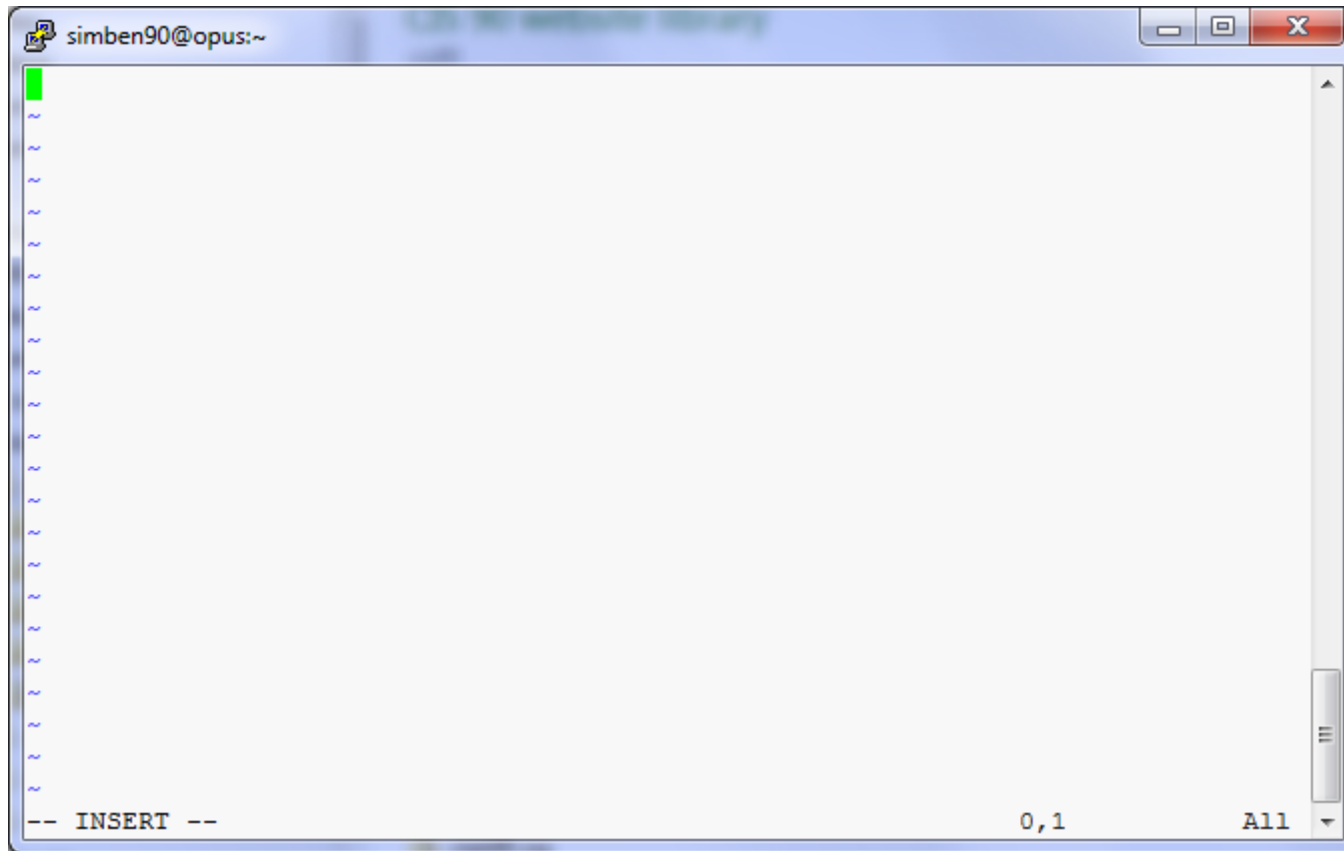
Take your hands OFF THE MOUSE – don't use it in vi!

Tap the letter i key (for insert)



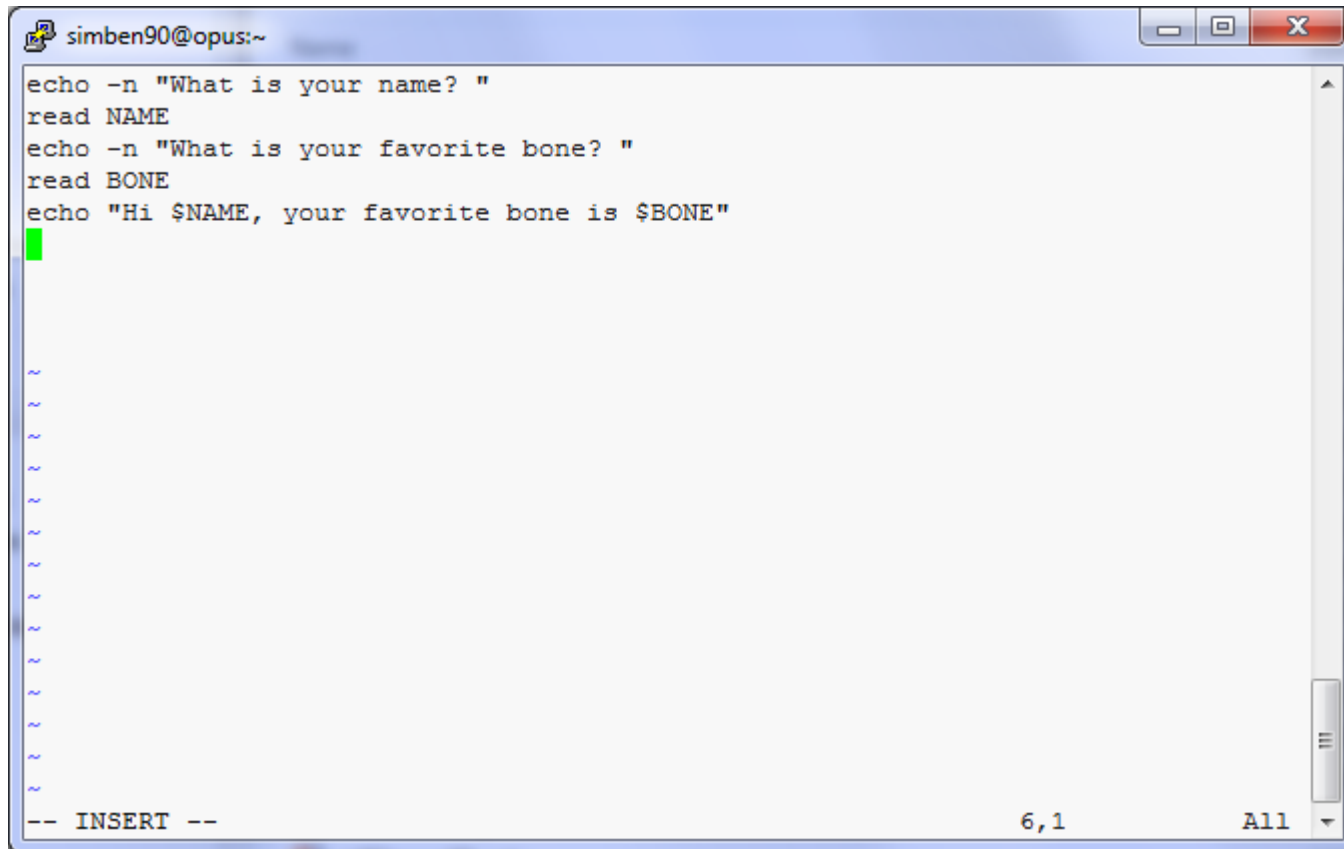
Keep your hands OFF THE MOUSE – don't use it in vi!

See this ...



Keep your hands OFF THE MOUSE – don't use it in vi!

Very carefully type these five lines



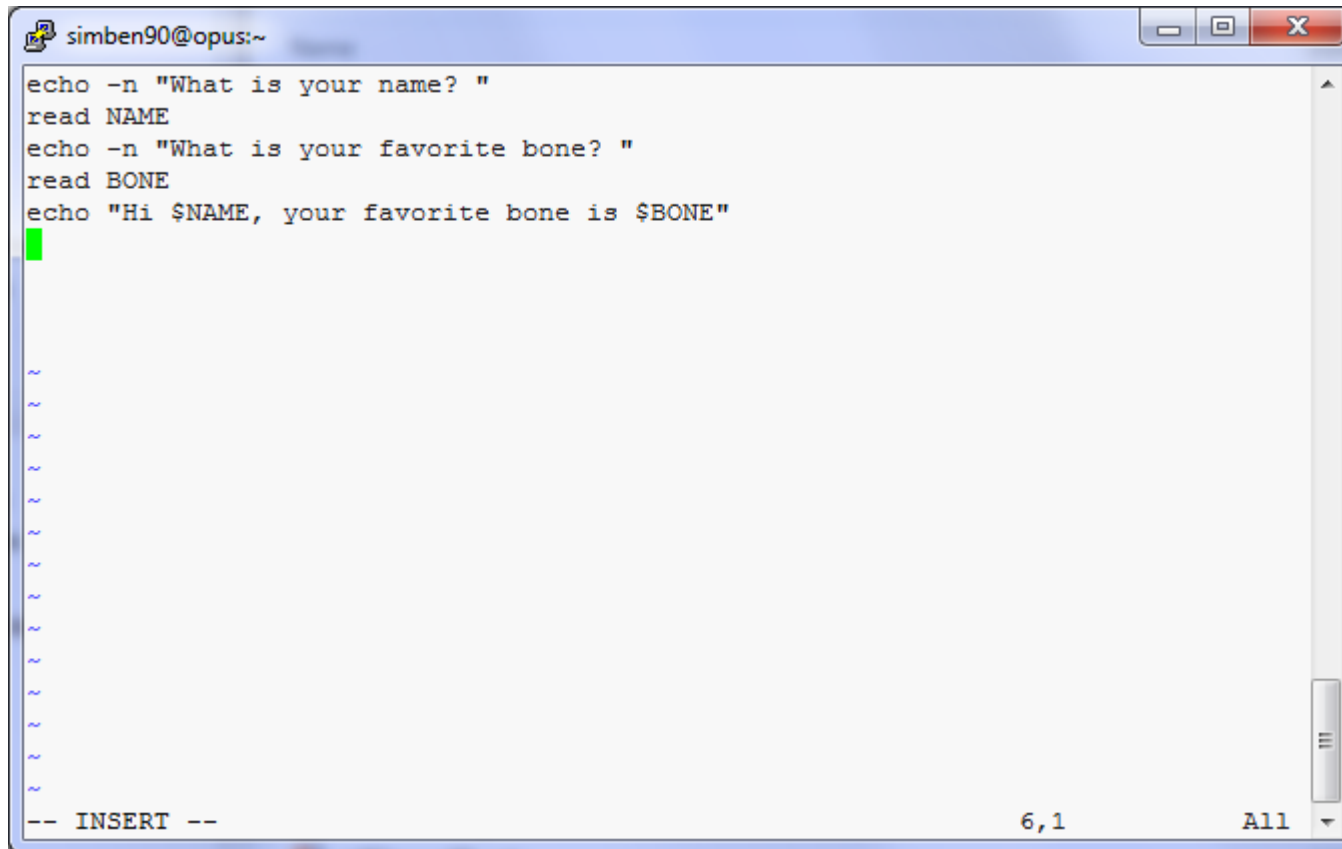
The screenshot shows a terminal window titled 'simben90@opus:~'. Inside the terminal, the following shell script is being typed line by line:

```
echo -n "What is your name? "  
read NAME  
echo -n "What is your favorite bone? "  
read BONE  
echo "Hi $NAME, your favorite bone is $BONE"
```

A green cursor is visible at the end of the fifth line. Below the script, there are several tilde (~) characters, likely representing a scrollback buffer. At the bottom of the terminal, the status bar shows '-- INSERT --' on the left, '6,1' in the center, and 'All' on the right.

Keep your hands OFF THE MOUSE – don't use it in vi!

Have your neighbor check that your five lines are PERFECT



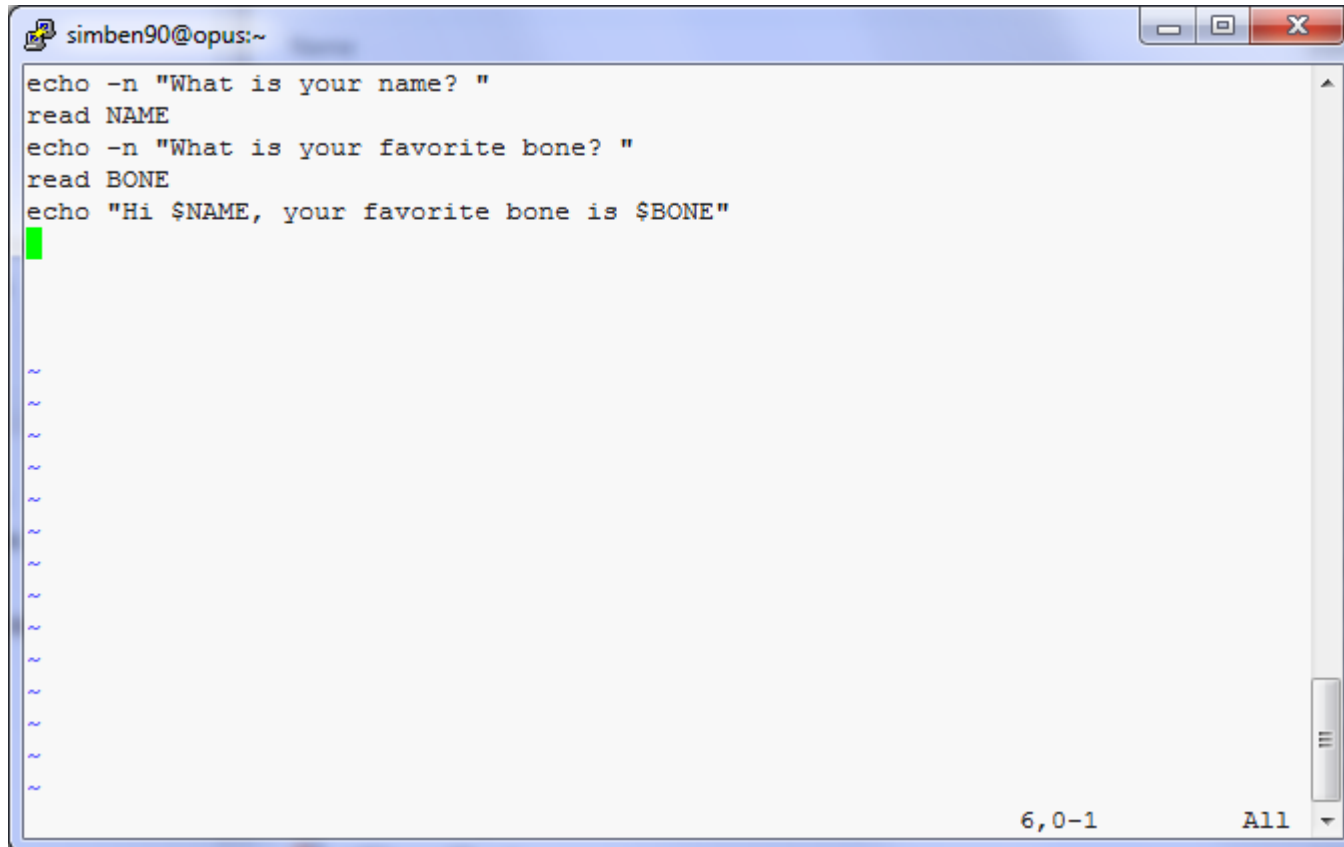
The screenshot shows a terminal window titled "simben90@opus:~". Inside the terminal, a shell script is being edited using the vi editor. The script contains the following lines:

```
echo -n "What is your name? "  
read NAME  
echo -n "What is your favorite bone? "  
read BONE  
echo "Hi $NAME, your favorite bone is $BONE"
```

The cursor is positioned at the end of the fifth line. Below the script, there are several tilde (~) characters, indicating that the editor is in insert mode. The status bar at the bottom of the terminal shows "-- INSERT --" on the left, "6,1" in the center, and "All" on the right.

Keep your hands OFF THE MOUSE – don't use it in vi!

Tap the **esc** key



A terminal window titled 'simben90@opus:~' with standard window controls. The terminal displays a shell script that prompts for a name and a favorite bone, then prints a message. The script is as follows:

```
echo -n "What is your name? "  
read NAME  
echo -n "What is your favorite bone? "  
read BONE  
echo "Hi $NAME, your favorite bone is $BONE"
```

A green cursor is positioned on the line following the script. Below the script, there are several tilde (~) characters, indicating that the output of the script is being scrolled up. In the bottom right corner of the terminal, the text '6,0-1' and 'All' are visible.

Keep your hands OFF THE MOUSE – don't use it in vi!

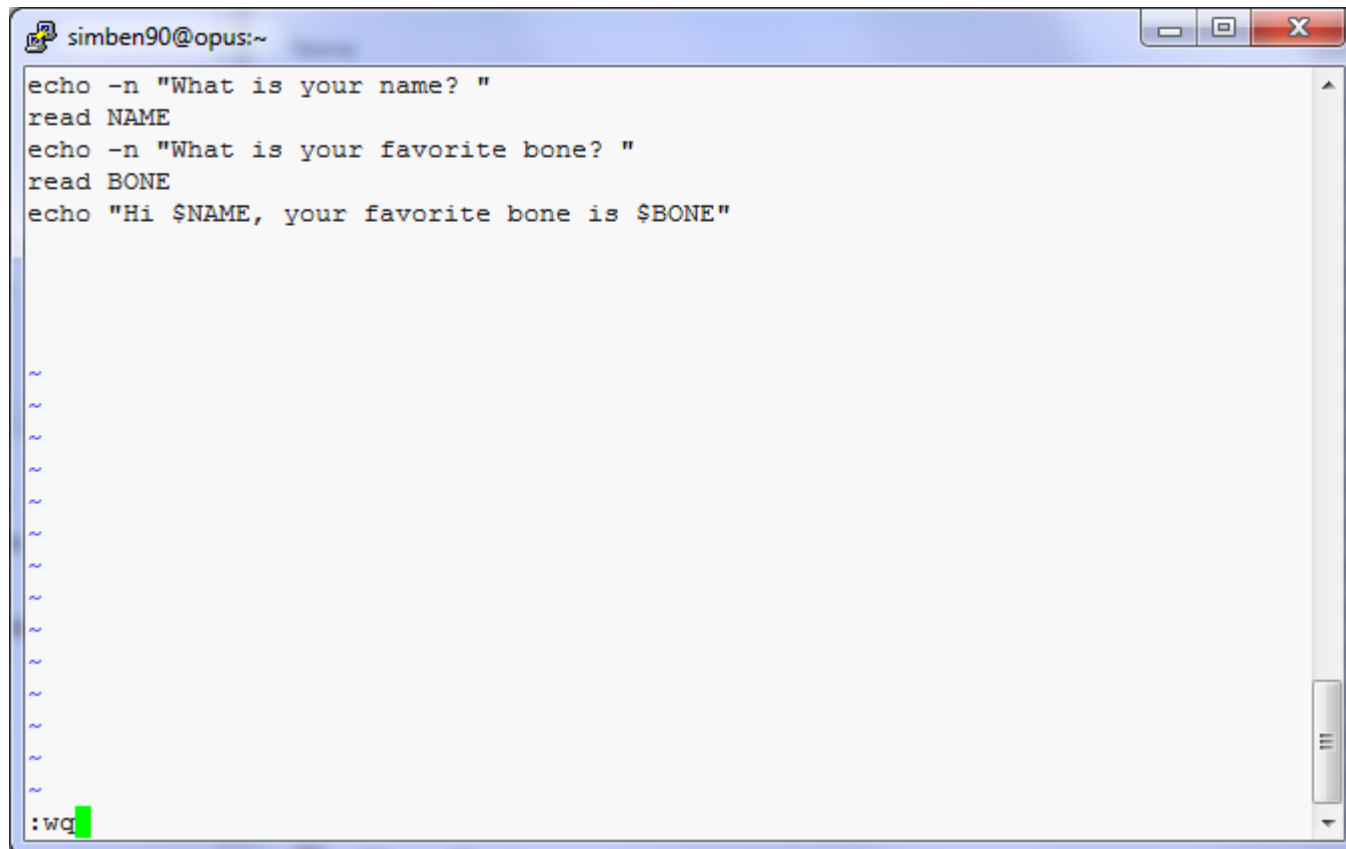
A screenshot of a Linux terminal window titled "simben90@opus:~". The terminal contains several lines of code:

```
echo -n "What is your name? "  
read NAME  
echo -n "What is your favorite bone? "  
read BONE  
echo "Hi $NAME, your favorite bone is $BONE"
```

The output shows multiple tilde (~) characters, indicating the user has entered their response.

85

Type **wq**



A terminal window titled 'simben90@opus:~' showing a script being edited in the vi editor. The script contains the following lines:

```
echo -n "What is your name? "  
read NAME  
echo -n "What is your favorite bone? "  
read BONE  
echo "Hi $NAME, your favorite bone is $BONE"
```

The terminal shows several tilde (~) characters representing input, and a green cursor is visible at the end of the line ':wq' at the bottom left of the editor window.

Keep your hands OFF THE MOUSE – don't use it in vi!

Tap the enter key

```
/home/cis90/simben $ vi dogbone  
/home/cis90/simben $
```



Add execute permissions and try your new script

```
/home/cis90/simben $ chmod +x dogbone  
  
/home/cis90/simben $ dogbone  
What is your name? Benji  
What is your favorite bone? chicken  
Hi Benji, your favorite bone is chicken  
/home/cis90/simben $
```

vi

COMMAND mode
INSERT mode
command LINE mode

```
/home/cis90/simben $ cp letter myletter
/home/cis90/simben $ vi myletter
```

COMMAND mode

```
simben90@opus:~
Hello Mother! Hello Father!

Here I am at Camp Granada. Things are very entertaining,
and they say we'll have some fun when it stops raining.

All the counselors hate the waiters, and the lake has
alligators. You remember Leonard Skinner? He got
ptomaine poisoning last night after dinner.

Now I don't want this to scare you, but my bunk mate has
malaria. You remember Jeffrey Hardy? Their about to
organize a searching party.

Take me home, oh Mother, Father, take me home! I hate Granada.
Don't leave me out in the forest where I might get eaten
by a bear! Take me home, I promise that I won't make noise,
or mess the house with other boys, oh please don't make me
stay -- I've been here one whole day.

Dearest Father, darling Mother, how's my precious little
brother? I will come home if you miss me. I will even
let Aunt Bertha hug and kiss me!

"myletter" 29L, 1059C      1,1      Top
```

INSERT mode

```
simben90@opus:~
Hello Mother! Hello Father!

Here I am at Camp Granada. Things are very entertaining,
and they say we'll have some fun when it stops raining.

All the counselors hate the waiters, and the lake has
alligators. You remember Leonard Skinner? He got
ptomaine poisoning last night after dinner.

Now I don't want this to scare you, but my bunk mate has
malaria. You remember Jeffrey Hardy? Their about to
organize a searching party.

Take me home, oh Mother, Father, take me home! I hate Granada.
Don't leave me out in the forest where I might get eaten
by a bear! Take me home, I promise that I won't make noise,
or mess the house with other boys, oh please don't make me
stay -- I've been here one whole day.

Dearest Father, darling Mother, how's my precious little
brother? I will come home if you miss me. I will even
let Aunt Bertha hug and kiss me!

-- INSERT --      1,1      Top
```

Command LINE mode

```
simben90@opus:~
Hello Mother! Hello Father!

Here I am at Camp Granada. Things are very entertaining,
and they say we'll have some fun when it stops raining.

All the counselors hate the waiters, and the lake has
alligators. You remember Leonard Skinner? He got
ptomaine poisoning last night after dinner.

Now I don't want this to scare you, but my bunk mate has
malaria. You remember Jeffrey Hardy? Their about to
organize a searching party.

Take me home, oh Mother, Father, take me home! I hate Granada.
Don't leave me out in the forest where I might get eaten
by a bear! Take me home, I promise that I won't make noise,
or mess the house with other boys, oh please don't make me
stay -- I've been here one whole day.

Dearest Father, darling Mother, how's my precious little
brother? I will come home if you miss me. I will even
let Aunt Bertha hug and kiss me!

:      1,1      Top
```

vi

Moving around in a file

Use in COMMAND mode

h moves the cursor one character to the left
j moves the cursor down one line
k moves the cursor up one line
l moves the cursor one character to the right

^d scrolls down 10 lines
^u scrolls up 10 lines
^f page forward one page
^b page back one page

*Try typing a
number in front of
these commands
and notice what
happens*

*With vim (not vi) you can use arrow and
page keys instead of these letter commands*

vi

Moving around in a file

Use in COMMAND mode

w moves the cursor one “word” forward

b moves the cursor one “word” back

*Try typing a number in front
of these commands and
notice what happens*

0 (zero) moves the cursor to the beginning of the line

\$ moves the cursor to the end of the line

G moves the cursor to the last line in the file

1G moves the cursor to the first line in the file

105G moves the cursor to line 105

vi

Saving and Quitting

Use in command LINE mode

:w writes any changes to the file you are editing (like Save)

:q quits vi if you have saved your changes

:q! quits vi even if you haven't saved changes

:wq writes and quits

:wq! writes and quits vi even if you haven't saved changes

vi

Reading in and Writing out files

Use in command LINE mode

:w filename saves your file to a new name (like Save As)

:w! filename saves your file to a new name overwriting any previous data

:r filename reads in the contents of *filename* starting from the cursor position

:e filename replaces the current content with the content from *filename*

vi

Entering INSERT mode

From command mode.

- i** Ready to insert characters immediately before the current cursor position
- I** Ready to insert characters at the start of the current line

- a** Ready to append characters immediately after the current cursor position
- A** Ready to append characters at the end of the current line

- o** Ready to input characters in a new line that opens up below the cursor
- O** Ready to input characters in a new line that opens up above the cursor

vi

Cut, Copy, Pasting Commands

Use in command mode

x Deletes the current character

r Replace the current character with the character you type next

dw Deletes the current word

dd Deletes the current line

D Deletes to the end of the line

yy Copies a line to the clipboard buffer

p Pastes whatever is in the clipboard buffer below the current cursor

P Pastes whatever is in the clipboard buffer above the current cursor

vi

Miscellaneous Useful Commands

Use in command mode.

^g Tells you the filename you are editing and what line your cursor is on

u Undoes the last command you executed

^r Undo the undo (redo)

. Repeats the last command you executed

/string Searches for the string of characters in the file

n Finds the next occurrence of the current search string looking down the file

N Finds the next occurrence of the current search string looking up the file

~ Changes the case of the current character

:%s /string1/string2/g replaces all string1 with string2 in the file

http://vim.wikia.com/wiki/Main_Page



Tips and tricks for VIM users

The Mug of vi

The Mug of Vi - Mozilla Firefox

File Edit View History Bookmarks Tools Help

http://nostarch.com/mug.htm


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See mug text

Click on the image to return to **Mug of Vi** main page.

FILE COMMANDS		DELETING / INSERTING TEXT		CUT / COPY / PASTE	
vi filename(s)	edit a file or files	dw, dd, x	delete word, line, character	0	go to beginning of line (zero)
vi -x filename	retrieve saved file after crash	ndd, nx	delete n lines, n characters), (move to next, previous sentence
ZZ, :wq, :x	save and exit	x, X	delete character forward, backward	}, {	move to next, previous paragraph
q, :q!	quit; quit without saving	D, d\$	delete to end of line	w, b	move forward, back one word
:w, :wq, :wq!	save file, save file as filename	dmotion	delete from cursor to motion (\$, 0, etc.)	e	go to end of current or next word
:e filename	edit filename			yy, nY	copy n lines
:x filename	insert filename			yw, yy	copy word, line
:sh	drop to shell	:>, :<	indent, outdent line	p, P	paste text after, before cursor
:!cmd	run command cmd	S	replace text with blank line	a, i	insert text after, before cursor
:r !cmd	execute cmd and insert output	O, O	insert new line below, above current line	A, I	insert text end, beginning of line
/txt, ?txt	find txt forward or backward	u	undo last change	~	change case
/*txt	find next line that starts with txt		repeat last change	xp	transpose characters
n, N	repeat last search backward, forward			J	combine current line with next
R	replace text from current character			mp	create a mark called p
				p	return to p
				d'x, y'x	delete, copy text from mark to cursor
				:> n	indent n lines

http://nostarch.com/mug.htm

/bin/mail and vi

```
/home/cis90/simmsben $ mail roddyduk
Subject: Good bones
Hey Duke,
I really appreciate thatbone you sent me last week.
Let me knwo if you want to go mark some fench posts
this weekend.
Later,
Ben
```

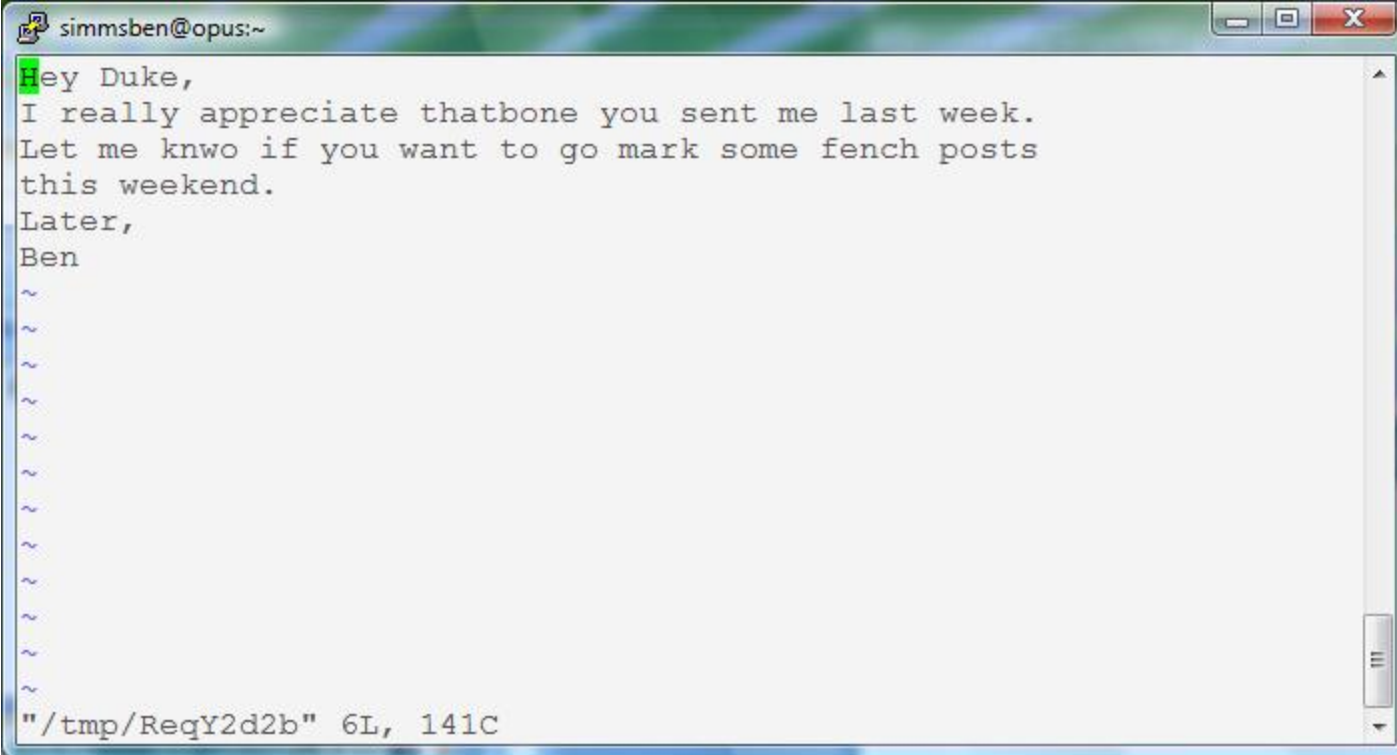
*You are composing a message and you spot some typos ...
CRUD ... what can you do?*

/bin/mail and vi

```
/home/cis90/simmsben $ mail roddyduk
Subject: Good bones
Hey Duke,
I really appreciate thatbone you sent me last week.
Let me knwo if you want to go mark some fench posts
this weekend.
Later,
Ben
~v
```

Well ... you could try the ~v command

/bin/mail and vi



The screenshot shows a terminal window titled "simmsben@opus:~". Inside the terminal, the vi editor is open, displaying an email draft. The text of the email is as follows:

```
Hey Duke,  
I really appreciate thatbone you sent me last week.  
Let me knwo if you want to go mark some fench posts  
this weekend.  
Later,  
Ben
```

Below the email text, there are several tilde (~) characters, likely representing a list of files or a directory listing. At the bottom of the terminal window, the status bar shows the file path and dimensions: `"/tmp/ReqY2d2b" 6L, 141C`.

The message is loaded into vi where changes or additions can be made. :wq is used to save and quit vi

/bin/mail and vi

```
/home/cis90/simmsben $ mail roddyduk
Subject: Good bones
Hey Duke,
I really appreciate thatbone you sent me last week.
Let me knwo if you want to go mark some fench posts
this weekend.
Later,
Ben
~v
(continue)
.
Cc:
/home/cis90/simmsben $
```

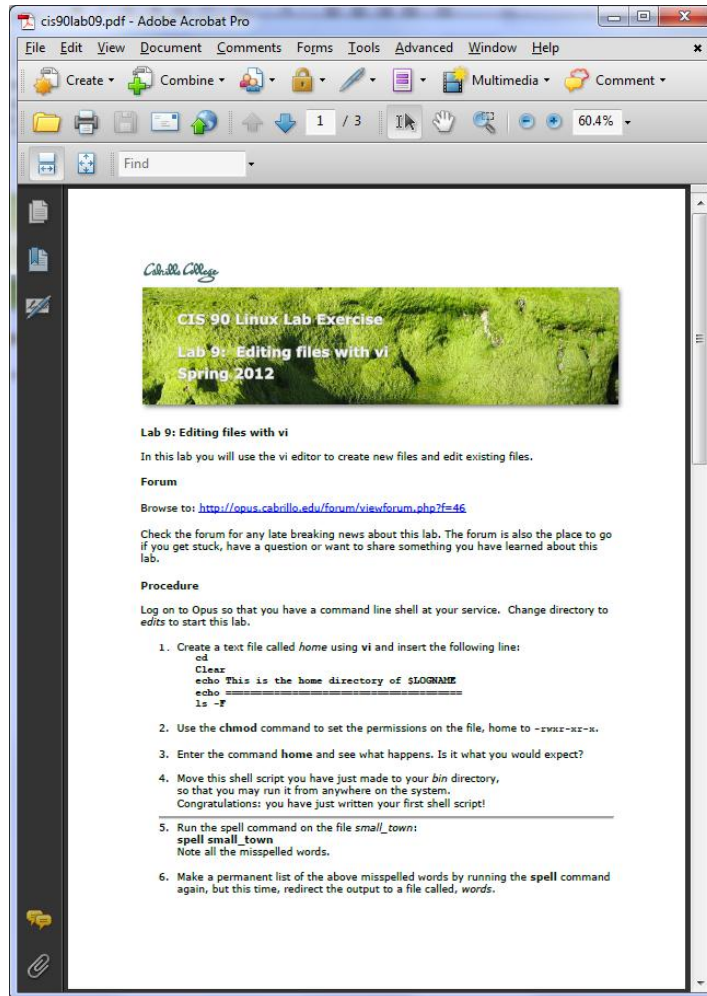
The earlier text with typos is still showing, however the corrected version is what is actually sent.

/bin/mail and vi

```
/home/cis90/roddyduk $ mail
Mail version 8.1 6/6/93.  Type ? for help.
"/var/spool/mail/roddyduk": 1 message 1 unread
>U  1 simmsben@opus.cabrill  Mon Nov 10 20:25  22/782  "Good bones"
& 1
Message 1:
From simmsben@opus.cabrillo.edu  Mon Nov 10 20:25:32 2008
Date: Mon, 10 Nov 2008 20:25:32 -0800
From: Benji Simms <simmsben@opus.cabrillo.edu>
To: roddyduk@opus.cabrillo.edu
Subject: Good bones
```

Hey Duke,
I really appreciate that bone you sent me last week.
Let me know if you want to go mark some fence posts
this weekend.
Later,
Ben

*The message Duke reads has all the
typos fixed.*



Lab 9 will help you start building your vi skills!

Instructor: remember to mail students the tech file!

A Tangent on Spell

spell command

```
/home/cis90/roddyduk/edits $ cat text  
Welcome to the CIS 90 class !!
```

```
/home/cis90/roddyduk/edits $ spell text  
CIS
```

***spell** command flags CIS as misspelled word.*

How can we add CIS to the dictionary?

spell command

```
/home/cis90/roddyduk/edits $ cat text
Welcome to the CIS 90 class !!
/home/cis90/roddyduk/edits $ spell text
CIS
```

*How can we add CIS
to the dictionary?*

```
/home/cis90/roddyduk/edits $ man spell
No manual entry for spell
/home/cis90/roddyduk/edits $ type spell
spell is hashed (/usr/bin/spell)
/home/cis90/roddyduk/edits $ file usr/bin/spell
/usr/bin/spell: Bourne shell script text executable
/home/cis90/roddyduk/edits $ cat /usr/bin/spell
#!/bin/sh
```

*Hmmm. No man page
for spell ????????????*

aspell list mimicks the standard unix spell program, roughly.

```
cat "$@" | aspell list --mode=none | sort -u
```

*OK, the actual
command is **aspell***

```
/home/cis90/roddyduk/edits $
```

spell command

ASPELL(1)

Aspell Abbreviated User's Manual

ASPELL(1)

NAME

aspell - interactive spell checker

SYNOPSIS

aspell [options] <command>

DESCRIPTION

aspell is a utility that can function as an ispell -a replacement, as an independent spell checker, as a test utility to test out Aspell features, and as a utility for managing dictionaries.

COMMANDS

<command> is one of:

-?,help

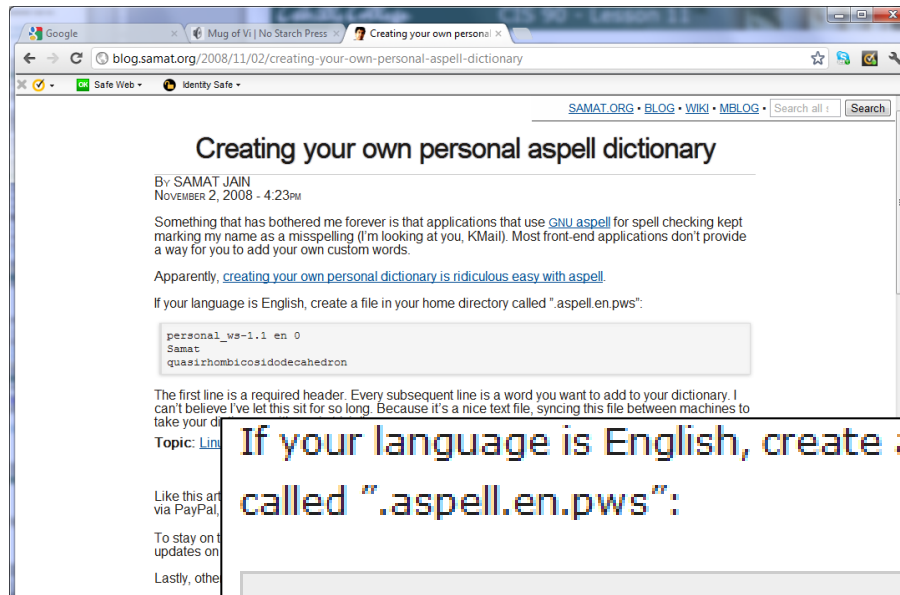
display the help message

-c,check file

to spell-check a file

There must be a way to add CIS but ... lets try google

spell command



*How to add words
to your dictionary*

If your language is English, create a file in your home directory called ".aspell.en.pws":

```
personal_ws-1.1 en 0
Samat
quasirhombicosidodecahedron
```

Googling "linux aspell personal dictionary" yields this page

Bingo! Thank you Samat Jain

spell command

```
/home/cis90/roddyduk/edits $ cd  
/home/cis90/roddyduk $ echo "personal_ws-1.1 en 0" > .aspell.en.pws  
/home/cis90/roddyduk $ echo "CIS" >> .aspell.en.pws  
/home/cis90/roddyduk $ cd edits/  
/home/cis90/roddyduk/edits $ spell text
```

This is how you would add your own custom dictionary to be used with spell checks

Wrap up

New commands:

vi

Run vi editor

New Files and Directories:

na

na

Next Class

Assignment: Check Calendar Page on web site to see what is due next week.

Lab 9
Five Posts

Quiz questions for next class:

- How do you send a SIGKILL to one of your own processes?
- What vi command is used to exit vi without saving any of the changes you made?
- What vi commands are used for copy and paste?

Backup

The mystery of Ctrl-Z vs Ctrl-F

Signals

Special keystrokes

```
/home/cis90/roddyduk $ stty -a
speed 38400 baud; rows 26; columns 78; line = 0;
intr = ^C; quit = ^\; erase = ^?; kill = ^U; eof = ^D; eol = <undef>;
eol2 = <undef>; swch = <undef>; start = ^Q; stop = ^S; susp = ^F; rprnt = ^R;
werase = ^W; lnext = ^V; flush = ^O; min = 1; time = 0;
```

```
[rsimms@opus ~]$ stty -a
speed 38400 baud; rows 39; columns 84; line = 0;
intr = ^C; quit = ^\; erase = ^?; kill = ^U; eof = ^D; eol = <undef>; eol2 = <undef>;
swch = <undef>; start = ^Q; stop = ^S; susp = ^Z; rprnt = ^R; werase = ^W;
lnext = ^V; flush = ^O; min = 1; time = 0;
```

Why does the keystroke to send a Suspend (SIGTSTP or 20) signal differ between roddyduk (^F or Ctrl-F) and rsimms (^Z or Ctrl-Z)?

Job Control

A feature of the bash shell



Ctrl-Z or Ctrl-F (sends SIGTSTP 20 signal)

- Stops (suspends) a foreground process

```
[rsimms@opus ~]$ sleep 5
```

```
[1]+  Stopped                  sleep 5
```

Ctrl-Z is tapped which stops the sleep command

PID 7728 is stopped

```
[rsimms@opus ~]$ ps -l -u rsimms
```

F	S	UID	PID	PPID	C	PRI	NI	ADDR	SZ	WCHAN	TTY	TIME	CMD
5	S	201	5368	5365	0	75	0	-	2460	-	?	00:00:00	sshd
0	S	201	5369	5368	0	76	0	-	1165	wait	pts/0	00:00:00	bash
5	S	201	6203	6200	0	75	0	-	2491	-	?	00:00:00	sshd
0	S	201	6204	6203	0	75	0	-	1165	-	pts/6	00:00:00	bash
0	T	201	7728	6204	0	75	0	-	926	finish	pts/6	00:00:00	sleep
0	R	201	7730	5369	0	78	0	-	1062	-	pts/0	00:00:00	ps

```
[rsimms@opus ~]$
```

Job Control

A feature of the bash shell

bg command

- Resumes a suspended job in the background

```
[rsimms@opus ~]$ sleep 5

[1]+  Stopped                  sleep 5
[rsimms@opus ~]$ bg
[1]+ sleep 5 &
[rsimms@opus ~]$
```

bg resumes the sleep command

*PID 7728
is gone*

```
[rsimms@opus ~]$ ps -l -u rsimms
```

F	S	UID	PID	PPID	C	PRI	NI	ADDR	SZ	WCHAN	TTY	TIME	CMD
5	S	201	5368	5365	0	75	0	-	2460	-	?	00:00:00	sshd
0	S	201	5369	5368	0	76	0	-	1165	wait	pts/0	00:00:00	bash
5	S	201	6203	6200	0	75	0	-	2491	-	?	00:00:00	sshd
0	S	201	6204	6203	0	75	0	-	1165	-	pts/6	00:00:00	bash
0	R	201	7742	5369	0	78	0	-	1061	-	pts/0	00:00:00	ps

```
[rsimms@opus ~]$
```

Signals

Jim's app script

```
rsimms@opus:/home/cis90/depot
#!/bin/sh
#
# app - script to demonstrate use of signals
#
# Usage:  run app with no options or parameters
#
# Send signals to it with keystrokes or kill command
#
# Notes:
# stty -echo stop the display of characters typed
# stty echo makes typed characters visible again
# stty susp ^Z sets suspend keystroke to Ctrl-Z (to stop foreground processes)
# stty susp @ sets suspend character to @ (to stop foreground processes)
#
trap '' 2 #Ignore SIGINT
trap 'echo -n quit it!' 3 #Handle SIGQUIT
trap 'stty echo susp ^Z;echo ee; echo cleanup;exit' 15 #Handle SIGTERM
clear
banner testing
stty -echo susp @
sleep 1
echo one
sleep 1
echo two
sleep 1
echo -n thr
while :
do sleep 1
done
~
```

This is why Cntl-F (suspend) stopped working and we had to use Ctrl-Z

Tangent on bg and SIGCONT

Signals

*What is
signal
18?*



Signals

SIGSTKFLT	16	Stack fault
SIGCHLD	17	Child process has stopped or exited, changed (POSIX)
SIGCONT	18	Continue executing, if stopped (POSIX)
SIGSTOP	19	Stop executing(can't be caught or ignored) (POSIX)
SIGTSTP	20	Terminal stop signal (POSIX) Ctrl-Z or Ctrl-F
SIGTTIN	21	Background process trying to read, from TTY (POSIX)
SIGTTOU	22	Background process trying to write, to TTY (POSIX)
SIGURG	23	Urgent condition on socket (4.2 BSD)
SIGXCPU	24	CPU limit exceeded (4.2 BSD)
SIGXFSZ	25	File size limit exceeded (4.2 BSD)
SIGVTALRM	26	Virtual alarm clock (4.2 BSD)
SIGPROF	27	Profiling alarm clock (4.2 BSD)
SIGWINCH	28	Window size change (4.3 BSD, Sun)
SIGIO	29	I/O now possible (4.2 BSD)
SIGPWR	30	Power failure restart (System V)

Signal 18 continues a stopped process ... isn't that what bg does?



The bg command is used to resume a stopped process

```
/home/cis90/roddyduk $ sleep 60  
Ctrl-F (or Ctrl-Z) typed here  
[1]+  Stopped                  sleep 60  
/home/cis90/roddyduk $ bg  
[1]+  sleep 60 &  
/home/cis90/roddyduk $ jobs  
[1]+  Running                  sleep 60 &  
/home/cis90/roddyduk $ jobs  
[1]+  Running                  sleep 60 &  
/home/cis90/roddyduk $ jobs  
[1]+  Done                     sleep 60  
/home/cis90/roddyduk $
```

bg resumed the stopped process which runs till it is finished

*Instead of using **bg** to resume a stopped process in the background, lets try a SIGCONT (signal 18) instead*

```
/home/cis90/roddyduk $ sleep 60
```

Ctrl-F (or Ctrl-Z) typed here

```
[1]+  Stopped                  sleep 60
```

```
/home/cis90/roddyduk $ ps -l
```

F	S	UID	PID	PPID	C	PRI	NI	ADDR	SZ	WCHAN	TTY	TIME	CMD
0	S	1000	10705	10704	0	76	0	-	1165	wait	pts/0	00:00:00	bash
0	T	1000	10743	10705	0	75	0	-	926	finish	pts/0	00:00:00	sleep
0	R	1000	10744	10705	0	78	0	-	1051	-	pts/0	00:00:00	ps

```
/home/cis90/roddyduk $ jobs
```

```
[1]+  Stopped                  sleep 60
```

```
/home/cis90/roddyduk $ kill -18 10743
```

```
/home/cis90/roddyduk $ jobs
```

```
[1]+  Running                  sleep 60 &
```

```
/home/cis90/roddyduk $ ps -l
```

F	S	UID	PID	PPID	C	PRI	NI	ADDR	SZ	WCHAN	TTY	TIME	CMD
0	S	1000	10705	10704	0	75	0	-	1165	wait	pts/0	00:00:00	bash
0	S	1000	10743	10705	0	85	0	-	926	322800	pts/0	00:00:00	sleep
0	R	1000	10746	10705	0	77	0	-	1050	-	pts/0	00:00:00	ps

```
/home/cis90/roddyduk $ jobs
```

```
[1]+  Running                  sleep 60 &
```

```
/home/cis90/roddyduk $ jobs
```

```
[1]+  Running                  sleep 60 &
```

```
/home/cis90/roddyduk $ jobs
```

```
[1]+  Done                     sleep 60
```

Note sending a 18 signal or using the bg command will resume a stopped process